

SUPPLEMENT TO



ANTIGUA AND BARBUDA OFFICIAL GAZETTE

OF THURSDAY 8th May, 2025

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INTELLECTUAL PROPERTY AND COMMERCE NOTICE



THE ANTIGUA AND BARBUDA OFFICIAL GAZETTE

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INTELLECTUAL PROPERTY AND COMMERCE NOTICE

Trademarks

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Notice Submissions and Style

Notices for publication and related correspondence should be addressed to Mr. Ryan Johnson, Editor of the Official Gazette at the following email addresses: **ryan.johnson@ab.gov.ag / antiguagazette@gmail.com**

That is the preferred method of communication for **all** correspondence (especially when sending Notices/information which must be sent in Microsoft Word format) to be published in the Gazette.

Letter headings should be addressed to:

Mr. Ryan Johnson
Editor of the Official Gazette
Ministry of Justice & Legal Affairs
Parliament Drive
Queen Elizabeth Highway
P.O. Box 118
Antigua

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The Gazette Department reserves the right to apply its in-house style to all notices. Any corrections which are related to style will be made at the discretion of the Editor for reasons of consistency.

Deadlines

The deadline for submitting notices for publication in the principal edition is midday Monday on every week for all commercial and Government notices, in the week of publication.

*Late notices may be accepted at the discretion of the Editor.

The deadline for cancelling notices in the principal edition is 12.00 midday Wednesday. Please call the Gazette Office immediately to cancel a notice, and confirm by email.

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NOTICES

Any person may within three months from the date of the first appearance of this advertisement in the "Antigua and Barbuda Official Gazette" give notice in duplicate at the Trademarks Office, Antigua, of opposition to registration of the said Trademark

TRADEMARKS OFFICE
Antigua, 10th January, 2024

Roberts & Co., Agent for:

Alydia Health, Inc, of 7825 South Grand Street, San Mateo, CA 94402, United States of America have applied for registration of one Trade Mark consisting of the following-

JAIDRA

In class 10, that is to say: Medical apparatus and instruments for treating hemorrhage; medical devices for use in treating postpartum hemorrhage; medical devices, namely, tamponade used in the treatment of postpartum hemorrhage

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 30th January, 2024

Richards & Co., Agent for:

PepsiCo, Ins. Of 700 Anderson Hill Road, Purchase, NY 10577, United States of America have applied for registration of one Trade Mark consisting of the following-

PEPSI

In classes 18, 25, 32, that is to say:

Class 18: Backpacks; Handbags; Luggage; Purses; Umbrellas; Wallets; Duffle bags; Key cases; Sports bags; Tote bags; Travel bags.

Class 25: Clothing, namely, t-shirts; sweat shirts; sweat pants; jackets [clothing]; loungewear; gloves; pants; sleepwear; sweaters; fleece jackets; fleece tops; shirts; tank tops; athletic pants; gloves; neckties; mittens; headgear, namely, hats and caps; footwear, namely, sneakers; slippers; sandals; boots; socks.

Class 32: Soft drinks; Concentrates, syrups or powders used in the preparation of soft drinks.

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 12th January, 2024

Sanhall Trademarks., Agent for:

Kraft Foods Schweiz Holding GmbH of Chollerstrasse 4, 6300 Zug, Switzerland of America

have applied for registration of one Trademark consisting of the following-

MILKA

In class 30 , that is to say: Cocoa; cocoa and chocolate based beverages and preparations for making such beverages; chocolate, non-confectionery, in particular chocolate confectionery and sugar confectionery; biscuits, wafers, cakes, pastries, cheesecakes, baked and dough products; preparations made from cereals; edible ices, namely ice cream products, frozen confectionery and desserts; chilled confectionery and desserts; chocolate spreads

The Applicants claim that they have not used the said Trademark in respect of the said goods since 31/12/1996.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 10th January, 2024

Roberts & Co, Agent for:

CB Brand Strategiesm LLC acting through CB Brand strategies, LLC, of Wingmington, Delaware, USA, Zug Branch have applied for registration of one Trade Mark consisting of the following-

MI CAMPO

In class 33, that is to say: Alcoholic beverages, except beer, Distilled spirits; distilled blue agave liquor; spirits distilled the blue agave

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 05th October, 2021

Sanhall Trademarks, Agent for:

Meta Platforms Inc., of 1601 Willow Road, Menlo Park, California 94025, U.S.A have applied for registration of one Trade Mark consisting of the following-



Priority Claim: Jamaica application # 84,473, dated 5th day of October, 2021

In classes 9, 28, 35, 36, 38, 41, 42, 45, that is to say:

Class 9: Downloadable software in the nature of a mobile application; Computer hardware; Downloadable software for social networking and creating and interacting with online communities; Downloadable software for creating, managing and accessing groups within virtual communities; Software development tools; Downloadable software to enable development, assessment, testing, and

maintenance of mobile software applications for portable electronic communication devices, namely, mobile phones, smartphones, handheld computers and computer tablets; Downloadable software for use as an application programming interface (API); Downloadable software for organizing events, searching for events, calendaring and managing events; Downloadable software for creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, interacting with, embedding, and sharing or otherwise providing electronic media, images, video, audio, audio-visual content, data, and information via the internet and communication networks; Downloadable computer software for finding content and content publishers, and for subscribing to content; Downloadable software for creating and managing social media profiles and user accounts; Interactive photo and video equipment, namely, kiosks for capturing, uploading, editing, printing and sharing digital images and video; Downloadable software for streaming multimedia entertainment content, audio-visual content, video content, and associated text and data; Downloadable software for enabling transmission of images, audio, audio visual and video content and data; Downloadable software for modifying photographs, images and audio, video, and audio-visual content; Downloadable software for use in taking and editing photographs and recording and editing videos; Downloadable software for processing images, graphics, audio, video, and text; Downloadable software for collecting, managing, organizing, synchronizing, and the storage of data and information; Downloadable e-commerce software to allow users to perform electronic business transactions via a global computer and communication networks; Downloadable software and mobile application software providing a virtual marketplace; Downloadable software for sending and receiving electronic messages, alerts, notifications and reminders; Downloadable software for file sharing; Downloadable messaging software; Computer search engine software; Downloadable software for use in creating, managing, measuring, and disseminating advertising of others; Advertisement server, namely, a computer server for storing advertisements and delivering advertisements to websites; Downloadable software for creating, sharing, disseminating and posting advertising; Downloadable software for geo-location based advertising and product and service promotion; Downloadable software that enables individuals, groups, companies, and brands to create and maintain an online presence and interact with online communities for marketing purposes; Downloadable virtual reality software; Downloadable augmented reality software; Downloadable mixed reality software; Virtual reality software for interactive entertainment and virtual reality gaming; Augmented reality software for interactive entertainment and augmented reality gaming; Downloadable software for integrating electronic data with real world environments for the purposes of entertainment, education, gaming, communicating, and social networking; Downloadable software for use in enabling computers, video game consoles, handheld video game consoles, tablet computers, mobile devices, and mobile telephones to provide virtual reality and augmented reality experiences; Downloadable software for operating, configuring, and managing virtual reality headsets and controllers; Downloadable software for gesture recognition, object tracking, motion control, and content visualization; Software, firmware and hardware for

use in visual, voice, audio, motion, eye and gesture tracking and recognition; Downloadable software for navigating a virtual reality and augmented reality environments; Downloadable software for enabling users to experience virtual reality and augmented reality visualization, manipulation, and immersion; Downloadable software for recording, storing, transmitting, receiving, displaying and analyzing data from wearable computer hardware; Downloadable software for use in creating and designing virtual reality and augmented reality software; Application programming interface (API) for computer software for developing virtual reality and augmented reality experiences; Virtual reality game computer hardware; Augmented reality game computer hardware; Mixed reality game computer hardware; Virtual reality computer hardware; Augmented reality computer hardware; Motion tracking sensors for virtual reality and augmented reality technology; Virtual reality hardware, namely, headsets, glasses, and controllers for engaging in virtual reality experiences and playing virtual reality games; Augmented reality hardware, namely, headsets, glasses, and controllers for engaging in augmented reality experiences and playing augmented reality games; Wearable computing devices comprised primarily of software and display screens for connection to computers, tablet computers, mobile devices, and mobile phones in order to enable virtual reality and augmented reality world experiences; Hardware and software for operating sensor devices; Electronic sensor devices, cameras, projectors, and microphones for gesture, facial, and voice detection, capture and recognition; Hardware and software for detecting objects, user gestures and commands; Downloadable electronic game software in the nature of video games, computer games, interactive multimedia games, and virtual, augmented, and mixed reality games; Computer software for controlling the operation of audio and video devices; Video display software; Downloadable software for accessing and viewing text, images and electronic data relating to conferences in the field of software development; Downloadable software for converting natural language into machine-executable commands; Downloadable software for facilitating interaction and communication between humans and AI (artificial intelligence) platforms; Application programming interface (API) for use in developing AI (artificial intelligence) platforms, namely, bots, virtual agents and virtual assistants; Downloadable software, namely, an interpretive interface for facilitating interaction between humans and machines; Artificial intelligence software, namely, machine learning software, visual perception software, speech or language recognition software, decision-making software, translation software, touch recognition software, conversational query software, software for converting natural language into machine-executable commands, and digital assistant software; Downloadable virtual assistant software that can perform tasks or services on behalf of a user that is activated by user input, location awareness, and online information; Downloadable software for providing consumer information; Downloadable software for providing electronic maps; Location-aware downloadable software for searching, determining, and sharing locations; Downloadable software for searching and identifying employment opportunities; Downloadable software for identifying and allowing users to contact government representatives; Downloadable software providing location-based weather information; Downloadable software providing, linking to, or streaming news or current events information; Parental control software;

Computer software; Computer operating systems; Downloadable software for enabling electronic devices to share data and communicate with each other; Computer peripheral devices; Wearable peripherals for computers, tablet computers, mobile devices and mobile telephones; Digital media streaming devices; Headsets and headphones; Video display hardware, namely, video drivers for video eyewear; Cameras; Batteries; Battery cases; Battery packs; Rechargeable electric battery devices, namely, rechargeable batteries and portable power supplies; Battery chargers; Rechargeable external battery packs for use with mobile electronic devices; Power charging and power management devices for mobile electronic devices; Charging stands for mobile electronic devices; External chargers for use with computers, tablet computers, mobile devices and mobile telephones; Wireless charging cases for use with computers, tablet computers, mobile devices and mobile telephones; Power adapters; Electrical adapters, cable, and connectors; Bags and cases specially adapted for mobile electronic devices; Protective covers and cases for mobile electronic devices; Holders, armbands, clips and carrying cases specially adapted for mobile electronic devices; Wall mounts for mounting mobile electronic devices; Stands for mobile electronic devices; Holders for mobile electronic devices; Remote controls for mobile electronic devices; Audio speakers; Electrical audio and speaker cables and connectors; Electronic cables parts and fittings; Electronic cables; Cables for optical signal transmission; Power cables and cable connectors; Microphones; Audio receivers; Audio transmitters; Head-mounted video display; Receivers of electronic signals; Video receivers; Wireless transmitters and receivers for reproduction of sound and signals; Electric sensors; Sensors for monitoring physical movements; SIM cards; Downloadable software for use in customer relationship management (CRM); Downloadable software for facilitating and arranging for the financing and distribution of fundraising and donations; Downloadable software for online charitable fundraising services and financial donation services; Downloadable software for use in facilitating voice over internet protocol (VOIP) calls, phone calls, video calls, text messages, instant message and online social networking services; Telecommunications equipment for providing third party access to, and enabling the transmission of video, data and voice over, global communications networks, namely, mobile and access computer and mobile telephone terminals, base transceiver stations and wireless radio parts thereof, data transceivers, data repeaters, routers and switches, transmission circuits, integrated circuits, computer hardware, mobile cloud clients and servers, multiplexers, digital signal processors, radio frequency signal processors, mobile switching circuits, air traffic electrical controllers, mobility electrical controllers, access electrical controllers, remote port electrical controllers, radio ports, antennas, electronic radio components, software for telecommunications applications, and mobile core networks comprising data transceivers, wireless networks and gateways for collection, transmission and management of data, voice and video; Communication software and communication computer hardware for providing access to the Internet; Telecommunications equipment; Radio receivers and transmitters; GPS receivers; Downloadable software to allow users to perform e-commerce transactions via the internet and communications networks; Downloadable computer software that allows users to make payments and

transfer funds; Downloadable computer software that enables online users to make payments and transfer funds across multiple websites and mobile applications; Downloadable computer software for processing electronic payments; Computer software in the nature of a query engine; Downloadable software for facilitating machine learning; Downloadable software for building user interfaces; Downloadable electronic publications; Downloadable software for opinion polling; Downloadable software allowing users to post questions with answer options; Interactive photo and video equipment, namely, kiosks computer hardware for capturing, uploading, editing, printing and sharing digital images and video; Downloadable software for the synchronization of data between a remote station or device and a fixed or remote station or device; Voice command and recognition software, speech to text conversion software; Voice-enabled software applications for personal information management; Home automation and home device integration software; Wireless communication software for voice, audio, video, and data transmission; Downloadable software used for controlling stand-alone voice controlled information and personal assistant devices; Downloadable software for voice recognition for use in connection with the transmission of voice and data; Downloadable software for accessing, browsing, and searching online databases, audio, video, and multimedia content, games, and software applications, and software application marketplaces; Downloadable software for use to connect and control internet of things (iot) electronic devices; Computer application software for handheld wireless devices, namely, software for controlling, integrating, operating, connecting, and managing voice controlled information devices, namely, cloud-connected and voice-controlled smart consumer electronic devices and electronic personal assistant devices; Downloadable software for processing, reproducing, synchronizing, recording, organizing, downloading, uploading, transmitting, streaming, receiving, playing and viewing text, multimedia and data files; Downloadable software, for personalized, interactive television (TV) programming and for use in displaying and manipulating visual media, graphic images, text, photographs, illustrations, digital animation, video clips, film footage and audio data; Downloadable software in the nature of a mobile application for telecommunication services for providing transmission of voice, data, video, and media content via the internet and the worldwide web for computers or other portable consumer electronic devices; Downloadable software for searching television entertainment exploration guides; Downloadable software for searching, locating, compiling, indexing, correlating, navigating, obtaining, downloading, receiving, encoding, decoding, playing, storing and organizing text, data, images, graphics, audio and video on a global computer network; Downloadable software to enhance mobile access to the internet via computers, mobile computers, and mobile communications devices; Downloadable software for formatting and converting content, text, visual works, audio works, audiovisual works, literary works, data, files, documents and electronic works into a format compatible with portable electronic devices and computers; Electronic communication equipment and instruments, namely, mobile and wearable digital electronic devices for sending and receiving of text, data, audio, image, and video files; Telecommunications apparatus and instruments,

namely, speakers and microphones sold as component features of computers, mobile and wearable digital electronic devices for the sending and receiving of telephone calls, text messages, electronic mail, and other digital data, and for use in providing access to the internet; Electronic notepads; Electronic personal organizers; Electronic voice recording and voice recognition apparatus; Portable digital electronic devices for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, and digital files; Wearable computer hardware; Wearable digital electronic devices comprised primarily of software for alerts, messages, emails, and reminders, and for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, audio, image and digital files and display screens; Downloadable software for accessing, browsing and searching online databases; Downloadable software for accessing, monitoring, searching, displaying, reading, recommending, sharing, organizing, and annotating news, sports, weather, commentary, and other information, content from periodicals, blogs, and websites, and other text, data, graphics, images, audio, video, and multimedia content; Downloadable software for creating, authoring, distributing, downloading, transmitting, receiving, playing, editing, extracting, encoding, decoding, displaying, storing and organizing text, data, graphics, images, audio, video, and multimedia content, electronic publications, and electronic games; Apparatus for recording, transmission or reproduction of sound or images; Apparatus for transmission of communication; Apparatus for data storage, namely, mobile and wearable digital electronic devices for the storage of text, data, audio, image, and video files; Blockchain; Blockchain software; Downloadable software in the field of blockchain; Downloadable software for use with digital currency, crypto currency and virtual currency; Digital currency wallet and storage services software; Downloadable computer software for use as a cryptocurrency wallet; Cryptocurrency hardware wallet; Downloadable computer software for use as a digital wallet; Downloadable computer software for use as an electronic wallet; Computer programs and downloadable computer application software for electronic storage of data; Downloadable software for providing a digital wallet; Downloadable software for digital currency payment and exchange transactions; Downloadable software for use in managing portfolios of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for electronic wallet services; Downloadable e-wallets; Distributed ledger platform software; Software for use with distributed ledger technology; Downloadable software which facilitates the ability of users to view, analyze, record, store, monitor, manage, trade and exchange digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for sending, receiving, accepting, buying, selling, storing, transmitting, trading and exchanging digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for implementing and recording financial transactions; Downloadable software for use in financial trading; Downloadable software for use in financial exchange; Downloadable software for accessing financial information and market data and trends; Downloadable software for providing authentication of parties to a financial transaction;

Downloadable software for maintaining ledgers for financial transactions; Downloadable software for the management of cryptographic security of electronic transmissions across computer networks; Downloadable software for encrypting and enabling secure transmission of digital information over the Internet; Downloadable software for allowing users to calculate parameters related to financial transactions; Downloadable software for electronic funds transfer; Downloadable software for currency conversion; Downloadable software for the collection and distribution of data; Downloadable software for payment transactions; Downloadable software for connecting computers to local databases and global computer networks; Downloadable software for creating searchable databases of information and data; Downloadable software for managing and validating digital currency, virtual currency, cryptocurrency, digital asset, blockchain asset, digitized asset, digital token, crypto token and utility token transactions; Downloadable software for creating and managing smart contracts; Downloadable software for managing payment and exchange transactions; Downloadable software and hardware for use as a digital currency wallet, virtual currency wallet, digital asset wallet, crypto token wallet, and utility wallet; Downloadable software for creating a decentralized and open source digital currency, virtual currency, cryptocurrency, digitized assets, digital token for use in blockchain-based transactions; Computer application software for blockchain-based platforms, namely, software for digital exchanges for virtual items; Downloadable software for creating, selling and managing blockchain-based tokens or appcoins; Downloadable software for use in an electronic financial platform; Downloadable software for processing electronic payments and for transferring funds to and from others; Blockchain platform software; Downloadable software for use in the management and implementation of digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token transactions; Downloadable software for creating and managing a blockchain platform for use in managing digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token accounts; Downloadable software for managing crypto currency and digital currency accounts; Downloadable software for use in payments, purchases, and investments using digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for use in managing the conversion of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens into hard currency; Downloadable software for developing, deploying, and managing software applications, and integrating software applications for digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token accounts; Downloadable software and hardware for use in electronically exchanging currency for digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for use as an application programming interface (API) for the development, testing, and integration of blockchain software applications; Computer hardware for digital currency, virtual currency, cryptocurrency, digital and blockchain asset, and digitized asset mining;

Security token hardware; Electronic currency converters; Downloadable software, namely, electronic financial platform that accommodates multiple types of payment and transactions in an integrated mobile phone, personal digital assistant (PDA), and web-based environment; Downloadable software for creating tokens to be used to pay for products and services, and that may be traded or exchanged for cash value; Downloadable software for managing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized asset, digital token, crypto token and utility token payments, money transfers, and commodity transfers; Downloadable software for use as an application program interface (API) software for use in computer hardware device identification; Downloadable software for use in authenticating user access to computers and computer networks; Downloadable software for use in facilitating secure transactions; Downloadable software for use in accessing, reading, tracking, and using blockchain technology; Downloadable software and hardware for managing identity information, access rights to information resources and applications and authentication functionality; Downloadable software for network identification verification, authentication and management services for security purposes; Downloadable authentication software for controlling access to and communications with computers and computer networks; Magnetically encoded credit cards and payment cards; Encryption devices; Security tokens; Downloadable software for use as a security token; Downloadable software used in issuing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Crypto tokens and utility tokens; Downloadable software used in auditing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Ad server, namely, a computer server for storing advertisements and delivering advertisements to websites; Altimeters; Application programming interface (API) for computer software for developing and creating virtual reality, augmented reality and mixed reality experiences; Application programming interface (API) for computer software which facilitates online services for social networking and for data retrieval, upload, download, access and management; Application programming interface (API) for software which facilitates online services for social networking and for data retrieval, upload, download, access and management; Application programming interface (API) for use in building software applications; Augmented reality glasses; Augmented reality headsets; Augmented reality software; Augmented reality software for interactive entertainment; Augmented reality software for navigating an augmented reality environment; Augmented reality software for object tracking, motion control and content visualization; Augmented reality software for operating augmented reality headsets; Augmented reality software for users to experience augmented reality visualization, manipulation and immersion; Cables, namely, electronic cables and connection cables; Cases, straps, wrist and arm bands for electronic monitoring devices; Computer application software for smartphones and mobile devices in the fields of fitness and exercise featuring personal training services, coaching, workouts and fitness assessments; Computer application software for use in connection with configuring and controlling wearable computer

hardware and wearable computer peripherals; Computer hardware for displaying data and video; Computer hardware for use in measuring heart rhythm; Computer hardware for use in taking electrocardiograms; Computer operating system software; Computer peripheral equipment for use with smartwatches, namely, smartwatch bands and smartwatch straps; Computer peripherals for displaying data and video; Computer peripherals for mobile devices for displaying data and video, namely, peripherals worn on the head for mobile devices for displaying data and video; Computer peripherals for mobile devices for remotely accessing and transmitting data, namely, peripherals worn on the head for mobile devices for remotely accessing and transmitting data; Computer peripherals for mobile devices, namely, electronic devices, monitors, sensors, and displays for sensing, monitoring, recording, displaying, measuring, and transmitting global positioning, direction, distance, altitude, speed, navigational information, weather information, temperature, physical activity level, heart rate, pulse rate, blood pressure, calories burned, steps taken, and biometric data; Computer peripherals for remotely accessing and transmitting data; Computer software and computer application software for mobile phones and personal digital devices that provides a fitness assessment and fitness score by comparing previous athletic performances and fitness levels with future athletic performances and fitness levels, and provides advice and customized workouts for improving in specific areas of a particular sport or fitness activity; Computer software and computer application software for mobile phones and personal digital devices that monitor, track, and compare sport activity and fitness level; Computer software and computer application software for mobile phones and personal digital devices that evaluates a user's fitness level and athleticism, and provides fitness scores; Computer software and computer application software for mobile phones and personal digital devices that provides tips, coaching, and personalized workouts, to improve the user's fitness score; Computer software and computer application software for mobile phones and personal digital devices for communicating with gaming consoles, personal computers, personal digital devices, and mobile phones, regarding time, pace, speed, steps taken, athletic skill, calories burned, agility, motion, balance, coordination, and flexibility; Computer software and computer application software for mobile phones and personal digital devices for monitoring, uploading, and downloading data regarding sport activity, fitness training, and fitness level to the internet and other computer and electronic communication networks; Computer software and computer application software that detects user's movements during physical activity, fitness sessions, workouts, to provide personalized fitness scores and assessments; Computer software and firmware, namely, operating system programs, database synchronization software, and data synchronization programs; Computer software development tools; Computer software for accessing, browsing' and searching online databases; Computer software for accessing, monitoring, searching, displaying, reading, recommending, sharing, organizing, and annotating news, sports, weather, commentary, and other information, content from periodicals, blogs, and websites, and other text, data, graphics, images, audio, video, and multimedia content; Computer software for communicating with gaming consoles regarding time, pace, speed, steps taken, athletic skill, calories burned, agility, motion,

balance, coordination, and flexibility; Computer software for creating, authoring, distributing, downloading, transmitting, receiving, playing, editing, extracting, encoding, decoding, displaying, storing and organizing text, data, graphics, images, audio, video, and multimedia content, and electronic publications, and electronic games; Computer software for creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, embedding, transmitting, and sharing or otherwise providing electronic media or information via computer the internet and communication networks; Computer software for creating, managing, and interacting with an online community; Computer software for fitness and weight management; Computer software for fitness, fitness assessments, and sport activities; Computer software for integrating electronic data with real world environments for the purposes of entertainment, communicating, and social networking; Computer software for managing information regarding tracking, compliance and motivation with a health and fitness program; Computer software for modifying and enabling transmission of images, audio, audio visual and video content and data; Computer software for modifying photographs, images and audio, video, and audio-visual content with photographic filters and virtual reality, mixed reality and augmented reality (AR) effects, namely, graphics, animations, text, drawings, geotags, metadata tags, hyperlinks; Computer software for monitoring, processing, displaying, storing and transmitting data relating to a user's physical activity; Computer software for processing images, graphics, audio, video, and text; Computer software for sending and receiving electronic messages, graphics, images, audio and audio visual content via computer the internet and communication networks; Computer software for sending and receiving electronic messages, alerts, notifications and reminders; Computer software for sensing, monitoring, recording, displaying, measuring, and transmitting global positioning, direction, distance, altitude, speed, navigational information, weather information, temperature, physical activity level, heart rate, pulse rate, blood pressure, calories burned, steps taken, and biometric data; Computer software for setting up, configuring, operating and controlling mobile devices, wearable devices, mobile phones, computers, and computer peripherals; Computer software for social networking and interacting with online communities; Computer software for the collection, managing, editing, organizing, modifying, transmission, sharing, and storage of data and information; Computer software for the redirection of messages, Internet e-mail, and/or other data to one or more electronic wearable wireless communication devices from a data store on or associated with a personal computer or a server; Computer software for tracking and managing information regarding health, fitness, and wellness programs; Computer software for use as an application programming interface (API); Computer software for use in creating, managing, measuring, and disseminating advertising of others; Computer software for viewing digital images and photographs provided as updates for or in combination with head-mounted display screen devices; Computer software for wireless content, data and information delivery; Computer software for wireless data communication for receiving, processing, transmitting and displaying information relating to fitness, body fat, body mass index; Computer software in the field of health, fitness,

exercise, and wellness for sensing, monitoring, recording; displaying, measuring, and transmitting global positioning, direction, distance, altitude, speed, navigational information, temperature, physical activity level, heart rate, pulse rate, blood pressure, calories burned, steps taken, and biometric data and for tracking and managing information regarding health, fitness, exercise, and wellness programs; Computer software that detects user's movements during physical activity, fitness sessions, workouts, to provide personalized fitness scores and assessments; Computer software that evaluates a user's fitness level and athleticism, and provides fitness scores; Computer software that monitor, track, and compare sport activity and fitness level; Computer software that provides a fitness assessment and fitness score by comparing previous athletic performances and fitness levels with future athletic performances and fitness levels, and provides advice and customized workouts for improving in specific areas of a particular sport or fitness activity; Computer software that provides tips, coaching, and personalized workouts, to improve the user's fitness score; Computer software to enable accessing, displaying, editing, linking, sharing and otherwise providing electronic media and information via the internet and communications networks; Computer software to enable development, assessment, testing, and maintenance of mobile software applications for portable electronic communication devices, namely, mobile phones, smartphones, handheld computers and computer tablets; Computer software to enhance the audio-visual capabilities of multimedia applications, namely, for the three-dimensional rendering of graphics, still images and moving pictures provided as updates for or in combination with head-mounted display screen devices; Computer software, downloadable computer software and mobile application software for creating, managing and accessing groups within virtual communities; Computer software, namely, an application providing social networking functionalities; Computer software, namely, an interpretive interface for facilitating interaction between humans and machines; Computer software, namely, software development tools for the creation, debugging, and deployment of software applications for smart glasses, near eye displays, head mounted displays, and smartphones; Computers, namely, smartwatches; Connection cables; Digital video eyewear; Digital video eyewear, head mounted video displays, namely, micro screens and associated optics, virtual reality headsets, associated electronics, namely, connection cables and adaptors, software and firmware for displaying video games, electronic media and images; Downloadable computer application software for mobile phones, smartphones, computers, tablets, smart glasses, digital video eyewear, wearable digital electronic devices, namely, glasses, goggles, and headsets, head mounted displays, near eye display systems, communications networks, cloud computing services, and computer systems for communicating between the devices, networks and services; Downloadable computer application software for smart glasses, near eye display systems, and head mounted displays for displaying icons, determining and responding to user selection of icons, controlling connections to and communication with other devices, networks, and systems, operating a camera to record and display images and audio visual files, organizing digital image and audio visual files, controlling microphones, controlling sound level of built-in speakers, transferring computer files between the smart glasses, near eye display systems, head mounted displays and other devices, networks, and

systems, controlling user notifications, controlling a touchpad, controlling and obtaining data from sensors in the smart glasses, near eye display systems, and head mounted displays, including accelerometers, barometric, temperature, tilt, tip, and yawl sensors, head orientation sensors, and GPS receivers, controlling the speed of the CPU, and sensing and displaying the battery charge level, and displaying, capturing, recording, and streaming data, images, and audio visual content in standard reality, augmented reality, and mixed reality environments; Downloadable computer application software for smart glasses, near eye display systems, and head mounted displays for the generation and display of standard reality, augmented reality, mixed reality content; Downloadable computer application software for smart glasses, near eye display systems, and head mounted displays for communication with other smart glasses, near eye display systems, and head mounted displays; Downloadable computer software for enabling capture, storage, and transmission of photographs, videos, data, and information with a user's biometric, health, and other performance data overlaid and integrated into the recording; Downloadable computer software for viewing and interacting with a feed of images, audio, audio-visual and video content and associated text and data; Downloadable computer software, namely, downloadable mobile application for setting up, configuring, and controlling wearable computer hardware and wearable computer peripherals; Electric cables; Electrical adapters; Electronic monitoring devices incorporating indicators that light up and change color based on wearer's cumulative activity level; Electronic monitoring devices incorporating microprocessors, digital display, and accelerometers, for detecting, storing, reporting, monitoring, uploading and downloading sport, fitness training, and activity data to the internet, and communication with gaming consoles and personal computers, regarding time, pace, speed, steps taken, athletic skill, calories burned, heart and body rate, global positioning, direction, distance, altitude, navigational and weather information; Electronic navigational instruments and apparatus; Fitness and exercise sensors, monitors, and displays for sensing, monitoring, recording, displaying, measuring, and transmitting global positioning, direction, distance, altitude, speed, temperature, and navigational information, to be worn during exercise and for sports activities; Gesture recognition software; Glasses with the function of wireless communication; Global positioning system (GPS) devices; Goggles for enabling virtual reality, augmented reality and mixed reality world experiences; Hardware and software to view virtual images in creating virtual, augmented and mixed reality; Head mounted video display; Head-mounted display screen devices and their component parts, namely, video display cards; Headsets; Headsets for use with computers; interactive entertainment software; interface electronics, namely, video driver interface circuits for digital video eyewear; Location-aware computer software, downloadable computer software and mobile application software for searching, determining and sharing locations; Loudspeakers; Messaging software; Microdisplays, namely, head mounted video displays and near eye video displays; Mixed reality computer hardware; Mixed reality glasses; Mixed reality headsets; Mixed reality software; Mixed reality software for interactive entertainment; Mixed reality software for navigating a mixed reality environment; Mixed reality software for object tracking, motion control and content

visualization; Mixed reality software for operating mixed reality headsets; Mixed reality software for users to experience mixed reality visualization, manipulation and immersion; Mobile application software for creating personalized fitness training programs; Motion tracking sensors for augmented reality technology; Motion tracking sensors for mixed reality technology; Motion tracking sensors for virtual reality technology; Multifunctional electronic devices for displaying, measuring, and uploading to the Internet information including time, date, body and heart rates, global positioning, direction, distance, altitude, speed, steps taken, calories burned, navigational information, weather information, the temperature, wind speed, and the declination of body and heart rates, altitude and speed; Multifunctional electronic devices for displaying, measuring, and uploading to the Internet information including time, date, heart rate, global positioning, direction, distance, altitude, speed, steps taken, calories burned, navigational information, changes in heart rate, activity level, hours slept, quality of sleep, and silent wake alarm; Near eye display optics, namely, video display screens for mounting near a user's eyes and lenses for displaying images to a user; Near eye display systems comprised of GPS sensors, accelerometers, magnetometers, directional compasses, environment temperature sensors, and electronic tip and tilt orientation sensors; Near eye display systems comprising computer hardware, electronic display interfaces, and software for the generation and display of virtual reality and mixed reality content; Near eye display systems comprising computer hardware, electronic display interfaces, and software specifically adapted for goggles; Near eye display systems comprising eyewear and software for the generation and display of standard reality, augmented reality, and mixed reality content; Near eye displays; Network communication apparatus, namely, mobile and wearable digital electronic devices for the sending and receiving of text, data, audio, image, and video files across networks; Pedometers; Peripherals for mobile devices, namely, pedometers and altimeters; Personal assistant software; Personal digital assistants; Personal electronic devices used to track fitness goals and statistics; Personal fitness trackers; Personal video display devices in the nature of wearable displays for viewing digital content including virtual reality, augmented reality and mixed reality content; Personal video display screens; Portable, handheld, and personal digital electronic devices for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, and digital files; Remote control apparatus for wearable computer hardware and smartwatches; Sensors for scientific use to be worn by a human to gather human biometric data, mobile and wearable digital electronic devices for recording, organizing, transmitting, manipulating, and reviewing text, data, audio, image and video files; Smart glasses; Smart glasses with wired and wireless audio capability; Smartwatch bands; Smartwatch straps; Smartwatches; Social assistant software; Software and firmware for controlling, configuring and managing controllers; Software and firmware for displaying video games and electronic media on display screen devices provided as updates for or in combination with head-mounted display screen devices; Software and firmware for operating system programs; Software and firmware for video drivers and video processing provided as updates for or in combination with head-mounted display screen devices; Software and firmware for enabling electronic devices to share data

and communicate with each other; Software driver programs for electronic devices for enabling computer hardware and electronic devices to communicate with each other; Software for advertisers to communicate and interact with online communities; Software for alerts, messages, emails, and reminders, and for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, audio, image and digital files and display screens; Software for communicating by wireless local area networks, wireless technologies, and other communication protocols between near-eye display systems and network devices, namely, mobile phones, smart phones, computers, tablets, and other computer systems; Software for converting natural language into machine-executable commands; Software for creating and managing social media profiles and user accounts; Software for creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, embedding, transmitting, and sharing or otherwise providing electronic media or information via computer and communication networks; Software for creating, managing and accessing groups within virtual communities; Software for creating, managing, and interacting with an online community; Software for facilitating and arranging for the financing and distribution of fundraising and donations; Software for generating images to be displayed in near-eye display system; Software for integrating electronic data with real world environments for the purposes of entertainment, education, gaming, communicating, and social networking; Software for modifying and enabling transmission of images, audio, audio visual and video content and data; Software for online charitable fundraising services and financial donation services; Software for ordering and/or purchasing goods and services; Software for organizing, searching for and managing events; Software for planning activities with other users, making recommendations; Software for processing images, graphics, audio, video, and text; Software for recording, storing, transmitting, receiving, displaying and analyzing data from wearable computer hardware; Software for smart phones and other computer systems to generate data, images, and audio for display in near-eye display systems and for transmitting such data, images, audio to near-eye display systems; Software for smart phones and other computer systems to receive data from near-eye display systems; Software for social and destination mapping; Software for social networking; Software for streaming multimedia entertainment content; Software for the collection, managing, editing, organizing, modifying, transmission, sharing, and storage of data and information; Software for tracking motion in, visualizing, manipulating, viewing, and displaying augmented, mixed and virtual reality experiences; Software for use as an application programming interface (API); Software for use in creating and designing virtual reality, augmented reality and mixed reality software; Software for wireless content, data and information delivery; Software in the nature of a mobile application; Software that enables individuals, groups, companies, and brands to create and maintain an online presence for marketing purposes; Software, namely, an interpretive interface for facilitating interaction between humans and machines; Telecommunications apparatus and instruments, namely, speakers and microphones sold as component features of computers, mobile and wearable digital electronic devices for the sending

and receiving of telephone calls, text messages, electronic mail, and other digital data, and for use in providing access to the internet; Virtual reality glasses; Virtual reality headsets; Virtual reality software; Virtual reality software for interactive entertainment; Virtual reality software for navigating a virtual reality environment; Virtual reality software for object tracking, motion control and content visualization; Virtual reality software for operating virtual reality headsets; Virtual reality software for users to experience virtual reality visualization, manipulation and immersion; Virtual, augmented, and mixed reality software for use in enabling computers, video game consoles, handheld video game consoles, tablet computers, mobile devices, and mobile telephones to provide virtual, augmented, and mixed reality experiences; Watches, bracelets, and wrist bands that communicate data to personal digital assistants, smart phones, and personal computers through Internet websites and other computer and electronic communication networks; Waterproof near eye display systems comprising computer hardware, electronic display interfaces, and software for the generation and display of virtual reality and mixed reality content; Wearable activity trackers; Wearable computer peripherals; Wearable computing devices comprised primarily of software and display screens for connection to computers, tablet computers, mobile devices, and mobile phones in order to enable virtual reality, augmented reality and mixed reality world experiences; Wearable digital electronic devices comprised primarily of software for alerts, messages, emails, and reminders, and for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, audio, image and digital files and display screens; Wearable digital electronic devices, namely, glasses, goggles, and headsets; Wearable electronic devices, namely, watches, bracelets, and wristbands that are comprised of software that communicates data to personal digital assistants, smart phones, and personal computers through Internet websites and other computer and electronic communication networks; Wearable peripherals for computers, tablet computers, mobile devices and mobile telephones, namely, configurable head-mounted displays; Wireless computer peripherals

Class 28 : Virtual reality headsets for playing video games for connection to computers, video game consoles, handheld video game consoles, tablet computers, mobile devices, and mobile phones in order to enable virtual reality experiences; Electronic and interactive multimedia game consoles; Video game interactive remote control units; Wearable peripherals for playing video games specially adapted for computers, video game consoles, handheld video game consoles, tablet computers, mobile devices, and mobile telephones; Game controllers for computer games; Audio and visual headsets for use in playing video games; Hand-held units for playing electronic, computer, interactive, and video games; Gaming devices, mobile gaming devices, namely, gaming machines with or without video output for playing computer games and video games; Computer game consoles for use with an external display screen or monitor; Apparatus for electronic games other than those adapted for use with an external display screen or monitor; Apparatus for electronic games adapted for use with an external display screen or monitor; Bags specially adapted for handheld video games and video game consoles; Computer and video game joysticks; Computer gaming consoles for recreational game playing; Fitted plastic films known as skins for covering and protecting electronic game playing

apparatus, namely, video game consoles and hand-held video game units; Game controllers in the nature of keyboards for computer games; Games adapted for use with television receivers; Gaming headsets adapted for use in playing video games; Hand held joy stick units for playing video games; Handheld game consoles; Hand-held electronic games adapted for use with television receivers only; Hand-held games with liquid crystal displays; Hand-held units for playing electronic games for use with external display screen or monitor; Home video game machines; LCD game machines; Player- operated electronic controllers for electronic video game machines; Protective carrying cases specially adapted for handheld video games and video game consoles; Standalone video game machine; Stands for electronic game playing apparatus, namely, video game consoles and hand- held video game units; Tabletop units for playing electronic games other than in conjunction with a television or computer; Video game interactive hand held remote controls for playing electronic games; Controllers for game consoles; Arcade video game machines; Video game consoles; Games and playthings; Gymnastic and sporting articles not included in other classes; Decorations for Christmas trees; Body-building apparatus; Body-training apparatus; Body- training equipment; Equipment for sports and games; Exercise machines

Class 35: Advertising services; Advertising via electronic media; Dissemination of advertising for others via a global computer network; Business and advertising services, namely, advertising services for tracking advertising performance, for managing, distributing and serving advertising, for analyzing advertising data, for reporting advertising data, and for optimizing advertising performance; Advertising services, namely, advertising campaign management, targeting, implementation and optimization services; Preparation and realization of media and advertising plans and concepts; Design of advertising materials for others; Advertising services, namely, media planning and media buying for others, brand evaluation and brand positioning services for others, and advertising procurement services for others; Ad serving, namely, placing advertisements on websites for others; Advertising, marketing and promoting the goods and services of others by means of providing photo and video equipment at special events; Organizing exhibitions and events in the field of software and hardware development for commercial or advertising purposes; Advertising services, namely, providing classified advertising space via the internet and other communication networks; Compiling of data in online computer databases and online searchable databases in the field of classifieds; Promoting the goods and services of others via computer and communication networks; Promoting the goods and services of others by means of distributing video advertising on via the internet and other communications networks; Providing promotional events via live streaming video; Marketing and promotion services; Consulting services in the fields of advertising and marketing; Business assistance and consulting services; Business consultation regarding marketing activities; Brand strategy consulting services; Business consultation in the field of telecommunications; Business management consulting services to enable business entities, non- governmental organizations and non-profit organizations to develop, organize, and administer programs to offer greater access to global communications networks; Business networking

services; Employment consultancy and recruiting services; Promoting sales for others by facilitating pre-paid gift card services, namely, issuing gift card certificates that may be redeemed for goods or services; Advertising services for promoting public awareness about charitable, philanthropic, volunteer, public and community service and humanitarian activities; Providing contest and incentive award programs for marketing and advertising purposes to recognize, reward and encourage individuals and groups which engage in self-improvement, self-fulfillment, charitable, philanthropic, volunteer, public and community service and humanitarian activities and sharing of creative work product; Business consultancy services for professionals and businesses in the field of mobile software application development; Organizing, promoting, arranging and conducting special events, exhibitions, and tradeshow for commercial, promotional or advertising purposes; Organizing and conducting events, exhibitions, expositions and conferences for commercial purposes in the interactive entertainment, virtual reality, consumer electronics and video game entertainment industries; Online retail store services featuring virtual reality and augmented reality hardware and software; Online retail store services featuring virtual reality content and digital media namely, pre- recorded music, video, images, text, audiovisual works and virtual and augmented reality game software; Providing online marketplaces for sellers of goods and/or services; Business intermediary services in the nature of facilitating the exchange and sale of services and products of third parties via computer and communication networks; Connecting buyers and sellers via an online network environment; Promotional services, namely, providing electronic catalog services; Providing telephone directory information via global communications networks; Business assistance services, namely, customer relationship management; Providing commercial information, namely, user comments concerning business organizations, service providers, and other resources; Marketing research, namely, advertising campaign and consumer preferences research and analysis; Market research services; Provision of market research and information services; Business information management, namely, reporting of business information and business analytics in the fields of advertising and marketing; Business management; Business administration, office functions; Compiling online business directories featuring the businesses, products and services of others; Promoting the public interest and awareness of issues involving access to the internet for the global population; Association services, namely, promoting the adoption, acceptance and development of open source computer technologies; Organizing business networking events in the field of open source software; Promoting voluntary common industry standards for software development and execution; Arranging and conducting business conferences; Arranging and conducting business conferences in the field of programming language development and use; Conducting business investigations in the field of social media; Consulting services in the field of evaluating social media content; Consulting services in the field of social media policies and regulations; Marketing, advertising and promotion services; Business and advertising services; Market intelligence services; Providing a website featuring an online marketplace for selling and trading virtual goods with other users; Online trading services; Arranging and conducting special events for business

purposes; Blockchain as a service, namely, business advice and information in the field of blockchain technology; Provision of electronic reminders and notifications; Advertising and information distribution services, namely, providing classified advertising space via the internet and communications networks; Advertising services, namely, targeting and optimization of online advertising; Arranging and conducting special events for commercial, promotional or advertising purposes; Association services that promote the interests of professionals and businesses in the field of mobile software application development; Brand consulting; Business and advertising services, namely, advertising services for tracking advertising performance, for managing, distributing and serving advertising, for analyzing advertising data, for reporting advertising data, and for optimizing advertising performance; Business and advertising services, namely, media planning and media buying for others; Procurement services for others, namely, purchasing goods and service for other businesses; Business networking; Charitable services, namely, promoting public awareness about charitable, philanthropic, volunteer, public and community service and humanitarian activities; Consulting services in the fields of advertising and marketing, namely, customizing advertising and marketing efforts of others; Dissemination of advertising for others via the internet and communication networks; Employment and recruiting services; Facilitating the exchange and sale of services and products of third parties via computer and communication networks; Marketing, advertising and promotion services, namely, providing information regarding discounts, coupons, rebates, vouchers, links to retail websites of others, and special offers for the goods and services of others; Online advertising and promoting the goods and services of others via the internet; Online retail store services featuring virtual reality, mixed reality and augmented reality headsets, games, content and digital media; Online retail store services in relation to electronic wearable fitness devices, personal weighing scales, wearable activity trackers, fitness and sports apparel, and accessories for the aforesaid goods; Organizing, promoting and conducting exhibitions, tradeshow and events for business purposes; Promoting the goods and services of others by means of distributing video advertising on the internet and communication networks; Promoting the goods and services of others via the internet and communication networks; Providing online business directories featuring the businesses, products and services of others; Providing online facilities for connecting sellers with buyers; Providing online facilities for live streaming video of promotional events; Providing online facilities for connecting sellers with buyers; Retail and online retail services for software, electronic devices and footwear incorporating sensors that allow consumers to engage in virtual athletic competitions and individual and group fitness classes; Retail and online retail store services that allow consumers to engage in fitness coaching, virtual athletic competitions, and individual and group fitness classes; Retail store services in relation to electronic wearable fitness devices, personal weighing scales, wearable activity trackers, fitness and sports apparel, and accessories for the aforesaid goods

Class 36: Financial transaction processing services, namely, providing secure electronic transactions and payment options; Electronic processing of bill payment data for users of the internet and communication networks; Payment transaction

processing services; Electronic funds transfer services; Electronic credit card, debit card, and gift card transaction processing services; Providing electronic mobile payment services for others; Financial services; Payment processing services; Financial transaction services; Facilitating and arranging fundraising and the distribution of fundraising donations; Charitable services, namely, coordination of the procurement and distribution of monetary donations from individuals and companies to third- parties; Providing bill payment services via electronic mobile applications; Financial services, namely, providing a virtual currency for use by members of an online community in connection with video games, live streaming content, and video on demand content via the internet and communications networks; Financial exchange; Electronic mobile payment services for others; Virtual currency exchange; Electronic transfer of virtual currencies; Financial affairs, namely, financial management, financial planning, financial forecasting, financial portfolio management and financial analysis and consultation; Financial information provided by electronic means; Brokerage services; Dealer services; Currency dealing services; Digital currency services; Cryptocurrency services; Virtual currency services; Digital currency wallet and storage services; E-wallet services; Electronic wallet services; Financial services relating to electronic wallet services; Bill payment services provided via an electronic wallet; Electronic banking services via a global computer network; Currency trading; Electronic payment services involving electronic processing and subsequent transmission of bill payment data; Digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token trading services; Digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token processing services for others; Facilitating transfers of electronic cash equivalents; News reporting services in the field of financial news; Financial services, namely, providing virtual currency services for use by members of an online community via a global computer network; Issuance of tokens of value; Management of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Financial services, namely, providing a financial exchange for the trading of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Cryptocurrency trading services; Cryptocurrency exchange services; Cryptocurrency payment processing; Electronic payment services; Processing electronic payments through electronic wallet services; Currency management services; Currency transfer services; Financial services, namely, providing electronic transfer of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Financial consultation in the field of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing electronic processing and tracking of electronic funds transfers; Currency exchange services; Investment management services; Custodial services for financial institutions and funds; Listing and trading of swaps and derivatives on digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Monetary

exchange; Clearing and reconciling financial transactions; Financial information services; Electronic financial trading services; Electronic financial trading, namely, trading of the field of digitized assets; Providing on-demand and real-time financial information about digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing information in the fields of investment and finance over computer networks and global communication network; Electronic trading of financial instruments; Electronic commerce payment services; Electronic processing and transmission of bill payment data for users of internet and communications networks; Financial transaction processing services, namely, providing secure commercial transactions and payment options; Financial transaction services, namely, providing a virtual currency for use by members of an online community via the internet and communications networks; Merchant services, namely, payment transaction processing services; Payment processing services, namely, providing virtual currency transaction processing services for others; Pre-paid gift card services, namely, issuing gift card certificates that may be redeemed for goods or services

Class 38: Telecommunications; Telecommunications services, namely, electronic transmission of electronic media, data, messages, graphics, images, photos, videos, audio visual content and files; Telecommunication services, namely, data transmission and reception services via telecommunication networks; Telecommunications and peer-to-peer network computer services, namely, electronic transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Photo, video, and data sharing services, namely, electronic transmission of digital photo files, videos, and audio visual content among internet users; Telecommunication services, namely, electronic exchange of voice, data, audio, video, text and graphics accessible via the internet and other communications networks; Providing access to computer, electronic and online databases; Providing access to computer databases in the fields of social networking and social introduction and dating; Providing online forums for communication on topics of general interest; Providing online chat rooms, instant messaging services, and electronic bulletin boards; Chatroom services for social networking; Providing online communications links which transfer mobile device and internet users to other webpages; Facilitating access to third party websites or to other electronic third party content via a universal login; Audio, text and video broadcasting services over the internet or other communications network; Voice over internet protocol (VOIP) service; Telephony communication services; Mobile phone communication services; Video conferencing services; Providing facilities and equipment for video conferencing; Audio and visual teleconferencing services; Streaming and live streaming of video, audiovisual, and interactive audiovisual content via the internet; Providing an online community forum for users to share and stream information, audio, video, real-time news, entertainment content, or information, to form virtual communities, and to engage in social networking; Telecommunications services, namely, electronic transmission of virtual reality content and data; Computer services, namely, providing technical support services regarding the

usage of communications equipment; Web messaging services; Instant messaging services; Encrypted electronic transmission and delivery of recovered data; Provision of access to telecommunication networks and the internet; Providing internet connectivity; Providing information about telecommunication; Consulting in the field of telecommunication services, namely, transmission of voice, data, and documents via telecommunications networks; Internet service provider services; Internet broadcasting services; Telecommunications services, namely, providing internet access via broadband networks; Streaming and live streaming of audio, visual and audiovisual gaming content via a global computer network; Entertainment services, namely, providing access to interactive electronic and online databases of user-defined content, third-party content, photos, video, audio, visual, and audio-visual material in the field of general interest; Photo sharing and video sharing services; Audio, text and video broadcasting services over the internet and other communications networks; Electronic exchange of voice, data, audio, video, text and graphics via the internet and telecommunications networks; Peer-to-peer photo and data sharing services, namely, electronic transmission of digital photo files, graphics and audio content among internet users; Photo sharing and video sharing services, namely, electronic transmission of digital photo files, videos and audio visual content among internet users; Providing a forum, chat rooms, and electronic bulletin boards for registered users for transmission of messages and sharing information regarding health and fitness, sport activities, and social networking via an online website and other computer and electronic communication networks; Providing a website featuring information regarding sports, fitness training, and athletic skill development; Providing an on-line forum for registered users for sharing information regarding personal activities, fitness, and social networking; Providing an online forum for registered users for sharing information regarding fitness, sport activities, fitness goals, fitness training and coaching, and social networking via an online website and other computer and electronic communication networks; Providing an on-line forum, chat rooms, and electronic bulletin boards for registered users for transmission of messages and sharing information regarding nutrition, personal activities, health and fitness, classifieds, and social networking; Providing electronic bulletin boards for transmission of messages among users in the field of general interest; Providing online communications links which transfer mobile device and internet users to other local and global online locations; Providing online forums for communication, namely, transmission on topics of general interest; Providing technical support services regarding the usage of communications equipment; Streaming of audio and video material related to athletic activities on the internet and other computer and electronic communication networks; Telecommunication services; Telecommunications services, namely, electronic transmission of data, messages, graphics, photographs, images, audio, video, audio-visual content, and information; Telecommunications services, namely, electronic transmission of virtual, mixed and augmented reality content and data; Teleconferencing; Voice over internet protocol (VOIP) services

Class 41: Entertainment services; Electronic publishing services for others; Publication of educational materials, namely, publishing of

books, journals, newsletters, and electronic publications; Publication of non-downloadable online journals, namely, weblogs (blogs) featuring user-defined content, blogs featuring advertising, marketing and business content, and blogs about virtual reality and augmented reality; Providing online non-downloadable electronic publications resources for software developers; Entertainment and educational services, namely, providing online non-downloadable publications about virtual reality technology via a website; Entertainment and educational services, namely, providing online non-downloadable publications about augmented reality technology via a website; Entertainment services, namely, providing interactive and multi-player and single player games played via the internet or communication networks; Entertainment services, namely, providing online video games, computer games, electronic games, and interactive games; Providing a computer game for use network-wide by network users; Providing online non-downloadable game software; Virtual reality game services provided via the internet and other communications networks; Augmented reality game services provided via the internet and other communications networks; Entertainment services, namely, providing virtual reality games, interactive entertainment and virtual reality content and experiences; Entertainment services, namely, providing augmented reality games, interactive entertainment and augmented reality content and experiences; Entertainment services, namely, providing mixed reality games, interactive entertainment and mixed reality content and experiences; Entertainment services, namely, providing online virtual reality environments; Entertainment services, namely, providing online augmented reality environments; Augmented reality video production for entertainment purposes; Virtual reality video production for entertainment purposes; Multimedia entertainment production and publishing services; Entertainment services in the nature of production and post-production services of multimedia entertainment content; Entertainment and educational services, namely, providing non-downloadable movies, television shows, webcasts, audiovisual, and multimedia works via the internet, as well as information, reviews, and recommendations regarding movies, television shows, webcasts, audiovisual, and multimedia works; Providing information about online computer games and video games via the internet and other communications networks; Arranging and conducting educational conferences; Organizing exhibitions, events, and conferences in the fields of culture, entertainment, education, and social networking for non-business and non-commercial purposes; Arranging and conducting competitions and entertainment events for players of video, computer, electronic or interactive multimedia games; Entertainment services, namely, arranging and conducting of competitions for encouraging use and development of interactive entertainment, virtual reality, augmented reality, consumer electronics, and video game entertainment software and hardware; Organizing exhibitions in the field of interactive entertainment, virtual reality, consumer electronics and video game entertainment industries for cultural or educational purposes; Offering and conducting contests designed to recognize, reward and encourage individuals and groups which engage in self-improvement, self-fulfillment, charitable, philanthropic, volunteer, public and community service and humanitarian activities, and sharing of creative work product; Organizing exhibitions, conferences, and events in the field of software

development for educational purposes; Offering and conducting contests for educational and entertainment purposes for software developers; Educational services, namely, organizing and conducting conferences and seminars in the fields of artificial intelligence and the internet of things; Educational services, namely, organizing and conducting conferences, courses, seminars, and online training in the fields of advertising, marketing, social networking, the internet, and social media, and distribution of course material in connection therewith; Organizing, promoting and conducting exhibitions, tradeshow and events for business purposes; Training in the field of design, advertising and communication technologies; Training in the field of strategic media planning relating to advertising, marketing and business; Providing information in the field of entertainment; Providing entertainment information including text, electronic documents, databases, graphics, photographic images and audio visual information, via the internet and other communications networks; Providing information for educational and entertainment purposes in the fields of entertainment, secondary, and collegiate life, and social and community interest groups; Rental of photography and videography kiosks for capturing, uploading, editing and sharing of pictures and videos; Education; Providing of training; Sporting and cultural activities; Entertainment services, namely, providing online videos featuring games being played by others; Gaming services in the nature of providing a web site for consumers to broadcast game play to others; Arranging and conducting educational conferences in the field of software development; Educational seminars, classes, speaker series, conferences and training in the field of open source software and software development; Entertainment services, namely, ongoing comedy, drama, documentary, docu-series, animated, mystery, and reality web and television series provided over the Internet; Online journals, namely, blogs featuring comedy, drama, documentary, docu-series, animated, mystery, and reality and entertainment content; Providing online non-downloadable video clips, videos, vlogs, images, illustrations, articles, and abstracts of articles in the field of comedy, drama, documentary, docu-series, animated, mystery, and reality entertainment; Providing online non-downloadable videos in the field of comedy, drama, documentary, docu-series, animated, mystery, and reality entertainment; Educational services, namely, providing online publications in the field of social media content; Provision of information relating to social media content; Online electronic publishing concerning social media content; Publication of educational materials, namely, publishing of articles, manuals, journals and blogs in the fields of software development, artificial intelligence, machine learning, and building user interfaces; Arranging and conducting of training workshops; Recreation information; Augmented reality video production; Conduct and providing access to on-line live workouts, fitness instructions and sessions; Conducting fitness classes; Education services; Educational services, namely, conducting seminars, conferences, and workshops in the fields of health and wellness; Educational services, namely, organizing and conducting conferences and seminars in the fields of virtual reality, augmented reality, artificial intelligence and the internet of things; Electronic publishing services; Entertainment and educational services, namely, providing non-downloadable movies, television shows, webcasts, audiovisual, and multimedia works via the internet,

as well as information, reviews, and recommendations regarding movies, television shows, webcasts, audiovisual, and multimedia works; Entertainment services, namely, arranging and conducting of competitions for encouraging use and development of interactive entertainment, virtual reality, augmented reality, mixed reality, consumer electronics, and video game entertainment software and hardware; Entertainment services, namely, contest and incentive award programs designed to reward program participants who exercise, participate in sports activities, engage in health-promoting activities, make achievements in exercise and sports activities, and reach personal goals regarding exercise, sports activities, and fitness; Entertainment services, namely, contest and incentive award programs designed to reward program participants who exercise, make healthy eating choices, and engage in other health-promoting activities; Entertainment services, namely, incentive award programs designed to reward program participants who exercise; Entertainment services, namely, providing access to interactive electronic and online databases of user-defined content, third-party content, photos, video, audio, visual, and audio-visual material in the field of general interest; Entertainment services, namely, providing an online forum for the dissemination of content, data, and information for entertainment and social and business networking purposes; Entertainment services, namely, providing online facilities for streaming entertainment content and live streaming video of entertainment events; Entertainment services, namely, providing online facilities for streaming entertainment content and live streaming video of entertainment events; Entertainment services, namely, providing online mixed reality environments; Mixed reality video production; Multimedia production services; Online journals, namely blogs featuring commentary, advice and information in the fields of health, wellness, sleep, fitness and nutrition; Online journals, namely, blogs; Online journals, namely, weblogs (blogs) featuring user-defined content; Organizing contest and incentive award programs for software developers; Organizing exhibitions and events for cultural, educational, or entertainment purposes; Organizing exhibitions and events in the field of interactive entertainment, virtual reality, mixed reality, and augmented reality, consumer electronics and video game entertainment industries for cultural or educational purposes; Organizing exhibitions and events in the field of software development for educational purposes; Organizing exhibitions in the field of interactive entertainment, virtual reality, augmented reality, mixed reality, consumer electronics and video game entertainment industries for cultural or educational purposes; Organizing live exhibitions and conferences in the fields of culture, entertainment and social networking for non-business and non-commercial purposes; Personal coaching services in the field of sports, exercise, health, and fitness; Photo sharing and video sharing services; Pre-recorded athletic and fitness sessions; Providing a fitness assessment and a fitness score, and a personalized workout program based on that assessment and score; Providing a website featuring fitness coaching, instructions, and sessions; Providing a website featuring fitness instructions and sessions; Providing a website featuring information regarding fitness training, and athletic skill development; Providing a website featuring information regarding fitness training, fitness coaching, fitness goals, and athletic skill development; Providing a website featuring information regarding sports, athletic skill

development, and fitness training; Providing a website featuring pre-recorded athletic and fitness sessions; Providing access to pre-recorded athletic and fitness sessions; Providing computer, electronic and online databases in the field of entertainment; Providing entertainment information from searchable indexes and databases of information, including text, electronic documents, databases, graphics, photographic images and audio visual information, via the internet and communication networks; Providing group coaching in the field of sports, exercise, health, and fitness; Providing information regarding sports, athletic skill development, and fitness training via an online website, other computer and electronic communication networks, and via computer software for gaming consoles, personal computers, personal digital devices, and smart phones; Providing online resources for software developers; Providing pre-recorded athletic challenges, training, fitness sessions and challenges, and workouts via an online website, other computer and electronic communication networks, and via computer software for gaming consoles, personal computers, personal digital devices, and smart phones; Publishing services, namely, publishing of electronic publications for others; Virtual reality video production

Class 42: Design and development of computer hardware and software; Providing online non-downloadable software; Providing temporary use of non-downloadable software to enable development, assessment, testing, and maintenance of mobile software applications for portable electronic communication devices, namely, mobile phones, smartphones, handheld computers and computer tablets; Design, engineering, research, development and testing services in the field of mobile application software development related to the use and functionality of hyperlinks; Technical consultation in the field of mobile application software development related to the use and functionality of hyperlinks; Providing temporary use of non-downloadable software that gives users the ability to engage in social networking and manage their social networking content; Computer services, namely, creating an online community for registered users to engage in social networking; Providing temporary use of non-downloadable software for creating, managing and accessing user-created and administered groups within virtual communities; Providing temporary use of non-downloadable software for creating and managing social media profiles and user accounts; Providing temporary use of non-downloadable software for social networking, creating a virtual community, and transmission of audio, video, images, text, content, and data; Computer services in the nature of customized electronic personal and group profiles or webpages featuring user-defined or specified information, including, audio, video, images, text, content, and data; Providing temporary use of non-downloadable software that enables users to transfer personal identity data to and share personal identity data with and among multiple websites; Application service provider (ASP) featuring software for social networking, managing social networking content, creating a virtual community, and transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Platform as a service (PaaS) featuring software platforms for social networking, managing social networking content, creating a virtual community,

and transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Application service provider (ASP) featuring application programming interface (API) software which facilitates online services for social networking and developing software applications; Providing temporary use of non-downloadable software for viewing and interacting with a feed of electronic media, namely, images, audio-visual and video content, live streaming video, commentary, advertisements, news, and internet links; Providing temporary use of non-downloadable software for finding content and content publishers, and for subscribing to content; Providing temporary use of non-downloadable software for organizing images, video, and audio-visual content using metadata tags; Providing temporary use of non-downloadable software for creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, interacting with, embedding, transmitting, and sharing or otherwise providing electronic media, images, video, audio, audio-visual content, data, and information via the internet and communication networks; Application service provider (ASP) featuring software to enable or facilitate the creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, interacting with, embedding, transmitting, and sharing or otherwise providing electronic media, images, video, audio, audio-visual content, data, and information via the internet and communication networks; Providing temporary use of non-downloadable software for sending and receiving electronic messages, alerts, notifications and reminders; Providing application programming interface (API) software for use in electronic messaging and transmission of audio, video, images, text, content and data; Providing temporary use of non-downloadable software for electronic messaging; Providing temporary use of non-downloadable software to facilitate interactive discussions via communication networks; Providing temporary use of non-downloadable software for organizing events, searching for events, calendaring and managing events; Providing temporary use of non-downloadable software for modifying photographs, images and audio, video, and audio-video content; Providing temporary use of non-downloadable computer software for use in taking and editing photographs and recording and editing videos; Application service provider (ASP) featuring software to enable or facilitate taking and editing photographs and recording and editing videos; Providing temporary use of non-downloadable software for streaming multimedia entertainment content; Providing temporary use of non-downloadable computer software for enabling transmission of images, audio, audio visual and video content and data; Computer services, namely, providing search engines for obtaining data via the internet and communications networks; Providing search engines of online network environments to provide information from searchable indexes and databases of information, including text, electronic documents, databases, graphics, electronic media, images and audio visual content, via the internet and communications networks; Application service provider (ASP) services, namely, hosting software applications of others; Providing temporary use of non-downloadable software for providing, linking to, or streaming news or current events information;

Providing temporary use of non-downloadable e-commerce software to allow users to perform electronic business transactions via the internet and communications networks; Application service provider (ASP) featuring application programming interface (API) software to allow users to perform electronic business transactions via the internet and communication networks; Software as a service (SAAS) services featuring software for sending and receiving electronic messages, notifications and alerts and for facilitating electronic business transactions via the internet and communications networks; Providing temporary use of non-downloadable software for use in designing, managing, measuring, analyzing, disseminating, and serving advertising of others; Application service provider (ASP) featuring application programming interface (API) software for creating, managing, tracking, reporting and measuring advertising of others; Providing non-downloadable software for allowing buyers and sellers of online advertising to purchase and sell advertising inventory; Providing temporary use of non-downloadable software for creating, sharing, disseminating and posting advertising; Providing temporary use of non-downloadable software for creating and maintaining an online presence for individuals, groups, companies, and brands; Providing temporary use of non-downloadable software for advertisers to communicate and interact with online communities; Providing temporary use of non-downloadable software for curating online user-defined content and advertisements and creating social media feeds; Designing and developing computer game software and video game software for use with computers, video game program systems and computer networks; Development of hardware for use in connection with electronic and interactive multimedia games; Providing temporary use of non-downloadable software that gives users the ability to upload, modify and share virtual reality content, augmented reality content, mixed reality content, information, experiences and data; Hosting of virtual reality and augmented reality content on the internet; Providing user authentication services using single sign-on and software technology for e-commerce transactions; Providing user authentication services of electronic funds transfer, credit and debit card and electronic check transactions using single sign-on and software technology; Providing an application programming interface (API) to allow users to perform electronic business transactions via the internet; Providing temporary use of non-downloadable software for processing electronic payments; Platform as a service (P AAS) services featuring computer software to allow users to perform business and e-commerce transactions; Providing temporary access to non-downloadable computer software for providing electronic maps; Application service provider (ASP) featuring software for providing electronic maps; Providing temporary use of non-downloadable computer software for searching, determining, and sharing locations; Providing temporary use of non-downloadable software for searching and identifying local and location-based points of interest, events, landmarks, employment opportunities, entertainment, cultural events, shopping and offers; Providing temporary use of non-downloadable computer software for making reservations and bookings; Application service provider (ASP) featuring software to enable or facilitate making reservations and bookings; Providing temporary use of non-downloadable software that give users the ability to post ratings, reviews, referrals and recommendations relating to businesses, restaurants, service providers,

events, public services and government agencies; Providing temporary use of non-downloadable software for providing a virtual marketplace; Providing temporary use of non-downloadable computer software for ordering and/or purchasing goods and services; Application service provider (ASP) featuring software to enable or facilitate ordering and/or purchasing goods and services; Providing temporary use of non-downloadable software for searching and identifying employment opportunities; Providing temporary use of non-downloadable software for identifying and allowing users to contact government representatives; Providing temporary use of non-downloadable software for facilitating interaction and communication between humans and AI (artificial intelligence) platforms; Application service provider (ASP) featuring software to enable or facilitate interaction and communication between humans and AI (artificial intelligence) platforms; Design of augmented reality and virtual reality effects for use in modifying photographs, images, videos and audio-visual content; Providing online non-downloadable personal assistant software; Providing non-downloadable social assistant software; Providing temporary use of non-downloadable computer software for use in facilitating voice over internet protocol (YOIP) calls, phone calls, video calls, text messages, electronic message, instant message, and online social networking services; Application service provider (ASP) services featuring software to enable or facilitate voice over internet protocol (YOIP) calls, phone calls, video calls, text messages, electronic message, instant message, and online social networking services; Providing a website featuring information in the fields of technology and software development via the internet and communication networks; Design and development of virtual reality and augmented reality and mixed reality hardware and software; Design and development of video game hardware and software; Software development; Development of interactive multimedia software; Maintenance and repair of computer software; Computer services, namely, cloud hosting provider services; Providing temporary use of online non-downloadable cloud computing software for use in electronic storage of data; Providing temporary use of online non-downloadable cloud computing software for virtual, augmented reality applications and environments; File sharing services, namely, providing temporary use of non-downloadable featuring technology enabling users to upload and download electronic files; Application service provider, namely, providing, hosting, managing, developing, and maintaining applications, software, web sites, and databases in the fields of wireless communication, mobile information access, and remote data management for wireless delivery of content to handheld computers, laptops and mobile electronic devices; Computer services, namely, providing remote management of devices via computer networks, wireless networks or the internet; Data encryption services; Encrypted electronic transmission and delivery of recovered data; Providing temporary use of online non-downloadable software and applications for customer relationship management (CRM); Application service provider (ASP) featuring software for customer relationship management (CRM); Computer services, in particular, application service provider featuring application programming interface (API) software for customer relationship management (CRM); Providing temporary use of non-downloadable software for facilitating and arranging fundraising

and the-distribution of-fundraising donations; Providing temporary use of non-downloadable software for online charitable fundraising services and donation services; Scientific and technological services and research and design relating thereto; Industrial analysis and research services; Computer hardware and software design, development, installation and maintenance; Research services and consulting in the field of information and telecommunications technology; Design of telecommunications apparatus and equipment; Consulting services in the field of design, selection, implementation and use of computer hardware and software systems for others; Providing online software platform featuring technology that enables online users to make payments and transfer funds; Providing online software platform featuring technology that enables online users to make payments and funds transfers across multiple websites and mobile applications; Computer services, namely, application services provider featuring application programming interface (API) software to allow users to perform e-commerce transactions via the internet and communications networks; Software as a services (SAAS) services featuring software for facilitating e-commerce transactions via the internet and communications networks; Application service provider featuring an application programming interface (API) software to allow users to perform e-commerce transactions via the internet and communications networks; Providing temporary use of non-downloadable software for converting natural language into machine-executable commands; Analyzing and evaluating social media content; Developing standards for third-party social media content; Conducting proceedings relating to standards concerning third-party social media content; Content moderation and supervision; Web publishing, namely, publishing of decisions concerning third-party social media content; Providing temporary use of non-downloadable computer software in the nature of a query engine; Providing temporary use of non-downloadable computer software for use in performing queries on large amounts of data; Providing temporary use of non-downloadable computer software in the nature of a query engine functioning across business intelligence (BI) tools; Providing temporary use of online non-downloadable artificial intelligence software for facilitating machine learning software; Application service provider (ASP) featuring software to enable or facilitate machine learning software; Providing temporary use of online non-downloadable software for machine learning; Providing temporary use of online non-downloadable software tools for software development; Providing temporary use of online non-downloadable software for building user interfaces; Application service provider (ASP) featuring software to enable or facilitate user interface building software; Electronic data storage; Electronic storage of photographs; Interactive hosting services which allow the users to publish and share their own content and images online; Providing on-line non-downloadable software for database management; Computer network services; Providing temporary use of non-downloadable software for opinion polling; Providing software allowing users to post questions with answer options; Platform as a service (P AAS) services featuring technology that allows businesses, organizations and individuals to create and manage their online presences and to communicate with online users information and messages regarding their activities, products and services and to engage in business and social networking; Providing

temporary use of non-downloadable software featuring technology that allows users to manage their business networking accounts; Providing temporary use of non-downloadable software for voice command and recognition software, speech to text conversion software, voice-enabled software applications for personal information management; Platform as a service (P AAS) featuring computer software platforms for personal assistant software; Platform as a service (P AAS) featuring computer software platforms for home automation and home device integration software; Platform as a service (P AAS) featuring computer software platforms for wireless communication software for voice, audio, video, and data transmission; Software as a service (SAAS) featuring computer software for personal information management; Providing temporary use of non-downloadable software for accessing, monitoring, tracking, searching, saving, and sharing information on topics of general interest; Software as a service (SAAS) featuring computer software for use to connect and control internet of things (iot) electronic devices; Software as a service (SAAS) featuring computer software for others to use for the development of software to manage, connect, and operate internet of things (iot) electronic devices; Software as a service (SAAS) featuring computer software for use as an application programming interface (API); Design, development and maintenance of proprietary computer software for others in the field of natural language, speech, language, and voice recognition excluding post-production of picture and sound recordings; Technical support and consultation services for developing applications; Information, advisory and consultancy services relating to voice command and recognition software, speech to text conversion software, and voice-enabled software applications, home automation, and internet-of-things software; Providing information, news, and commentary in the field of science and technology, home decorating, weather, and graphic, interior, product, and fashion design; Technological services, namely, data warehousing services; Application service provider (asp), namely, hosting computer software applications through the internet of others; Consultation services relating to programming of multimedia application management, computer programming, hardware, software, and computer system design and specification; Software as a service (SAAS) services, namely, hosting software for use by others for use providing an online database featuring a wide range of general interest information via the internet; Providing temporary use of on-line non-downloadable mobile communications device software for enhancing mobile access to the internet via computers, mobile computers, and mobile communications devices; Technical support, namely, troubleshooting of computer hardware and software problems and mobile computer and mobile communications device hardware and software problems; Computer, mobile computer, and mobile communication device hardware and software consultation and design; Providing temporary use of non-downloadable computer software that enables users to access and download computer software; Providing temporary use of on-line non-downloadable software and applications for accessing streaming audio and video files, games, social networks, text files, and multimedia files; Application service provider (ASP) featuring application programming interface (API) software for the streaming, storage, and sharing of video games, content, data and information; Computer software development in the field of mobile applications;

Providing technical support services, namely, troubleshooting of computer software problems regarding the usage of communications equipment; Computer services; IT services; Application service provider (ASP) services, namely, hosting computer software applications of others; Application service provider (ASP) services, featuring e-commerce software for use as a payment gateway that authorizes processing of credit cards or direct payments for merchants; Application service provider (ASP) services, namely, providing, hosting, managing, developing, and maintaining applications, software, websites and databases in the fields of information technology, blockchain, virtual currency, digital currency, cryptocurrency, and digital assets; Application service provider (ASP) services featuring software for use in virtual currency, digital currency, cryptocurrency, and digital asset exchange and transactions; Application service provider (ASP) featuring software to enable or facilitate the creating, editing, uploading, downloading, accessing, viewing, posting, displaying, commenting on" embedding, transmitting, and sharing or otherwise providing electronic media or information via the internet and communications networks; Application service provider services featuring application programming interface (API) software to allow users to perform electronic business transactions via a global computer network; Application service provider (ASP) featuring software to enable or facilitate purchasing goods and services; Software as a service (SAAS) services; Platform as a service (P AAS) services; Providing temporary use of non-downloadable cloud computing software; Providing distributed ledger technology; Providing temporary use of non-downloadable software which facilitates the ability of users to view, analyze, record, store, monitor, manage, trade and exchange digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing temporary use of non-downloadable software for sending, receiving, accepting, buying, selling, storing, transmitting, trading and exchanging digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing temporary use of non-downloadable software for implementing and recording financial transactions, for creating accounts and maintaining and managing information about financial transactions on distributed public ledgers and peer to peer payment networks; Providing temporary use of non-downloadable software for processing electronic payments and for transferring funds to and from others; Providing electronic financial platform software; Providing software for use as an application programming interface (API) for the development, testing, and integration of blockchain software applications; Providing temporary use of non-downloadable software for transfers of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens between parties; Providing temporary use of non-downloadable software for use in financial trading; Providing temporary use of non-downloadable software for use in financial exchange; Providing temporary use of non-downloadable software for use in accessing financial information and market data and trends; Providing temporary use of non-downloadable software for the management of cryptographic security of electronic transmissions across computer networks; Providing temporary use of non-downloadable software for use with virtual currency; Providing software for use with digital

currency; Providing software for use with cryptocurrency; Providing temporary use of non-downloadable software for use with digital currency wallet and storage services; Providing software for use as a cryptocurrency wallet; Providing software for use as an electronic wallet; Providing software for use as a digital wallet; Electronic data storage services; Providing temporary use of non-downloadable software for electronic funds transfer; Providing temporary use of non-downloadable software for currency conversion; Providing temporary use of non-downloadable software for the collection and distribution of data; Providing temporary use of non-downloadable software for payment transactions; Providing temporary use of non-downloadable software for connecting computers to local databases and global computer networks; Providing temporary use of non-downloadable software for creating searchable databases of information and data; Providing temporary use of non-downloadable software for managing and validating digital currency, virtual currency, cryptocurrency, digital asset, blockchain asset, digitized asset, digital token, crypto token and utility token transactions; Providing temporary use of non-downloadable software for creating and managing smart contracts; Providing temporary use of non-downloadable software for managing payment and exchange transactions; Providing temporary use of non-downloadable software for electronically exchanging currency for digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing temporary use of non-downloadable software for use in enabling the electronic transfer of funds to and from others; Providing temporary use of non-downloadable software for creating a decentralized and open source digital currency for use in blockchain-based transactions; Providing temporary use of non-downloadable software for creating a decentralized and open source virtual currency for use in blockchain-based transactions; Providing temporary use of non-downloadable software for creating a decentralized and open source cryptocurrency for use in blockchain-based transactions; Providing temporary use of non-downloadable software for encrypting and enabling secure transmission of digital information over the Internet, as well as over other modes of communication between computing devices; Distributed ledger platform software for use in processing financial transactions; Providing temporary use of non-downloadable software for electronic funds transfer and currency conversion; Providing a web portal featuring blogs and non-downloadable publications in the nature of articles, columns, and informational guides in the fields of virtual currencies, digital and blockchain assets and market and trading trends; Platform as a service (PAAS) featuring computer software platforms for the selling and purchasing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Software as a service (SAAS) featuring computer software platforms for the selling and purchasing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Computer services, namely, creating an on-line virtual environment for the selling and purchasing of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Platform as a service (PAAS) featuring

computer software platforms for managing blockchain and token driven, distributed storage computer systems; Software as a service (SAAS) featuring computer software platforms for managing blockchain and token driven, distributed storage computer systems; Computer services, namely, providing secure, private encrypted cloud storage services; Computer services, namely, providing open source decentralized cloud storage platform; Data encryption services featuring blockchain software technology and peer-to-peer protocols to provide secure, private, and encrypted cloud storage; Providing temporary use of non-downloadable software for use as a cryptocurrency wallet; Data mining; Providing temporary use of non-downloadable software for use with blockchain technology; Software as a service (SAAS) services featuring software for clearing, allocation, compliance, recordation and settlement of trading related to digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Platform as a service (PAAS) services featuring software for clearing, allocation, compliance, recordation and settlement of trading related to digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Platform as a service (PAAS) featuring software platforms for facilitating transactions and payments using digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens that allow users to buy from, and sell products and services to others; Software as a service (SAAS) featuring software platforms for facilitating transactions and payments using digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens that allow users to buy from, and sell products and services to others; Blockchain-based software platforms and distributed computing software platforms for auditing and verifying digital information and codes; Design, development and implementation of audit and security software for blockchain-based platforms; Providing temporary use of non-downloadable software for use in facilitating secure transactions; Providing temporary use of non-downloadable software for auditing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Design, development, and implementation of software for distributed computing platforms; Design, development, and implementation of software for blockchain; Design, development, and implementation of software for digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token wallets; Design, development, and implementation of software for third-party verification services for digital currency transactions, including but not limited to transactions involving bitcoin currency; Providing temporary use of non-downloadable software for users to buy and sell products by using digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing temporary use of non-downloadable software for use in accessing, reading, tracking, and using blockchain technology; Technical consultancy services related to digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto

token and utility token transactions; Platform as a service (PaaS) featuring computer software platforms for computer system and application development, deployment, and management; Software as a service (SAAS) featuring computer software platforms for computer system and application development, deployment, and management; Providing temporary use of non-downloadable software enabling users to develop, build and run distributed applications through an open-source peer-to-peer smart-contract and payment network platform; Providing temporary use of non-downloadable authentication software for controlling access to and communications with computers and computer networks; Providing temporary use of non-downloadable software for use in the exchange of virtual items; Providing a digital exchange; Providing temporary use of non-downloadable software for use in issuing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized as; Application service provider (ASP); Application service provider (ASP) featuring application programming interface (API) software which facilitates online services for social networking, developing software applications; Application service provider (ASP) featuring location-aware software for searching, determining and sharing the location of goods, services and events of interest; Application service provider (ASP) featuring software for mapping services; Application service provider (ASP) featuring software for social networking, managing social networking content, creating a virtual community, and transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Application service provider (ASP) featuring software for use in buying, selling, designing, managing, tracking, valuing, optimizing, targeting, analyzing, delivery, and reporting of online advertising and marketing; Application service provider (ASP) featuring software to enable or facilitate the sharing and displaying a user's location, planning activities with other users and making recommendations; Application service provider (ASP) featuring software to enable or facilitate social and destination mapping; Application service provider (ASP) featuring software to enable or facilitate interaction and communication between humans and AI (artificial intelligence) platforms, namely, bots, virtual agents and virtual assistants; Application service provider (ASP) services; Application service provider (ASP) services featuring software for controlling, integrating, operating, connecting, and managing voice controlled information devices, namely, cloud-connected and voice-controlled smart consumer electronic devices and electronic personal assistant devices; Application service provider (ASP), namely, hosting, managing, developing and maintaining applications, software, and web sites, in the fields of personal productivity, wireless communication, and mobile applications; Application service provider (ASP), namely, providing, hosting, managing, developing, and maintaining applications, software, websites, and databases in the fields of calculation of website ranking based on user traffic; Application service provider (ASP), namely, remote hosting of computer applications of others; Application service provider, namely, providing, hosting, managing, developing, and maintaining applications, software, web sites, and databases in the fields of wireless communication, mobile information access, and remote data management for wireless delivery of content to handheld computers, laptops and mobile

electronic devices; Application service provider, namely, providing, hosting, managing, developing, and maintaining applications, software, websites, and databases in the fields of calculation of website ranking based on user traffic; Computer consulting, computer programming; Computer hardware and software consultation and design; Computer hardware, software, application, and network consulting services; Computer online services, namely, providing information, online links and electronic resources related to sports, health, and fitness; Computer services in the nature of providing customized online pages featuring user-defined or specified information, personal profiles, virtual reality, mixed reality, and augmented reality content and data; Computer services, namely, creating virtual communities for registered users to organize groups and events, participate in discussions, get feedback from their peers, and engage in social, business and community networking; Computer services, namely, curating online user-defined content and advertisements and creating social media feeds; Computer services, namely, hosting online web facilities for others for organizing and conducting meetings, events and interactive discussions via the internet and communication networks; Computer services, namely, providing information in the fields of technology and software development via the internet; Computer software development; Creating, maintaining and hosting of a website and other computer and electronic communication networks featuring information, online links, and electronic resources in the field of sports and fitness; Creating, maintaining and hosting of an interactive web site and other computer and electronic communication networks that enables users to enter, access, track progress, monitor and generate health, fitness, personal exercise, sports, and athletic activity information and achievements; Creating, maintaining and hosting of an interactive web site and other computer and electronic communication networks that enables users to compete and compare athletic information and achievements with other users; Design and development of augmented reality hardware and software; Design and development of computer hardware and computer software; Design and development of interactive multimedia software; Design and development of mixed reality hardware and software; Design and development of virtual reality hardware and software; File sharing services, namely, providing online facilities for others featuring technology enabling users to upload and download electronic files; Hosting of digital content on the internet; Mapping services; Mobile computer and mobile communications device hardware and software consultation and design; Mobile computer and mobile communications device software design for others; Non-downloadable computer software for displaying, aggregating, analyzing and organizing data and information in the fields of health, wellness, fitness, physical activity, weight management, sleep, and nutrition; Non-downloadable computer software for facilitating interaction and communication between humans and AI (artificial intelligence) platforms, namely, bots, virtual agents and virtual assistants; Non-downloadable computer software for sharing and displaying a user's location, planning activities with other users and making recommendations; Non-downloadable computer software for social and destination mapping; Non-downloadable computer software for tracking fitness, health and wellness goals and statistics; Non-downloadable software for creating personalized fitness training programs; Non-downloadable software for creating, managing and accessing user-

created and administered private groups within virtual communities; Non-downloadable software for ordering and/or purchasing goods and services; Non-downloadable software for processing electronic payments; Non-downloadable software for providing a virtual marketplace; Non-downloadable software for providing personal training services, workouts and fitness assessments; Non-downloadable software for social networking, creating a virtual community, and transmission of audio, video, images, text and data; Non-downloadable software for streaming multimedia entertainment content; Non-downloadable software for transmitting, sharing, receiving, downloading, displaying, interacting with and transferring content, text, visual works, audio works, audiovisual works, literary works, data, files, documents and electronic works; Online ad-buying platform provider, namely, providing non-downloadable software programs for allowing buyers and sellers of online advertising to purchase and sell advertising inventory; Online non-downloadable cloud computing software for use in electronic storage of data; Online non-downloadable cloud computing software for virtual, mixed and augmented reality applications and environments; Online non-downloadable computer software for use in providing retail and ordering services for a wide variety of consumer goods; Platform as a service (P AAS) featuring computer software platforms for use in purchasing and disseminating advertising; Platform as a service (P AAS) featuring computer software platforms for social networking, managing social networking content, creating a virtual community, and transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Platform as a service (P AAS) featuring computer software platforms for voice command and recognition software, speech to text conversion software, voice-enabled software applications for personal information management; Platform as a service (PAAS) featuring software platforms for social networking and transmission of images, audio-visual content, video content and messages; Platform as a service (P AAS) services featuring computer software to allow users to perform electronic business and e-commerce transaction; Provide an interactive web site that enables users to enter, access, track progress, monitor and generate nutrition, calories, health, fitness, personal exercise, sports, and athletic activity information and achievements; Provide use of non-downloadable software to provide information regarding sports, athletic skill development, fitness coaching, and fitness training via an online website and other computer and electronic communication networks for gaming consoles, personal computers, personal digital devices, and smart phones; Providing an interactive web site that enables users to enter, access, track progress, monitor and generate calories, fitness, personal exercise, and athletic activity information and achievements; Providing an online network service that enables users to transfer personal identity data to and share personal identity data with and among multiple online facilities; Providing customized computer searching services, namely, searching and retrieving information at the user's specific request via the internet; Providing information from searchable indexes and databases of information, including text, electronic documents, databases, graphics, electronic media, images and audio visual content via the internet and communication networks; Providing internet search engines; Providing non-downloadable software to

allow users to perform electronic business transactions via the internet and communications networks; Providing online facilities featuring technology that enables online users to create personal profiles featuring social and business networking information, to transfer and share such information among multiple online facilities to engage in social networking, and to manage their social networking accounts; Providing online facilities that give users the ability to upload, modify and share audio, video, photographic images, text, graphics and data; Providing online facilities featuring technology that enables online users to create personal profiles featuring social and business networking information and to transfer and share such information among multiple online facilities; Providing online non-downloadable software for setting up, configuring, and controlling wearable computer hardware and wearable computer peripherals; Providing online sites that gives users the ability to upload, modify and share virtual reality, mixed reality and augmented reality content, information, experiences and data; Providing personal assistant software; Providing search platforms to allow users to request and receive photos, videos, text, data, images, and electronic works; Providing search platforms to allow users to request and receive content, text, visual works, audio works, audiovisual works, literary works, data, files, documents, and electronic works; Providing social assistant software; Providing software for facilitating and arranging for the financing and distribution of fundraising and donations; Providing software for online charitable fundraising services and financial donation services; Providing temporary access to non-downloadable computer software for mapping services; Providing temporary use of non-downloadable computer software and hosting online facilities to enable users to access and download computer software; Providing temporary use of non-downloadable computer software enabling development, assessment, testing, and maintenance of mobile software applications for portable computing devices, namely, mobile phones, smartphones, handheld computers and computer tablets; Providing temporary use of non-downloadable computer software for sharing and displaying a user's location, planning activities with other users and making recommendations; Providing temporary use of non-downloadable computer software for social and destination mapping; Providing temporary use of non-downloadable computer software for finding content and content publishers, and for subscribing to content; Providing temporary use of non-downloadable computer software for accessing, collecting, displaying, editing, linking, modifying, organizing, tagging, streaming, sharing, storing, transmitting, and otherwise providing electronic media, photographs, images, graphics, audio, videos, audio-visual content, data and information via the internet and communication networks; Providing temporary use of non-downloadable e-commerce software to allow users to perform electronic business transactions via the internet; Providing temporary use of non-downloadable location-aware computer software for searching, determining and sharing the location of goods, services and events of interest; Providing temporary use of non-downloadable software applications for searching and identifying local and location-based points of interest, events, landmarks, employment opportunities, entertainment, cultural events, shopping and offers; Providing temporary use of non-downloadable software applications for

providing location-based weather information; Providing temporary use of non-downloadable software applications for providing, linking to, or streaming news or current events information; Providing temporary use of non-downloadable software for modifying photographs, images and audio, video, and audio-video content with photographic filters and virtual reality, mixed reality, and augmented reality (AR) effects, namely, graphics, animations, text, drawings, geotags, metadata tags, hyperlinks; Providing temporary use of non-downloadable software for taking photographs and recording audio, audio-visual and video content; Providing temporary use of non-downloadable software for uploading, downloading, archiving, enabling transmission of, and sharing images, audio-visual and video content and associated text and data; Providing temporary use of non-downloadable software for streaming multimedia entertainment content; Providing temporary use of online non-downloadable software and applications for instant messaging, voice over internet protocol (VOIP), video conferencing, and audio conferencing; Providing temporary use of online non-downloadable software for use in designing, managing measuring, analyzing, disseminating, and serving advertising of others; Providing temporary use of non-downloadable software for taking photographs and recording audio, audio-visual and video content; Provision of Internet search engine services; Rental of computer software that gives users the ability to upload, edit, and share images, videos and audio-visual content; Software as a service (SAAS) featuring computer software for accessing, browsing, and searching online databases, audio, video and multimedia content, games, and software applications, software application marketplaces; Software as a service (SAAS) featuring computer software for accessing, monitoring, tracking, searching, saving, and sharing information on topics of general interest; Software as a service (SAAS) featuring computer software for connecting, operating, integrating, controlling, and managing networked consumer electronic devices, home climate devices and lighting products via wireless networks; Software as a service (SAAS) featuring computer software used for controlling stand-alone voice controlled information and personal assistant devices; Software as a service (SAAS) for use in designing, creating and analyzing data, metrics and reports in the areas of health, fitness, sleep, nutrition and wellness; Software as a service (SAAS) services featuring software for sending and receiving electronic messages, notifications and alerts; Software as a service (SAAS) services featuring software for use of an algorithm for calculating and generating data for sport activity, fitness training, fitness level assessments, fitness coaching, fitness recommendations and goal setting; Software as a service (SAAS) services, namely, hosting software for use by others for use of an algorithm for calculating and generating data for sport activity, fitness training, fitness level assessments, fitness coaching, fitness recommendations and goal setting; Software as a service (SAAS) services, namely, providing a customized website and mobile portal for individuals featuring data analytics based on physiological metrics for purposes of health monitoring; Software as a service (SAAS) that enables users to manage employee accounts, schedule and track employee participation, and facilitate and manage corporate fitness and wellness programs; Software for electronic messaging; Technical support services, namely, troubleshooting in the nature of diagnosing computer hardware and software

problems; Technological services, namely, data warehousing services

Class 45: Online social networking and dating services; Social networking, social introduction and dating services provided via access to computer databases and online searchable databases in the fields of social networking, social introduction and dating; Providing information in the fields of social networking and social introduction; Providing social networking services, namely, the provision of information in the field of personal development, self-improvement, self-fulfillment, charitable, philanthropic, volunteer, public and community services, and humanitarian activities; Providing concierge services for others to meet the needs of individuals, namely, booking reservations, facilitating personal purchases, arranging personal deliveries, making requested personal arrangements, providing recommendations on products and services, providing customer-specific information to meet individual needs; Legal services; Reviewing standards and practices relating to social media content; Compliance consulting in the field of social media; Consulting services in the field of online social networking and social media services; Authentication services; Online social investment network in the nature of an on-line social networking services in the field of investments; Providing a website featuring information on the development of privacy, security, blockchain and distributed ledger technologies, and data governance law; Regulatory compliance consultancy in the field of digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token applications; Online social networking service for investors allowing financial trades and exchange of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Business identification verification services; Identification verification services; Online social networking services; Personal concierge services for others comprising making requested personal arrangements and reservations and providing customer-specific information to meet individual needs; Providing access to computer databases and online searchable databases in the fields of social networking, social introduction and dating; Social introduction and networking and dating services; Social networking services related to sports, fitness, and coaching activities provided through a community website online and other computer and electronic communication networks; User verification services

The Applicants claim that they have not used the said Trade Mark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 23rd April, 2021

Sanhall Trademarks, Agent for:

Calbert Francis of Cooks New Extension, St. Johns, Antigua have applied for registration of one Trade mark consisting of the following-



Registration of this mark shall give no right to the exclusive use of the words **“Pepper Sauce” “It’s not about Heat. It’s about the Flavour”** apart from the mark as shown.

In class 29, that is to say: Preserved, dried and cooked fruits and vegetables to include hot sauces, jams and jellies

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 08th day of July, 2021

Sanhall Trademarks, Agent for:

Meta Platforms, Inc. of 1601 Willow Road, Menlo Park, California 94025, United States of America have applied for registration of one Trademark consisting of the following-

META

Priority Claim: Jamaica application # 83,739, dated 8th day of July, 2021

In classes 9, 28, 35, 36, 38, 41, 42, 45, that is to say:

Class 09: Downloadable software in the nature of a mobile application; Computer hardware; Downloadable software for social networking and creating and interacting with online communities; Downloadable software for creating, managing and accessing groups within virtual communities; Software development tools; Downloadable software to enable development, assessment, testing, and maintenance of mobile software applications for portable electronic communication devices, namely, mobile phones, smartphones, handheld computers and computer tablets; Downloadable software for use as an application programming interface (API); Downloadable software for organizing events, searching for events, calendaring and managing events; Downloadable software for creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, interacting with, embedding, and sharing or otherwise providing electronic media, images, video, audio, audio-visual content, data, and information via the internet and communication networks; Downloadable computer software for finding content and content publishers, and for subscribing to content; Downloadable software for creating and managing social media profiles and user accounts; Interactive photo and video equipment, namely, kiosks for capturing, uploading, editing, printing and sharing digital images and video; Downloadable software for streaming multimedia entertainment content, audio-visual content, video content, and associated text and data; Downloadable software for enabling transmission of images, audio, audio visual and video content and data; Downloadable software for modifying photographs, images and audio, video, and audio-visual content; Downloadable software for use in taking and editing photographs and recording and editing videos; Downloadable software for processing images, graphics, audio, video, and text; Downloadable software for collecting, managing,

organizing, synchronizing, and the storage of data and information; Downloadable e-commerce software to allow users to perform electronic business transactions via a global computer and communication networks; Downloadable software and mobile application software providing a virtual marketplace; Downloadable software for sending and receiving electronic messages, alerts, notifications and reminders; Downloadable software for file sharing; Downloadable messaging software; Computer search engine software; Downloadable software for use in creating, managing, measuring, and disseminating advertising of others; Advertisement server, namely, a computer server for storing advertisements and delivering advertisements to websites; Downloadable software for creating, sharing, disseminating and posting advertising; Downloadable software for geo-location based advertising and product and service promotion; Downloadable software that enables individuals, groups, companies, and brands to create and maintain an online presence and interact with online communities for marketing purposes; Downloadable virtual reality software; Downloadable augmented reality software; Downloadable mixed reality software; Virtual reality software for interactive entertainment and virtual reality gaming; Augmented reality software for interactive entertainment and augmented reality gaming; Downloadable software for integrating electronic data with real world environments for the purposes of entertainment, education, gaming, communicating, and social networking; Downloadable software for use in enabling computers, video game consoles, handheld video game consoles, tablet computers, mobile devices, and mobile telephones to provide virtual reality and augmented reality experiences; Downloadable software for operating, configuring, and managing virtual reality headsets and controllers; Downloadable software for gesture recognition, object tracking, motion control, and content visualization; Software, firmware and hardware for use in visual, voice, audio, motion, eye and gesture tracking and recognition; Downloadable software for navigating a virtual reality and augmented reality environments; Downloadable software for enabling users to experience virtual reality and augmented reality visualization, manipulation, and immersion; Downloadable software for recording, storing, transmitting, receiving, displaying and analyzing data from wearable computer hardware; Downloadable software for use in creating and designing virtual reality and augmented reality software; Application programming interface (API) for computer software for developing virtual reality and augmented reality experiences; Virtual reality game computer hardware; Augmented reality game computer hardware; Mixed reality game computer hardware; Virtual reality computer hardware; Augmented reality computer hardware; Motion tracking sensors for virtual reality and augmented reality technology; Virtual reality hardware, namely, headsets, glasses, and controllers for engaging in virtual reality experiences and playing virtual reality games; Augmented reality hardware, namely, headsets, glasses, and controllers for engaging in augmented reality experiences and playing augmented reality games; Wearable computing devices comprised primarily of software and display screens for connection to computers, tablet computers, mobile devices, and mobile phones in order to enable virtual reality and augmented reality world experiences; Hardware and software for operating sensor devices; Electronic sensor devices, cameras, projectors, and microphones for gesture,

facial, and voice detection, capture and recognition; Hardware and software for detecting objects, user gestures and commands; Downloadable electronic game software in the nature of video games, computer games, interactive multimedia games, and virtual, augmented, and mixed reality games; Computer software for controlling the operation of audio and video devices; Video display software; Downloadable software for accessing and viewing text, images and electronic data relating to conferences in the field of software development; Downloadable software for converting natural language into machine-executable commands; Downloadable software for facilitating interaction and communication between humans and AI (artificial intelligence) platforms; Application programming interface (API) for use in developing AI (artificial intelligence) platforms, namely, bots, virtual agents and virtual assistants; Downloadable software, namely, an interpretive interface for facilitating interaction between humans and machines; Artificial intelligence software, namely, machine learning software, visual perception software, speech or language recognition software, decision-making software, translation software, touch recognition software, conversational query software, software for converting natural language into machine-executable commands, and digital assistant software; Downloadable virtual assistant software that can perform tasks or services on behalf of a user that is activated by user input, location awareness, and online information; Downloadable software for providing consumer information; Downloadable software for providing electronic maps; Location-aware downloadable software for searching, determining, and sharing locations; Downloadable software for searching and identifying employment opportunities; Downloadable software for identifying and allowing users to contact government representatives; Downloadable software providing location-based weather information; Downloadable software providing, linking to, or streaming news or current events information; Parental control software; Computer software; Computer operating systems; Downloadable software for enabling electronic devices to share data and communicate with each other; Computer peripheral devices; Wearable peripherals for computers, tablet computers, mobile devices and mobile telephones; Digital media streaming devices; Headsets and headphones; Video display hardware, namely, video drivers for video eyewear; Cameras; Batteries; Battery cases; Battery packs; Rechargeable electric battery devices, namely, rechargeable batteries and portable power supplies; Battery chargers; Rechargeable external battery packs for use with mobile electronic devices; Power charging and power management devices for mobile electronic devices; Charging stands for mobile electronic devices; External chargers for use with computers, tablet computers, mobile devices and mobile telephones; Wireless charging cases for use with computers, tablet computers, mobile devices and mobile telephones; Power adapters; Electrical adapters, cable, and connectors; Bags and cases specially adapted for mobile electronic devices; Protective covers and cases for mobile electronic devices; Holders, armbands, clips and carrying cases specially adapted for mobile electronic devices; Wall mounts for mounting mobile electronic devices; Stands for mobile electronic devices; Holders for mobile electronic devices; Remote controls for mobile electronic devices; Audio speakers; Electrical audio and speaker cables and connectors; Electronic cables parts and fittings; Electronic cables; Cables for optical signal transmission; Power cables and cable

connectors; Microphones; Audio receivers; Audio transmitters; Head-mounted video display; Receivers of electronic signals; Video receivers; Wireless transmitters and receivers for reproduction of sound and signals; Electric sensors; Sensors for monitoring physical movements; SIM cards; Downloadable software for use in customer relationship management (CRM); Downloadable software for facilitating and arranging for the financing and distribution of fundraising and donations; Downloadable software for online charitable fundraising services and financial donation services; Downloadable software for use in facilitating voice over internet protocol (VOIP) calls, phone calls, video calls, text messages, instant message and online social networking services; Telecommunications equipment for providing third party access to, and enabling the transmission of video, data and voice over, global communications networks, namely, mobile and access computer and mobile telephone terminals, base transceiver stations and wireless radio parts thereof, data transceivers, data repeaters, routers and switches, transmission circuits, integrated circuits, computer hardware, mobile cloud clients and servers, multiplexers, digital signal processors, radio frequency signal processors, mobile switching circuits, air traffic electrical controllers, mobility electrical controllers, access electrical controllers, remote port electrical controllers, radio ports, antennas, electronic radio components, software for telecommunications applications, and mobile core networks comprising data transceivers, wireless networks and gateways for collection, transmission and management of data, voice and video; Communication software and communication computer hardware for providing access to the Internet; Telecommunications equipment; Radio receivers and transmitters; GPS receivers; Downloadable software to allow users to perform e-commerce transactions via the internet and communications networks; Downloadable computer software that allows users to make payments and transfer funds; Downloadable computer software that enables online users to make payments and transfer funds across multiple websites and mobile applications; Downloadable computer software for processing electronic payments; Computer software in the nature of a query engine; Downloadable software for facilitating machine learning; Downloadable software for building user interfaces; Downloadable electronic publications; Downloadable software for opinion polling; Downloadable software allowing users to post questions with answer options; Interactive photo and video equipment, namely, kiosks computer hardware for capturing, uploading, editing, printing and sharing digital images and video; Downloadable software for the synchronization of data between a remote station or device and a fixed or remote station or device; Voice command and recognition software, speech to text conversion software; Voice-enabled software applications for personal information management; Home automation and home device integration software; Wireless communication software for voice, audio, video, and data transmission; Downloadable software used for controlling stand-alone voice controlled information and personal assistant devices; Downloadable software for voice recognition for use in connection with the transmission of voice and data; Downloadable software for accessing, browsing, and searching online databases, audio, video, and multimedia content, games, and software applications, and software application marketplaces; Downloadable software for use to connect and control internet of

things (iot) electronic devices; Computer application software for handheld wireless devices, namely, software for controlling, integrating, operating, connecting, and managing voice controlled information devices, namely, cloud-connected and voice-controlled smart consumer electronic devices and electronic personal assistant devices; Downloadable software for processing, reproducing, synchronizing, recording, organizing, downloading, uploading, transmitting, streaming, receiving, playing and viewing text, multimedia and data files; Downloadable software, for personalized, interactive television (TV) programming and for use in displaying and manipulating visual media, graphic images, text, photographs, illustrations, digital animation, video clips, film footage and audio data; Downloadable software in the nature of a mobile application for telecommunication services for providing transmission of voice, data, video, and media content via the internet and the worldwide web for computers or other portable consumer electronic devices; Downloadable software for searching television entertainment exploration guides; Downloadable software for searching, locating, compiling, indexing, correlating, navigating, obtaining, downloading, receiving, encoding, decoding, playing, storing and organizing text, data, images, graphics, audio and video on a global computer network; Downloadable software to enhance mobile access to the internet via computers, mobile computers, and mobile communications devices; Downloadable software for formatting and converting content, text, visual works, audio works, audiovisual works, literary works, data, files, documents and electronic works into a format compatible with portable electronic devices and computers; Electronic communication equipment and instruments, namely, mobile and wearable digital electronic devices for sending and receiving of text, data, audio, image, and video files; Telecommunications apparatus and instruments, namely, speakers and microphones sold as component features of computers, mobile and wearable digital electronic devices for the sending and receiving of telephone calls, text messages, electronic mail, and other digital data, and for use in providing access to the internet; Electronic notepads; Electronic personal organizers; Electronic voice recording and voice recognition apparatus; Portable digital electronic devices for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, and digital files; Wearable computer hardware; Wearable digital electronic devices comprised primarily of software for alerts, messages, emails, and reminders, and for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, audio, image and digital files and display screens; Downloadable software for accessing, browsing and searching online databases; Downloadable software for accessing, monitoring, searching, displaying, reading, recommending, sharing, organizing, and annotating news, sports, weather, commentary, and other information, content from periodicals, blogs, and websites, and other text, data, graphics, images, audio, video, and multimedia content; Downloadable software for creating, authoring, distributing, downloading, transmitting, receiving, playing, editing, extracting, encoding, decoding, displaying, storing and organizing text, data, graphics, images, audio, video, and multimedia content, electronic publications, and electronic games; Apparatus for recording, transmission or reproduction of sound or images; Apparatus for transmission of communication; Apparatus for data

storage, namely, mobile and wearable digital electronic devices for the storage of text, data, audio, image, and video files; Blockchain; Blockchain software; Downloadable software in the field of blockchain; Downloadable software for use with digital currency, crypto currency and virtual currency; Digital currency wallet and storage services software; Downloadable computer software for use as a cryptocurrency wallet; Cryptocurrency hardware wallet; Downloadable computer software for use as a digital wallet; Downloadable computer software for use as an electronic wallet; Computer programs and downloadable computer application software for electronic storage of data; Downloadable software for providing a digital wallet; Downloadable software for digital currency payment and exchange transactions; Downloadable software for use in managing portfolios of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for electronic wallet services; Downloadable e-wallets; Distributed ledger platform software; Software for use with distributed ledger technology; Downloadable software which facilitates the ability of users to view, analyze, record, store, monitor, manage, trade and exchange digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for sending, receiving, accepting, buying, selling, storing, transmitting, trading and exchanging digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for implementing and recording financial transactions; Downloadable software for use in financial trading; Downloadable software for use in financial exchange; Downloadable software for accessing financial information and market data and trends; Downloadable software for providing authentication of parties to a financial transaction; Downloadable software for maintaining ledgers for financial transactions; Downloadable software for the management of cryptographic security of electronic transmissions across computer networks; Downloadable software for encrypting and enabling secure transmission of digital information over the Internet; Downloadable software for allowing users to calculate parameters related to financial transactions; Downloadable software for electronic funds transfer; Downloadable software for currency conversion; Downloadable software for the collection and distribution of data; Downloadable software for payment transactions; Downloadable software for connecting computers to local databases and global computer networks; Downloadable software for creating searchable databases of information and data; Downloadable software for managing and validating digital currency, virtual currency, cryptocurrency, digital asset, blockchain asset, digitized asset, digital token, crypto token and utility token transactions; Downloadable software for creating and managing smart contracts; Downloadable software for managing payment and exchange transactions; Downloadable software and hardware for use as a digital currency wallet, virtual currency wallet, digital asset wallet, crypto token wallet, and utility wallet; Downloadable software for creating a decentralized and open source digital currency, virtual currency, cryptocurrency, digitized assets, digital token for use in blockchain-based transactions; Computer application software for blockchain-based platforms, namely, software for

digital exchanges for virtual items; Downloadable software for creating, selling and managing blockchain-based tokens or appcoins; Downloadable software for use in an electronic financial platform; Downloadable software for processing electronic payments and for transferring funds to and from others; Blockchain platform software; Downloadable software for use in the management and implementation of digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token transactions; Downloadable software for creating and managing a blockchain platform for use in managing digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token accounts; Downloadable software for managing crypto currency and digital currency accounts; Downloadable software for use in payments, purchases, and investments using digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for use in managing the conversion of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens into hard currency; Downloadable software for developing, deploying, and managing software applications, and integrating software applications for digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token accounts; Downloadable software and hardware for use in electronically exchanging currency for digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Downloadable software for use as an application programming interface (API) for the development, testing, and integration of blockchain software applications; Computer hardware for digital currency, virtual currency, cryptocurrency, digital and blockchain asset, and digitized asset mining; Security token hardware; Electronic currency converters; Downloadable software, namely, electronic financial platform that accommodates multiple types of payment and transactions in an integrated mobile phone, personal digital assistant (PDA), and web-based environment; Downloadable software for creating tokens to be used to pay for products and services, and that may be traded or exchanged for cash value; Downloadable software for managing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized asset, digital token, crypto token and utility token payments, money transfers, and commodity transfers; Downloadable software for use as an application program interface (API) software for use in computer hardware device identification; Downloadable software for use in authenticating user access to computers and computer networks; Downloadable software for use in facilitating secure transactions; Downloadable software for use in accessing, reading, tracking, and using blockchain technology; Downloadable software and hardware for managing identity information, access rights to information resources and applications and authentication functionality; Downloadable software for network identification verification, authentication and management services for security purposes; Downloadable authentication software for controlling access to and communications with computers and computer networks; Magnetically encoded credit cards and payment cards; Encryption devices; Security tokens; Downloadable software for use as a

security token; Downloadable software used in issuing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Crypto tokens and utility tokens; Downloadable software used in auditing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Ad server, namely, a computer server for storing advertisements and delivering advertisements to websites; Altimeters; Application programming interface (API) for computer software for developing and creating virtual reality, augmented reality and mixed reality experiences; Application programming interface (API) for computer software which facilitates online services for social networking and for data retrieval, upload, download, access and management; Application programming interface (API) for software which facilitates online services for social networking and for data retrieval, upload, download, access and management; Application programming interface (API) for use in building software applications; Augmented reality glasses; Augmented reality headsets; Augmented reality software; Augmented reality software for interactive entertainment; Augmented reality software for navigating an augmented reality environment; Augmented reality software for object tracking, motion control and content visualization; Augmented reality software for operating augmented reality headsets; Augmented reality software for users to experience augmented reality visualization, manipulation and immersion; Cables, namely, electronic cables and connection cables; Cases, straps, wrist and arm bands for electronic monitoring devices; Computer application software for smartphones and mobile devices in the fields of fitness and exercise featuring personal training services, coaching, workouts and fitness assessments; Computer application software for use in connection with configuring and controlling wearable computer hardware and wearable computer peripherals; Computer hardware for displaying data and video; Computer hardware for use in measuring heart rhythm; Computer hardware for use in taking electrocardiograms; Computer operating system software; Computer peripheral equipment for use with smartwatches, namely, smartwatch bands and smartwatch straps; Computer peripherals for displaying data and video; Computer peripherals for mobile devices for displaying data and video, namely, peripherals worn on the head for mobile devices for displaying data and video; Computer peripherals for mobile devices for remotely accessing and transmitting data, namely, peripherals worn on the head for mobile devices for remotely accessing and transmitting data; Computer peripherals for mobile devices, namely, electronic devices, monitors, sensors, and displays for sensing, monitoring, recording, displaying, measuring, and transmitting global positioning, direction, distance, altitude, speed, navigational information, weather information, temperature, physical activity level, heart rate, pulse rate, blood pressure, calories burned, steps taken, and biometric data; Computer peripherals for remotely accessing and transmitting data; Computer software and computer application software for mobile phones and personal digital devices that provides a fitness assessment and fitness score by comparing previous athletic performances and fitness levels with future athletic performances and fitness levels, and provides advice and customized workouts for improving in specific areas of a particular sport or fitness activity; Computer software and computer application

software for mobile phones and personal digital devices that monitor, track, and compare sport activity and fitness level; Computer software and computer application software for mobile phones and personal digital devices that evaluates a user's fitness level and athleticism, and provides fitness scores; Computer software and computer application software for mobile phones and personal digital devices that provides tips, coaching, and personalized workouts, to improve the user's fitness score; Computer software and computer application software for mobile phones and personal digital devices for communicating with gaming consoles, personal computers, personal digital devices, and mobile phones, regarding time, pace, speed, steps taken, athletic skill, calories burned, agility, motion, balance, coordination, and flexibility; Computer software and computer application software for mobile phones and personal digital devices for monitoring, uploading, and downloading data regarding sport activity, fitness training, and fitness level to the internet and other computer and electronic communication networks; Computer software and computer application software that detects user's movements during physical activity, fitness sessions, workouts, to provide personalized fitness scores and assessments; Computer software and firmware, namely, operating system programs, database synchronization software, and data synchronization programs; Computer software development tools; Computer software for accessing, browsing' and searching online databases; Computer software for accessing, monitoring, searching, displaying, reading, recommending, sharing, organizing, and annotating news, sports, weather, commentary, and other information, content from periodicals, blogs, and websites, and other text, data, graphics, images, audio, video, and multimedia content; Computer software for communicating with gaming consoles regarding time, pace, speed, steps taken, athletic skill, calories burned, agility, motion, balance, coordination, and flexibility; Computer software for creating, authoring, distributing, downloading, transmitting, receiving, playing, editing, extracting, encoding, decoding, displaying, storing and organizing text, data, graphics, images, audio, video, and multimedia content, and electronic publications, and electronic games; Computer software for creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, embedding, transmitting, and sharing or otherwise providing electronic media or information via computer the internet and communication networks; Computer software for creating, managing, and interacting with an online community; Computer software for fitness and weight management; Computer software for fitness, fitness assessments, and sport activities; Computer software for integrating electronic data with real world environments for the purposes of entertainment, communicating, and social networking; Computer software for managing information regarding tracking, compliance and motivation with a health and fitness program; Computer software for modifying and enabling transmission of images, audio, audio visual and video content and data; Computer software for modifying photographs, images and audio, video, and audio-visual content with photographic filters and virtual reality, mixed reality and augmented reality (AR) effects, namely, graphics, animations, text, drawings, geotags, metadata tags, hyperlinks; Computer software for

monitoring, processing, displaying, storing and transmitting data relating to a user's physical activity; Computer software for processing images, graphics, audio, video, and text; Computer software for sending and receiving electronic messages, graphics, images, audio and audio visual content via computer the internet and communication networks; Computer software for sending and receiving electronic messages, alerts, notifications and reminders; Computer software for sensing, monitoring, recording, displaying, measuring, and transmitting global positioning, direction, distance, altitude, speed, navigational information, weather information, temperature, physical activity level, heart rate, pulse rate, blood pressure, calories burned, steps taken, and biometric data; Computer software for setting up, configuring, operating and controlling mobile devices, wearable devices, mobile phones, computers, and computer peripherals; Computer software for social networking and interacting with online communities; Computer software for the collection, managing, editing, organizing, modifying, transmission, sharing, and storage of data and information; Computer software for the redirection of messages, Internet e-mail, and/or other data to one or more electronic wearable wireless communication devices from a data store on or associated with a personal computer or a server; Computer software for tracking and managing information regarding health, fitness, and wellness programs; Computer software for use as an application programming interface (API); Computer software for use in creating, managing, measuring, and disseminating advertising of others; Computer software for viewing digital images and photographs provided as updates for or in combination with head-mounted display screen devices; Computer software for wireless content, data and information delivery; Computer software for wireless data communication for receiving, processing, transmitting and displaying information relating to fitness, body fat, body mass index; Computer software in the field of health, fitness, exercise, and wellness for sensing, monitoring, recording; displaying, measuring, and transmitting global positioning, direction, distance, altitude, speed, navigational information, temperature, physical activity level, heart rate, pulse rate, blood pressure, calories burned, steps taken, and biometric data and for tracking and managing information regarding health, fitness, exercise, and wellness programs; Computer software that detects user's movements during physical activity, fitness sessions, workouts, to provide personalized fitness scores and assessments; Computer software that evaluates a user's fitness level and athleticism, and provides fitness scores; Computer software that monitor, track, and compare sport activity and fitness level; Computer software that provides a fitness assessment and fitness score by comparing previous athletic performances and fitness levels with future athletic performances and fitness levels, and provides advice and customized workouts for improving in specific areas of a particular sport or fitness activity; Computer software that provides tips, coaching, and personalized workouts, to improve the user's fitness score; Computer software to enable accessing, displaying, editing, linking, sharing and otherwise providing electronic media and information via the internet and communications networks; Computer software to enable development, assessment, testing, and maintenance of mobile software applications for portable electronic communication devices, namely, mobile phones, smartphones, handheld computers and computer tablets; Computer software to enhance

the audio-visual capabilities of multimedia applications, namely, for the three-dimensional rendering of graphics, still images and moving pictures provided as updates for or in combination with head-mounted display screen devices; Computer software, downloadable computer software and mobile application software for creating, managing and accessing groups within virtual communities; Computer software, namely, an application providing social networking functionalities; Computer software, namely, an interpretive interface for facilitating interaction between humans and machines; Computer software, namely, software development tools for the creation, debugging, and deployment of software applications for smart glasses, near eye displays, head mounted displays, and smartphones; Computers, namely, smartwatches; Connection cables; Digital video eyewear; Digital video eyewear, head mounted video displays, namely, micro screens and associated optics, virtual reality headsets, associated electronics, namely, connection cables and adaptors, software and firmware for displaying video games, electronic media and images; Downloadable computer application software for mobile phones, smartphones, computers, tablets, smart glasses, digital video eyewear, wearable digital electronic devices, namely, glasses, goggles, and headsets, head mounted displays, near eye display systems, communications networks, cloud computing services, and computer systems for communicating between the devices, networks and services; Downloadable computer application software for smart glasses, near eye display systems, and head mounted displays for displaying icons, determining and responding to user selection of icons, controlling connections to and communication with other devices, networks, and systems, operating a camera to record and display images and audio visual files, organizing digital image and audio visual files, controlling microphones, controlling sound level of built-in speakers, transferring computer files between the smart glasses, near eye display systems, head mounted displays and other devices, networks, and systems, controlling user notifications, controlling a touchpad, controlling and obtaining data from sensors in the smart glasses, near eye display systems, and head mounted displays, including accelerometers, barometric, temperature, tilt, tip, and yawl sensors, head orientation sensors, and GPS receivers, controlling the speed of the CPU, and sensing and displaying the battery charge level, and displaying, capturing, recording, and streaming data, images, and audio visual content in standard reality, augmented reality, and mixed reality environments; Downloadable computer application software for smart glasses, near eye display systems, and head mounted displays for the generation and display of standard reality, augmented reality, mixed reality content; Downloadable computer application software for smart glasses, near eye display systems, and head mounted displays for communication with other smart glasses, near eye display systems, and head mounted displays; Downloadable computer software for enabling capture, storage, and transmission of photographs, videos, data, and information with a user's biometric, health, and other performance data overlaid and integrated into the recording; Downloadable computer software for viewing and interacting with a feed of images, audio, audio-visual and video content and associated text and data; Downloadable computer software, namely, downloadable mobile application for setting up, configuring, and controlling wearable computer hardware and wearable computer peripherals; Electric cables; Electrical adapters; Electronic

monitoring devices incorporating indicators that light up and change color based on wearer's cumulative activity level; Electronic monitoring devices incorporating microprocessors, digital display, and accelerometers, for detecting, storing, reporting, monitoring, uploading and downloading sport, fitness training, and activity data to the internet, and communication with gaming consoles and personal computers, regarding time, pace, speed, steps taken, athletic skill, calories burned, heart and body rate, global positioning, direction, distance, altitude, navigational and weather information; Electronic navigational instruments and apparatus; Fitness and exercise sensors, monitors, and displays for sensing, monitoring, recording, displaying, measuring, and transmitting global positioning, direction, distance, altitude, speed, temperature, and navigational information, to be worn during exercise and for sports activities; Gesture recognition software; Glasses with the function of wireless communication; Global positioning system (GPS) devices; Goggles for enabling virtual reality, augmented reality and mixed reality world experiences; Hardware and software to view virtual images in creating virtual, augmented and mixed reality; Head mounted video display; Head-mounted display screen devices and their component parts, namely, video display cards; Headsets; Headsets for use with computers; interactive entertainment software; interface electronics, namely, video driver interface circuits for digital video eyewear; Location-aware computer software, downloadable computer software and mobile application software for searching, determining and sharing locations; Loudspeakers; Messaging software; Microdisplays, namely, head mounted video displays and near eye video displays; Mixed reality computer hardware; Mixed reality glasses; Mixed reality headsets; Mixed reality software; Mixed reality software for interactive entertainment; Mixed reality software for navigating a mixed reality environment; Mixed reality software for object tracking, motion control and content visualization; Mixed reality software for operating mixed reality headsets; Mixed reality software for users to experience mixed reality visualization, manipulation and immersion; Mobile application software for creating personalized fitness training programs; Motion tracking sensors for augmented reality technology; Motion tracking sensors for mixed reality technology; Motion tracking sensors for virtual reality technology; Multifunctional electronic devices for displaying, measuring, and uploading to the Internet information including time, date, body and heart rates, global positioning, direction, distance, altitude, speed, steps taken, calories burned, navigational information, weather information, the temperature, wind speed, and the declination of body and heart rates, altitude and speed; Multifunctional electronic devices for displaying, measuring, and uploading to the Internet information including time, date, heart rate, global positioning, direction, distance, altitude, speed, steps taken, calories burned, navigational information, changes in heart rate, activity level, hours slept, quality of sleep, and silent wake alarm; Near eye display optics, namely, video display screens for mounting near a user's eyes and lenses for displaying images to a user; Near eye display systems comprised of GPS sensors, accelerometers, magnetometers, directional compasses, environment temperature sensors, and electronic tip and tilt orientation sensors; Near eye display systems comprising computer hardware, electronic display interfaces, and software for the generation and display of virtual reality and mixed reality content; Near eye display systems

comprising computer hardware, electronic display interfaces, and software specifically adapted for goggles; Near eye display systems comprising eyewear and software for the generation and display of standard reality, augmented reality, and mixed reality content; Near eye displays; Network communication apparatus, namely, mobile and wearable digital electronic devices for the sending and receiving of text, data, audio, image, and video files across networks; Pedometers; Peripherals for mobile devices, namely, pedometers and altimeters; Personal assistant software; Personal digital assistants; Personal electronic devices used to track fitness goals and statistics; Personal fitness trackers; Personal video display devices in the nature of wearable displays for viewing digital content including virtual reality, augmented reality and mixed reality content; Personal video display screens; Portable, handheld, and personal digital electronic devices for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, and digital files; Remote control apparatus for wearable computer hardware and smartwatches; Sensors for scientific use to be worn by a human to gather human biometric data, mobile and wearable digital electronic devices for recording, organizing, transmitting, manipulating, and reviewing text, data, audio, image and video files; Smart glasses; Smart glasses with wired and wireless audio capability; Smartwatch bands; Smartwatch straps; Smartwatches; Social assistant software; Software and firmware for controlling, configuring and managing controllers; Software and firmware for displaying video games and electronic media on display screen devices provided as updates for or in combination with head-mounted display screen devices; Software and firmware for operating system programs; Software and firmware for video drivers and video processing provided as updates for or in combination with head-mounted display screen devices; Software and firmware for enabling electronic devices to share data and communicate with each other; Software driver programs for electronic devices for enabling computer hardware and electronic devices to communicate with each other; Software for advertisers to communicate and interact with online communities; Software for alerts, messages, emails, and reminders, and for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, audio, image and digital files and display screens; Software for communicating by wireless local area networks, wireless technologies, and other communication protocols between near-eye display systems and network devices, namely, mobile phones, smart phones, computers, tablets, and other computer systems; Software for converting natural language into machine-executable commands; Software for creating and managing social media profiles and user accounts; Software for creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, embedding, transmitting, and sharing or otherwise providing electronic media or information via computer and communication networks; Software for creating, managing and accessing groups within virtual communities; Software for creating, managing, and interacting with an online community; Software for facilitating and arranging for the financing and distribution of fundraising and donations; Software for generating images to be displayed in near-eye display system; Software for integrating electronic data with real world environments for the purposes of

entertainment, education, gaming, communicating, and social networking; Software for modifying and enabling transmission of images, audio, audio visual and video content and data; Software for online charitable fundraising services and financial donation services; Software for ordering and/or purchasing goods and services; Software for organizing, searching for and managing events; Software for planning activities with other users, making recommendations; Software for processing images, graphics, audio, video, and text; Software for recording, storing, transmitting, receiving, displaying and analyzing data from wearable computer hardware; Software for smart phones and other computer systems to generate data, images, and audio for display in near-eye display systems and for transmitting such data, images, audio to near-eye display systems; Software for smart phones and other computer systems to receive data from near-eye display systems; Software for social and destination mapping; Software for social networking; Software for streaming multimedia entertainment content; Software for the collection, managing, editing, organizing, modifying, transmission, sharing, and storage of data and information; Software for tracking motion in, visualizing, manipulating, viewing, and displaying augmented, mixed and virtual reality experiences; Software for use as an application programming interface (API); Software for use in creating and designing virtual reality, augmented reality and mixed reality software; Software for wireless content, data and information delivery; Software in the nature of a mobile application; Software that enables individuals, groups, companies, and brands to create and maintain an online presence for marketing purposes; Software, namely, an interpretive interface for facilitating interaction between humans and machines; Telecommunications apparatus and instruments, namely, speakers and microphones sold as component features of computers, mobile and wearable digital electronic devices for the sending and receiving of telephone calls, text messages, electronic mail, and other digital data, and for use in providing access to the internet; Virtual reality glasses; Virtual reality headsets; Virtual reality software; Virtual reality software for interactive entertainment; Virtual reality software for navigating a virtual reality environment; Virtual reality software for object tracking, motion control and content visualization; Virtual reality software for operating virtual reality headsets; Virtual reality software for users to experience virtual reality visualization, manipulation and immersion; Virtual, augmented, and mixed reality software for use in enabling computers, video game consoles, handheld video game consoles, tablet computers, mobile devices, and mobile telephones to provide virtual, augmented, and mixed reality experiences; Watches, bracelets, and wrist bands that communicate data to personal digital assistants, smart phones, and personal computers through Internet websites and other computer and electronic communication networks; Waterproof near eye display systems comprising computer hardware, electronic display interfaces, and software for the generation and display of virtual reality and mixed reality content; Wearable activity trackers; Wearable computer peripherals; Wearable computing devices comprised primarily of software and display screens for connection to computers, tablet computers, mobile devices, and mobile phones in order to enable virtual reality, augmented reality and mixed reality world experiences; Wearable digital electronic devices comprised primarily of software for alerts,

messages, emails, and reminders, and for recording, organizing, transmitting, manipulating, reviewing, and receiving text, data, audio, image and digital files and display screens; Wearable digital electronic devices, namely, glasses, goggles, and headsets; Wearable electronic devices, namely, watches, bracelets, and wristbands that are comprised of software that communicates data to personal digital assistants, smart phones, and personal computers through Internet websites and other computer and electronic communication networks; Wearable peripherals for computers, tablet computers, mobile devices and mobile telephones, namely, configurable head-mounted displays; Wireless computer peripherals

Class 28: Virtual reality headsets for playing video games for connection to computers, video game consoles, handheld video game consoles, tablet computers, mobile devices, and mobile phones in order to enable virtual reality experiences; Electronic and interactive multimedia game consoles; Video game interactive remote control units; Wearable peripherals for playing video games specially adapted for computers, video game consoles, handheld video game consoles, tablet computers, mobile devices, and mobile telephones; Game controllers for computer games; Audio and visual headsets for use in playing video games; Hand-held units for playing electronic, computer, interactive, and video games; Gaming devices, mobile gaming devices, namely, gaming machines with or without video output for playing computer games and video games; Computer game consoles for use with an external display screen or monitor; Apparatus for electronic games other than those adapted for use with an external display screen or monitor; Apparatus for electronic games adapted for use with an external display screen or monitor; Bags specially adapted for handheld video games and video game consoles; Computer and video game joysticks; Computer gaming consoles for recreational game playing; Fitted plastic films known as skins for covering and protecting electronic game playing apparatus, namely, video game consoles and hand-held video game units; Game controllers in the nature of keyboards for computer games; Games adapted for use with television receivers; Gaming headsets adapted for use in playing video games; Hand held joy stick units for playing video games; Handheld game consoles; Hand-held electronic games adapted for use with television receivers only; Hand-held games with liquid crystal displays; Hand-held units for playing electronic games for use with external display screen or monitor; Home video game machines; LCD game machines; Player- operated electronic controllers for electronic video game machines; Protective carrying cases specially adapted for handheld video games and video game consoles; Standalone video game machine; Stands for electronic game playing apparatus, namely, video game consoles and hand- held video game units; Tabletop units for playing electronic games other than in conjunction with a television or computer; Video game interactive hand held remote controls for playing electronic games; Controllers for game consoles; Arcade video game machines; Video game consoles; Games and playthings; Gymnastic and sporting articles not included in other classes; Decorations for Christmas trees; Body-building apparatus; Body-training apparatus; Body- training equipment; Equipment for sports and games; Exercise machines

Class 35: Advertising services; Advertising via

electronic media; Dissemination of advertising for others via a global computer network; Business and advertising services, namely, advertising services for tracking advertising performance, for managing, distributing and serving advertising, for analyzing advertising data, for reporting advertising data, and for optimizing advertising performance; Advertising services, namely, advertising campaign management, targeting, implementation and optimization services; Preparation and realization of media and advertising plans and concepts; Design of advertising materials for others; Advertising services, namely, media planning and media buying for others, brand evaluation and brand positioning services for others, and advertising procurement services for others; Ad serving, namely, placing advertisements on websites for others; Advertising, marketing and promoting the goods and services of others by means of providing photo and video equipment at special events; Organizing exhibitions and events in the field of software and hardware development for commercial or advertising purposes; Advertising services, namely, providing classified advertising space via the internet and other communication networks; Compiling of data in online computer databases and online searchable databases in the field of classifieds; Promoting the goods and services of others via computer and communication networks; Promoting the goods and services of others by means of distributing video advertising on via the internet and other communications networks; Providing promotional events via live streaming video; Marketing and promotion services; Consulting services in the fields of advertising and marketing; Business assistance and consulting services; Business consultation regarding marketing activities; Brand strategy consulting services; Business consultation in the field of telecommunications; Business management consulting services to enable business entities, non- governmental organizations and non-profit organizations to develop, organize, and administer programs to offer greater access to global communications networks; Business networking services; Employment consultancy and recruiting services; Promoting sales for others by facilitating pre-paid gift card services, namely, issuing gift card certificates that may be redeemed for goods or services; Advertising services for promoting public awareness about charitable, philanthropic, volunteer, public and community service and humanitarian activities; Providing contest and incentive award programs for marketing and advertising purposes to recognize, reward and encourage individuals and groups which engage in self-improvement, self-fulfillment, charitable, philanthropic, volunteer, public and community service and humanitarian activities and sharing of creative work product; Business consultancy services for professionals and businesses in the field of mobile software application development; Organizing, promoting, arranging and conducting special events, exhibitions, and tradeshows for commercial, promotional or advertising purposes; Organizing and conducting events, exhibitions, expositions and conferences for commercial purposes in the interactive entertainment, virtual reality, consumer electronics and video game entertainment industries; Online retail store services featuring virtual reality and augmented reality hardware and software; Online retail store services featuring virtual reality content and digital media namely, pre- recorded music, video, images, text, audiovisual works and virtual and augmented reality game software; Providing online marketplaces for sellers of goods and/or services; Business intermediary services in the nature of facilitating the

exchange and sale of services and products of third parties via computer and communication networks; Connecting buyers and sellers via an online network environment; Promotional services, namely, providing electronic catalog services; Providing telephone directory information via global communications networks; Business assistance services, namely, customer relationship management; Providing commercial information, namely, user comments concerning business organizations, service providers, and other resources; Marketing research, namely, advertising campaign and consumer preferences research and analysis; Market research services; Provision of market research and information services; Business information management, namely, reporting of business information and business analytics in the fields of advertising and marketing; Business management; Business administration, office functions; Compiling online business directories featuring the businesses, products and services of others; Promoting the public interest and awareness of issues involving access to the internet for the global population; Association services, namely, promoting the adoption, acceptance and development of open source computer technologies; Organizing business networking events in the field of open source software; Promoting voluntary common industry standards for software development and execution; Arranging and conducting business conferences; Arranging and conducting business conferences in the field of programming language development and use; Conducting business investigations in the field of social media; Consulting services in the field of evaluating social media content; Consulting services in the field of social media policies and regulations; Marketing, advertising and promotion services; Business and advertising services; Market intelligence services; Providing a website featuring an online marketplace for selling and trading virtual goods with other users; Online trading services; Arranging and conducting special events for business purposes; Blockchain as a service, namely, business advice and information in the field of blockchain technology; Provision of electronic reminders and notifications; Advertising and information distribution services, namely, providing classified advertising space via the internet and communications networks; Advertising services, namely, targeting and optimization of online advertising; Arranging and conducting special events for commercial, promotional or advertising purposes; Association services that promote the interests of professionals and businesses in the field of mobile software application development; Brand consulting; Business and advertising services, namely, advertising services for tracking advertising performance, for managing, distributing and serving advertising, for analyzing advertising data, for reporting advertising data, and for optimizing advertising performance; Business and advertising services, namely, media planning and media buying for others; Procurement services for others, namely, purchasing goods and service for other businesses; Business networking; Charitable services, namely, promoting public awareness about charitable, philanthropic, volunteer, public and community service and humanitarian activities; Consulting services in the fields of advertising and marketing, namely, customizing advertising and marketing efforts of others; Dissemination of advertising for others via the internet and communication networks; Employment and recruiting services; Facilitating the exchange and sale of services and products of third

parties via computer and communication networks; Marketing, advertising and promotion services, namely, providing information regarding discounts, coupons, rebates, vouchers, links to retail websites of others, and special offers for the goods and services of others; Online advertising and promoting the goods and services of others via the internet; Online retail store services featuring virtual reality, mixed reality and augmented reality headsets, games, content and digital media; Online retail store services in relation to electronic wearable fitness devices, personal weighing scales, wearable activity trackers, fitness and sports apparel, and accessories for the aforesaid goods; Organizing, promoting and conducting exhibitions, tradeshow and events for business purposes; Promoting the goods and services of others by means of distributing video advertising on the internet and communication networks; Promoting the goods and services of others via the internet and communication networks; Providing online business directories featuring the businesses, products and services of others; Providing online facilities for connecting sellers with buyers; Providing online facilities for live streaming video of promotional events; Providing online facilities for connecting sellers with buyers; Retail and online retail services for software, electronic devices and footwear incorporating sensors that allow consumers to engage in virtual athletic competitions and individual and group fitness classes; Retail and online retail store services that allow consumers to engage in fitness coaching, virtual athletic competitions, and individual and group fitness classes; Retail store services in relation to electronic wearable fitness devices, personal weighing scales, wearable activity trackers, fitness and sports apparel, and accessories for the aforesaid goods

Class 36: Financial transaction processing services, namely, providing secure electronic transactions and payment options; Electronic processing of bill payment data for users of the internet and communication networks; Payment transaction processing services; Electronic funds transfer services; Electronic credit card, debit card, and gift card transaction processing services; Providing electronic mobile payment services for others; Financial services; Payment processing services; Financial transaction services; Facilitating and arranging fundraising and the distribution of fundraising donations; Charitable services, namely, coordination of the procurement and distribution of monetary donations from individuals and companies to third- parties; Providing bill payment services via electronic mobile applications; Financial services, namely, providing a virtual currency for use by members of an online community in connection with video games, live streaming content, and video on demand content via the internet and communications networks; Financial exchange; Electronic mobile payment services for others; Virtual currency exchange; Electronic transfer of virtual currencies; Financial affairs, namely, financial management, financial planning, financial forecasting, financial portfolio management and financial analysis and consultation; Financial information provided by electronic means; Brokerage services; Dealer services; Currency dealing services; Digital currency services; Cryptocurrency services; Virtual currency services; Digital currency wallet and storage services; E-wallet services; Electronic wallet services; Financial services relating to electronic wallet services; Bill payment services provided via an electronic wallet; Electronic banking services via a

global computer network; Currency trading; Electronic payment services involving electronic processing and subsequent transmission of bill payment data; Digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token trading services; Digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token processing services for others; Facilitating transfers of electronic cash equivalents; News reporting services in the field of financial news; Financial services, namely, providing virtual currency services for use by members of an online community via a global computer network; Issuance of tokens of value; Management of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Financial services, namely, providing a financial exchange for the trading of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Cryptocurrency trading services; Cryptocurrency exchange services; Cryptocurrency payment processing; Electronic payment services; Processing electronic payments through electronic wallet services; Currency management services; Currency transfer services; Financial services, namely, providing electronic transfer of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Financial consultation in the field of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing electronic processing and tracking of electronic funds transfers; Currency exchange services; Investment management services; Custodial services for financial institutions and funds; Listing and trading of swaps and derivatives on digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Monetary exchange; Clearing and reconciling financial transactions; Financial information services; Electronic financial trading services; Electronic financial trading, namely, trading of the field of digitized assets; Providing on-demand and real-time financial information about digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing information in the fields of investment and finance over computer networks and global communication network; Electronic trading of financial instruments; Electronic commerce payment services; Electronic processing and transmission of bill payment data for users of internet and communications networks; Financial transaction processing services, namely, providing secure commercial transactions and payment options; Financial transaction services, namely, providing a virtual currency for use by members of an online community via the internet and communications networks; Merchant services, namely, payment transaction processing services; Payment processing services, namely, providing virtual currency transaction processing services for others; Pre-paid gift card services, namely, issuing gift card certificates that may be redeemed for goods or services

Class 38 : Telecommunications;
Telecommunications services, namely, electronic transmission of electronic media, data, messages,

graphics, images, photos, videos, audio visual content and files; Telecommunication services, namely, data transmission and reception services via telecommunication networks; Telecommunications and peer-to-peer network computer services, namely, electronic transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Photo, video, and data sharing services, namely, electronic transmission of digital photo files, videos, and audio visual content among internet users; Telecommunication services, namely, electronic exchange of voice, data, audio, video, text and graphics accessible via the internet and other communications networks; Providing access to computer, electronic and online databases; Providing access to computer databases in the fields of social networking and social introduction and dating; Providing online forums for communication on topics of general interest; Providing online chat rooms, instant messaging services, and electronic bulletin boards; Chatroom services for social networking; Providing online communications links which transfer mobile device and internet users to other webpages; Facilitating access to third party websites or to other electronic third party content via a universal login; Audio, text and video broadcasting services over the internet or other communications network; Voice over internet protocol (VOIP) service; Telephony communication services; Mobile phone communication services; Video conferencing services; Providing facilities and equipment for video conferencing; Audio and visual teleconferencing services; Streaming and live streaming of video, audiovisual, and interactive audiovisual content via the internet; Providing an online community forum for users to share and stream information, audio, video, real-time news, entertainment content, or information, to form virtual communities, and to engage in social networking; Telecommunications services, namely, electronic transmission of virtual reality content and data; Computer services, namely, providing technical support services regarding the usage of communications equipment; Web messaging services; Instant messaging services; Encrypted electronic transmission and delivery of recovered data; Provision of access to telecommunication networks and the internet; Providing internet connectivity; Providing information about telecommunication; Consulting in the field of telecommunication services, namely, transmission of voice, data, and documents via telecommunications networks; Internet service provider services; Internet broadcasting services; Telecommunications services, namely, providing internet access via broadband networks; Streaming and live streaming of audio, visual and audiovisual gaming content via a global computer network; Entertainment services, namely, providing access to interactive electronic and online databases of user-defined content, third-party content, photos, video, audio, visual, and audio-visual material in the field of general interest; Photo sharing and video sharing services; Audio, text and video broadcasting services over the internet and other communications networks; Electronic exchange of voice, data, audio, video, text and graphics via the internet and telecommunications networks; Peer-to-peer photo and data sharing services, namely, electronic transmission of digital photo files, graphics and audio content among internet users; Photo sharing and video sharing services, namely, electronic transmission of digital photo files, videos and audio visual content among internet users; Providing a forum, chat rooms, and electronic bulletin boards for registered users for transmission

of messages and sharing information regarding health and fitness, sport activities, and social networking via an online website and other computer and electronic communication networks; Providing a website featuring information regarding sports, fitness training, and athletic skill development; Providing an on-line forum for registered users for sharing information regarding personal activities, fitness, and social networking; Providing an online forum for registered users for sharing information regarding fitness, sport activities, fitness goals, fitness training and coaching, and social networking via an online website and other computer and electronic communication networks; Providing an on-line forum, chat rooms, and electronic bulletin boards for registered users for transmission of messages and sharing information regarding nutrition, personal activities, health and fitness, classifieds, and social networking; Providing electronic bulletin boards for transmission of messages among users in the field of general interest; Providing online communications links which transfer mobile device and internet users to other local and global online locations; Providing online forums for communication, namely, transmission on topics of general interest; Providing technical support services regarding the usage of communications equipment; Streaming of audio and video material related to athletic activities on the internet and other computer and electronic communication networks; Telecommunication services; Telecommunications services, namely, electronic transmission of data, messages, graphics, photographs, images, audio, video, audio-visual content, and information; Telecommunications services, namely, electronic transmission of virtual, mixed and augmented reality content and data; Teleconferencing; Voice over internet protocol (VOIP) services

Class 41: Entertainment services; Electronic publishing services for others; Publication of educational materials, namely, publishing of books, journals, newsletters, and electronic publications; Publication of non-downloadable online journals, namely, weblogs (blogs) featuring user-defined content, blogs featuring advertising, marketing and business content, and blogs about virtual reality and augmented reality; Providing online non-downloadable electronic publications resources for software developers; Entertainment and educational services, namely, providing online non-downloadable publications about virtual reality technology via a website; Entertainment and educational services, namely, providing online non-downloadable publications about augmented reality technology via a website; Entertainment services, namely, providing interactive and multi player and single player games played via the internet or communication networks; Entertainment services, namely, providing online video games, computer games, electronic games, and interactive games; Providing a computer game for use network-wide by network users; Providing online non-downloadable game software; Virtual reality game services provided via the internet and other communications networks; Augmented reality game services provided via the internet and other communications networks; Entertainment services, namely, providing virtual reality games, interactive entertainment and virtual reality content and experiences; Entertainment services, namely, providing augmented reality games, interactive entertainment and augmented reality content and experiences; Entertainment services, namely, providing mixed reality games, interactive

entertainment and mixed reality content and experiences; Entertainment services, namely, providing online virtual reality environments; Entertainment services, namely, providing online augmented reality environments; Augmented reality video production for entertainment purposes; Virtual reality video production for entertainment purposes; Multimedia entertainment production and publishing services; Entertainment services in the nature of production and post-production services of multimedia entertainment content; Entertainment and educational services, namely, providing non-downloadable movies, television shows, webcasts, audiovisual, and multimedia works via the internet, as well as information, reviews, and recommendations regarding movies, television shows, webcasts, audiovisual, and multimedia works; Providing information about online computer games and video games via the internet and other communications networks; Arranging and conducting educational conferences; Organizing exhibitions, events, and conferences in the fields of culture, entertainment, education, and social networking for non-business and non-commercial purposes; Arranging and conducting competitions and entertainment events for players of video, computer, electronic or interactive multimedia games; Entertainment services, namely, arranging and conducting of competitions for encouraging use and development of interactive entertainment, virtual reality, augmented reality, consumer electronics, and video game entertainment software and hardware; Organizing exhibitions in the field of interactive entertainment, virtual reality, consumer electronics and video game entertainment industries for cultural or educational purposes; Offering and conducting contests designed to recognize, reward and encourage individuals and groups which engage in self-improvement, self-fulfillment, charitable, philanthropic, volunteer, public and community service and humanitarian activities, and sharing of creative work product; Organizing exhibitions, conferences, and events in the field of software development for educational purposes; Offering and conducting contests for educational and entertainment purposes for software developers; Educational services, namely, organizing and conducting conferences and seminars in the fields of artificial intelligence and the internet of things; Educational services, namely, organizing and conducting conferences, courses, seminars, and online training in the fields of advertising, marketing, social networking, the internet, and social media, and distribution of course material in connection therewith; Organizing, promoting and conducting exhibitions, tradeshow and events for business purposes; Training in the field of design, advertising and communication technologies; Training in the field of strategic media planning relating to advertising, marketing and business; Providing information in the field of entertainment; Providing entertainment information including text, electronic documents, databases, graphics, photographic images and audio visual information, via the internet and other communications networks; Providing information for educational and entertainment purposes in the fields of entertainment, secondary, and collegiate life, and social and community interest groups; Rental of photography and videography kiosks for capturing, uploading, editing and sharing of pictures and videos; Education; Providing of training; Sporting and cultural activities; Entertainment services, namely, providing online videos featuring games being played by others;

Gaming services in the nature of providing a web site for consumers to broadcast game play to others; Arranging and conducting educational conferences in the field of software development; Educational seminars, classes, speaker series, conferences and training in the field of open source software and software development; Entertainment services, namely, ongoing comedy, drama, documentary, docu-series, animated, mystery, and reality web and television series provided over the Internet; Online journals, namely, blogs featuring comedy, drama, documentary, docu-series, animated, mystery, and reality and entertainment content; Providing online non-downloadable video clips, videos, vlogs, images, illustrations, articles, and abstracts of articles in the field of comedy, drama, documentary, docu-series, animated, mystery, and reality entertainment; Providing online non-downloadable videos in the field of comedy, drama, documentary, docu-series, animated, mystery, and reality entertainment; Educational services, namely, providing online publications in the field of social media content; Provision of information relating to social media content; Online electronic publishing concerning social media content; Publication of educational materials, namely, publishing of articles, manuals, journals and blogs in the fields of software development, artificial intelligence, machine learning, and building user interfaces; Arranging and conducting of training workshops; Recreation information; Augmented reality video production; Conduct and providing access to on-line live workouts, fitness instructions and sessions; Conducting fitness classes; Education services; Educational services, namely, conducting seminars, conferences, and workshops in the fields of health and wellness; Educational services, namely, organizing and conducting conferences and seminars in the fields of virtual reality, augmented reality, artificial intelligence and the internet of things; Electronic publishing services; Entertainment and educational services, namely, providing non-downloadable movies, television shows, webcasts, audiovisual, and multimedia works via the internet, as well as information, reviews, and recommendations regarding movies, television shows, webcasts, audiovisual, and multimedia works; Entertainment services, namely, arranging and conducting of competitions for encouraging use and development of interactive entertainment, virtual reality, augmented reality, mixed reality, consumer electronics, and video game entertainment software and hardware; Entertainment services, namely, contest and incentive award programs designed to reward program participants who exercise, participate in sports activities, engage in health-promoting activities, make achievements in exercise and sports activities, and reach personal goals regarding exercise, sports activities, and fitness; Entertainment services, namely, contest and incentive award programs designed to reward program participants who exercise, make healthy eating choices, and engage in other health-promoting activities; Entertainment services, namely, incentive award programs designed to reward program participants who exercise; Entertainment services, namely, providing access to interactive electronic and online databases of user-defined content, third-party content, photos, video, audio, visual, and audio-visual material in the field of general interest; Entertainment services, namely, providing an online forum for the dissemination of content, data, and information for entertainment and social and business networking purposes; Entertainment services, namely, providing online facilities for streaming entertainment content

and live streaming video of entertainment events; Entertainment services, namely, providing online facilities for streaming entertainment content and live streaming video of entertainment events; Entertainment services, namely, providing online mixed reality environments; Mixed reality video production; Multimedia production services; Online journals, namely blogs featuring commentary, advice and information in the fields of health, wellness, sleep, fitness and nutrition; Online journals, namely, blogs; Online journals, namely, weblogs (blogs) featuring user-defined content; Organizing contest and incentive award programs for software developers; Organizing exhibitions and events for cultural, educational, or entertainment purposes; Organizing exhibitions and events in the field of interactive entertainment, virtual reality, mixed reality, and augmented reality, consumer electronics and video game entertainment industries for cultural or educational purposes; Organizing exhibitions and events in the field of software development for educational purposes; Organizing exhibitions in the field of interactive entertainment, virtual reality, augmented reality, mixed reality, consumer electronics and video game entertainment industries for cultural or educational purposes; Organizing live exhibitions and conferences in the fields of culture, entertainment and social networking for non-business and non-commercial purposes; Personal coaching services in the field of sports, exercise, health, and fitness; Photo sharing and video sharing services; Pre-recorded athletic and fitness sessions; Providing a fitness assessment and a fitness score, and a personalized workout program based on that assessment and score; Providing a website featuring fitness coaching, instructions, and sessions; Providing a website featuring fitness instructions and sessions; Providing a website featuring information regarding fitness training, and athletic skill development; Providing a website featuring information regarding fitness training, fitness coaching, fitness goals, and athletic skill development; Providing a website featuring information regarding sports, athletic skill development, and fitness training; Providing a website featuring pre-recorded athletic and fitness sessions; Providing access to pre-recorded athletic and fitness sessions; Providing computer, electronic and online databases in the field of entertainment; Providing entertainment information from searchable indexes and databases of information, including text, electronic documents, databases, graphics, photographic images and audio visual information, via the internet and communication networks; Providing group coaching in the field of sports, exercise, health, and fitness; Providing information regarding sports, athletic skill development, and fitness training via an online website, other computer and electronic communication networks, and via computer software for gaming consoles, personal computers, personal digital devices, and smart phones; Providing online resources for software developers; Providing pre-recorded athletic challenges, training, fitness sessions and challenges, and workouts via an online website, other computer and electronic communication networks, and via computer software for gaming consoles, personal computers, personal digital devices, and smart phones; Publishing services, namely, publishing of electronic publications for others; Virtual reality video production

Class 42: Design and development of computer hardware and software; Providing online non-downloadable software; Providing temporary use of non-downloadable software to enable development,

assessment, testing, and maintenance of mobile software applications for portable electronic communication devices, namely, mobile phones, smartphones, handheld computers and computer tablets; Design, engineering, research, development and testing services in the field of mobile application software development related to the use and functionality of hyperlinks; Technical consultation in the field of mobile application software development related to the use and functionality of hyperlinks; Providing temporary use of non-downloadable software that gives users the ability to engage in social networking and manage their social networking content; Computer services, namely, creating an online community for registered users to engage in social networking; Providing temporary use of non-downloadable software for creating, managing and accessing user-created and administered groups within virtual communities; Providing temporary use of non-downloadable software for creating and managing social media profiles and user accounts; Providing temporary use of non-downloadable software for social networking, creating a virtual community, and transmission of audio, video, images, text, content, and data; Computer services in the nature of customized electronic personal and group profiles or webpages featuring user-defined or specified information, including, audio, video, images, text, content, and data; Providing temporary use of non-downloadable software that enables users to transfer personal identity data to and share personal identity data with and among multiple websites; Application service provider (ASP) featuring software for social networking, managing social networking content, creating a virtual community, and transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Platform as a service (PaaS) featuring software platforms for social networking, managing social networking content, creating a virtual community, and transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Application service provider (ASP) featuring application programming interface (API) software which facilitates online services for social networking and developing software applications; Providing temporary use of non-downloadable software for viewing and interacting with a feed of electronic media, namely, images, audio-visual and video content, live streaming video, commentary, advertisements, news, and internet links; Providing temporary use of non-downloadable software for finding content and content publishers, and for subscribing to content; Providing temporary use of non-downloadable software for organizing images, video, and audio-visual content using metadata tags; Providing temporary use of non-downloadable software for creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, interacting with, embedding, transmitting, and sharing or otherwise providing electronic media, images, video, audio, audio-visual content, data, and information via the internet and communication networks; Application service provider (ASP) featuring software to enable or facilitate the creating, editing, uploading, downloading, accessing, viewing, posting, displaying, tagging, blogging, streaming, linking, annotating, indicating sentiment about, commenting on, interacting with, embedding,

transmitting, and sharing or otherwise providing electronic media, images, video, audio, audio-visual content, data, and information via the internet and communication networks; Providing temporary use of non-downloadable software for sending and receiving electronic messages, alerts, notifications and reminders; Providing application programming interface (API) software for use in electronic messaging and transmission of audio, video, images, text, content and data; Providing temporary use of non-downloadable software for electronic messaging; Providing temporary use of non-downloadable software to facilitate interactive discussions via communication networks; Providing temporary use of non-downloadable software for organizing events, searching for events, calendaring and managing events; Providing temporary use of non-downloadable software for modifying photographs, images and audio, video, and audio-video content; Providing temporary use of non-downloadable computer software for use in taking and editing photographs and recording and editing videos; Application service provider (ASP) featuring software to enable or facilitate taking and editing photographs and recording and editing videos; Providing temporary use of non-downloadable software for streaming multimedia entertainment content; Providing temporary use of non-downloadable computer software for enabling transmission of images, audio, audio visual and video content and data; Computer services, namely, providing search engines for obtaining data via the internet and communications networks; Providing search engines of online network environments to provide information from searchable indexes and databases of information, including text, electronic documents, databases, graphics, electronic media, images and audio visual content, via the internet and communications networks; Application service provider (ASP) services, namely, hosting software applications of others; Providing temporary use of non-downloadable software for providing, linking to, or streaming news or current events information; Providing temporary use of non-downloadable e-commerce software to allow users to perform electronic business transactions via the internet and communications networks; Application service provider (ASP) featuring application programming interface (API) software to allow users to perform electronic business transactions via the internet and communication networks; Software as a service (SAAS) services featuring software for sending and receiving electronic messages, notifications and alerts and for facilitating electronic business transactions via the internet and communications networks; Providing temporary use of non-downloadable software for use in designing, managing, measuring, analyzing, disseminating, and serving advertising of others; Application service provider (ASP) featuring application programming interface (API) software for creating, managing, tracking, reporting and measuring advertising of others; Providing non-downloadable software for allowing buyers and sellers of online advertising to purchase and sell advertising inventory; Providing temporary use of non-downloadable software for creating, sharing, disseminating and posting advertising; Providing temporary use of non-downloadable software for creating and maintaining an online presence for individuals, groups, companies, and brands; Providing temporary use of non-downloadable software for advertisers to communicate and interact with online communities; Providing temporary use of non-downloadable software for curating online user-

defined content and advertisements and creating social media feeds; Designing and developing computer game software and video game software for use with computers, video game program systems and computer networks; Development of hardware for use in connection with electronic and interactive multimedia games; Providing temporary use of non-downloadable software that gives users the ability to upload, modify and share virtual reality content, augmented reality content, mixed reality content, information, experiences and data; Hosting of virtual reality and augmented reality content on the internet; Providing user authentication services using single sign-on and software technology for e-commerce transactions; Providing user authentication services of electronic funds transfer, credit and debit card and electronic check transactions using single sign-on and software technology; Providing an application programming interface (API) to allow users to perform electronic business transactions via the internet; Providing temporary use of non-downloadable software for processing electronic payments; Platform as a service (P AAS) services featuring computer software to allow users to perform business and e-commerce transactions; Providing temporary access to non-downloadable computer software for providing electronic maps; Application service provider (ASP) featuring software for providing electronic maps; Providing temporary use of non-downloadable computer software for searching, determining, and sharing locations; Providing temporary use of non-downloadable software for searching and identifying local and location-based points of interest, events, landmarks, employment opportunities, entertainment, cultural events, shopping and offers; Providing temporary use of non-downloadable computer software for making reservations and bookings; Application service provider (ASP) featuring software to enable or facilitate making reservations and bookings; Providing temporary use of non-downloadable software that give users the ability to post ratings, reviews, referrals and recommendations relating to businesses, restaurants, service providers, events, public services and government agencies; Providing temporary use of non-downloadable software for providing a virtual marketplace; Providing temporary use of non-downloadable computer software for ordering and/or purchasing goods and services; Application service provider (ASP) featuring software to enable or facilitate ordering and/or purchasing goods and services; Providing temporary use of non-downloadable software for searching and identifying employment opportunities; Providing temporary use of non-downloadable software for identifying and allowing users to contact government representatives; Providing temporary use of non-downloadable software for facilitating interaction and communication between humans and AI (artificial intelligence) platforms; Application service provider (ASP) featuring software to enable or facilitate interaction and communication between humans and AI (artificial intelligence) platforms; Design of augmented reality and virtual reality effects for use in modifying photographs, images, videos and audio-visual content; Providing online non-downloadable personal assistant software; Providing non-downloadable social assistant software; Providing temporary use of non-downloadable computer software for use in facilitating voice over internet protocol (YOIP) calls, phone calls, video calls, text messages, electronic message, instant message, and online social networking services; Application service provider (ASP) services featuring software to

enable or facilitate voice over internet protocol (YOIP) calls, phone calls, video calls, text messages, electronic message, instant message, and online social networking services; Providing a website featuring information in the fields of technology and software development via the internet and communication networks; Design and development of virtual reality and augmented reality and mixed reality hardware and software; Design and development of video game hardware and software; Software development; Development of interactive multimedia software; Maintenance and repair of computer software; Computer services, namely, cloud hosting provider services; Providing temporary use of online non-downloadable cloud computing software for use in electronic storage of data; Providing temporary use of online non-downloadable cloud computing software for virtual, augmented reality applications and environments; File sharing services, namely, providing temporary use of non-downloadable featuring technology enabling users to upload and download electronic files; Application service provider, namely, providing, hosting, managing, developing, and maintaining applications, software, web sites, and databases in the fields of wireless communication, mobile information access, and remote data management for wireless delivery of content to handheld computers, laptops and mobile electronic devices; Computer services, namely, providing remote management of devices via computer networks, wireless networks or the internet; Data encryption services; Encrypted electronic transmission and delivery of recovered data; Providing temporary use of online non-downloadable software and applications for customer relationship management (CRM); Application service provider (ASP) featuring software for customer relationship management (CRM); Computer services, in particular, application service provider featuring application programming interface (API) software for customer relationship management (CRM); Providing temporary use of non-downloadable software for facilitating and arranging fundraising and the-distribution of-fundraising donations; Providing temporary use of non-downloadable software for online charitable fundraising services and donation services; Scientific and technological services and research and design relating thereto; Industrial analysis and research services; Computer hardware and software design, development, installation and maintenance; Research services and consulting in the field of information and telecommunications technology; Design of telecommunications apparatus and equipment; Consulting services in the field of design, selection, implementation and use of computer hardware and software systems for others; Providing online software platform featuring technology that enables online users to make payments and transfer funds; Providing online software platform featuring technology that enables online users to make payments and funds transfers across multiple websites and mobile applications; Computer services, namely, application services provider featuring application programming interface (API) software to allow users to perform e-commerce transactions via the internet and communications networks; Software as a services (SAAS) services featuring software for facilitating e-commerce transactions via the internet and communications networks; Application service provider featuring an application programming interface (API) software to allow users to perform e-commerce transactions via the internet and communications networks; Providing temporary use of non-downloadable software for converting natural

language into machine-executable commands; Analyzing and evaluating social media content; Developing standards for third-party social media content; Conducting proceedings relating to standards concerning third-party social media content; Content moderation and supervision; Web publishing, namely, publishing of decisions concerning third-party social media content; Providing temporary use of non-downloadable computer software in the nature of a query engine; Providing temporary use of non-downloadable computer software for use in performing queries on large amounts of data; Providing temporary use of non-downloadable computer software in the nature of a query engine functioning across business intelligence (BI) tools; Providing temporary use of online non-downloadable artificial intelligence software for facilitating machine learning software; Application service provider (ASP) featuring software to enable or facilitate machine learning software; Providing temporary use of online non-downloadable software for machine learning; Providing temporary use of online non-downloadable software tools for software development; Providing temporary use of online non-downloadable software for building user interfaces; Application service provider (ASP) featuring software to enable or facilitate user interface building software; Electronic data storage; Electronic storage of photographs; Interactive hosting services which allow the users to publish and share their own content and images online; Providing on-line non-downloadable software for database management; Computer network services; Providing temporary use of non-downloadable software for opinion polling; Providing software allowing users to post questions with answer options; Platform as a service (P AAS) services featuring technology that allows businesses, organizations and individuals to create and manage their online presences and to communicate with online users information and messages regarding their activities, products and services and to engage in business and social networking; Providing temporary use of non-downloadable software featuring technology that allows users to manage their business networking accounts; Providing temporary use of non-downloadable software for voice command and recognition software, speech to text conversion software, voice-enabled software applications for personal information management; Platform as a service (P AAS) featuring computer software platforms for personal assistant software; Platform as a service (P AAS) featuring computer software platforms for home automation and home device integration software; Platform as a service (P AAS) featuring computer software platforms for wireless communication software for voice, audio, video, and data transmission; Software as a service (SAAS) featuring computer software for personal information management; Providing temporary use of non-downloadable software for accessing, monitoring, tracking, searching, saving, and sharing information on topics of general interest; Software as a service (SAAS) featuring computer software for use to connect and control internet of things (iot) electronic devices; Software as a service (SAAS) featuring computer software for others to use for the development of software to manage, connect, and operate internet of things (iot) electronic devices; Software as a service (SAAS) featuring computer software for use as an application programming interface (API); Design, development and maintenance of proprietary computer software for others in the field of natural language, speech, language, and voice recognition excluding post-

production of picture and sound recordings; Technical support and consultation services for developing applications; Information, advisory and consultancy services relating to voice command and recognition software, speech to text conversion software, and voice-enabled software applications, home automation, and internet-of-things software; Providing information, news, and commentary in the field of science and technology, home decorating, weather, and graphic, interior, product, and fashion design; Technological services, namely, data warehousing services; Application service provider (asp), namely, hosting computer software applications through the internet of others; Consultation services relating to programming of multimedia application management, computer programming, hardware, software, and computer system design and specification; Software as a service (SAAS) services, namely, hosting software for use by others for use providing an online database featuring a wide range of general interest information via the internet; Providing temporary use of on-line non-downloadable mobile communications device software for enhancing mobile access to the internet via computers, mobile computers, and mobile communications devices; Technical support, namely, troubleshooting of computer hardware and software problems and mobile computer and mobile communications device hardware and software problems; Computer, mobile computer, and mobile communication device hardware and software consultation and design; Providing temporary use of non-downloadable computer software that enables users to access and download computer software; Providing temporary use of on-line non-downloadable software and applications for accessing streaming audio and video files, games, social networks, text files, and multimedia files; Application service provider (ASP) featuring application programming interface (API) software for the streaming, storage, and sharing of video games, content, data and information; Computer software development in the field of mobile applications; Providing technical support services, namely, troubleshooting of computer software problems regarding the usage of communications equipment; Computer services; IT services; Application service provider (ASP) services, namely, hosting computer software applications of others; Application service provider (ASP) services, featuring e-commerce software for use as a payment gateway that authorizes processing of credit cards or direct payments for merchants; Application service provider (ASP) services, namely, providing, hosting, managing, developing, and maintaining applications, software, websites and databases in the fields of information technology, blockchain, virtual currency, digital currency, cryptocurrency, and digital assets; Application service provider (ASP) services featuring software for use in virtual currency, digital currency, cryptocurrency, and digital asset exchange and transactions; Application service provider (ASP) featuring software to enable or facilitate the creating, editing, uploading, downloading, accessing, viewing, posting, displaying, commenting on" embedding, transmitting, and sharing or otherwise providing electronic media or information via the internet and communications networks; Application service provider services featuring application programming interface (API) software to allow users to perform electronic business transactions via a global computer network; Application service provider (ASP) featuring software to enable or facilitate purchasing goods and services; Software as a service (SAAS)

services; Platform as a service (P AAS) services; Providing temporary use of non-downloadable cloud computing software; Providing distributed ledger technology; Providing temporary use of non-downloadable software which facilitates the ability of users to view, analyze, record, store, monitor, manage, trade and exchange digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing temporary use of non-downloadable software for sending, receiving, accepting, buying, selling, storing, transmitting, trading and exchanging digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing temporary use of non-downloadable software for implementing and recording financial transactions, for creating accounts and maintaining and managing information about financial transactions on distributed public ledgers and peer to peer payment networks; Providing temporary use of non-downloadable software for processing electronic payments and for transferring funds to and from others; Providing electronic financial platform software; Providing software for use as an application programming interface (API) for the development, testing, and integration of blockchain software applications; Providing temporary use of non-downloadable software for transfers of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens between parties; Providing temporary use of non-downloadable software for use in financial trading; Providing temporary use of non-downloadable software for use in financial exchange; Providing temporary use of non-downloadable software for use in accessing financial information and market data and trends; Providing temporary use of non-downloadable software for the management of cryptographic security of electronic transmissions across computer networks; Providing temporary use of non-downloadable software for use with virtual currency; Providing software for use with digital currency; Providing software for use with cryptocurrency; Providing temporary use of non-downloadable software for use with digital currency wallet and storage services; Providing software for use as a cryptocurrency wallet; Providing software for use as an electronic wallet; Providing software for use as a digital wallet; Electronic data storage services; Providing temporary use of non-downloadable software for electronic funds transfer; Providing temporary use of non-downloadable software for currency conversion; Providing temporary use of non-downloadable software for the collection and distribution of data; Providing temporary use of non-downloadable software for payment transactions; Providing temporary use of non-downloadable software for connecting computers to local databases and global computer networks; Providing temporary use of non-downloadable software for creating searchable databases of information and data; Providing temporary use of non-downloadable software for managing and validating digital currency, virtual currency, cryptocurrency, digital asset, blockchain asset, digitized asset, digital token, crypto token and utility token transactions; Providing temporary use of non-downloadable software for creating and managing smart contracts; Providing temporary use of non-downloadable software for managing payment and exchange transactions; Providing temporary use of non-downloadable software for electronically exchanging currency for digital currency, virtual

currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing temporary use of non-downloadable software for use in enabling the electronic transfer of funds to and from others; Providing temporary use of non-downloadable software for creating a decentralized and open source digital currency for use in blockchain-based transactions; Providing temporary use of non-downloadable software for creating a decentralized and open source virtual currency for use in blockchain-based transactions; Providing temporary use of non-downloadable software for creating a decentralized and open source cryptocurrency for use in blockchain-based transactions; Providing temporary use of non-downloadable software for encrypting and enabling secure transmission of digital information over the Internet, as well as over other modes of communication between computing devices; Distributed ledger platform software for use in processing financial transactions; Providing temporary use of non-downloadable software for electronic funds transfer and currency conversion; Providing a web portal featuring blogs and non-downloadable publications in the nature of articles, columns, and informational guides in the fields of virtual currencies, digital and blockchain assets and market and trading trends; Platform as a service (P AAS) featuring computer software platforms for the selling and purchasing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Software as a service (SAAS) featuring computer software platforms for the selling and purchasing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Computer services, namely, creating an on-line virtual environment for the selling and purchasing of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Platform as a service (PAAS) featuring computer software platforms for managing blockchain and token driven, distributed storage computer systems; Software as a service (SAAS) featuring computer software platforms for managing blockchain and token driven, distributed storage computer systems; Computer services, namely, providing secure, private encrypted cloud storage services; Computer services, namely, providing open source decentralized cloud storage platform; Data encryption services featuring blockchain software technology and peer-to-peer protocols to provide secure, private, and encrypted cloud storage; Providing temporary use of non-downloadable software for use as a cryptocurrency wallet; Data mining; Providing temporary use of non-downloadable software for use with blockchain technology; Software as a service (SAAS) services featuring software for clearing, allocation, compliance, recordation and settlement of trading related to digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Platform as a service (PAAS) services featuring software for clearing, allocation, compliance, recordation and settlement of trading related to digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Platform as a service (PAAS) featuring software platforms for facilitating transactions and payments using digital currency, virtual currency, cryptocurrency, digital and blockchain assets,

digitized assets, digital tokens, crypto tokens and utility tokens that allow users to buy from, and sell products and services to others; Software as a service (SAAS) featuring software platforms for facilitating transactions and payments using digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens that allow users to buy from, and sell products and services to others; Blockchain-based software platforms and distributed computing software platforms for auditing and verifying digital information and codes; Design, development and implementation of audit and security software for blockchain-based platforms; Providing temporary use of non-downloadable software for use in facilitating secure transactions; Providing temporary use of non-downloadable software for auditing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Design, development, and implementation of software for distributed computing platforms; Design, development, and implementation of software for blockchain; Design, development, and implementation of software for digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token wallets; Design, development, and implementation of software for third-party verification services for digital currency transactions, including but not limited to transactions involving bitcoin currency; Providing temporary use of non-downloadable software for users to buy and sell products by using digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Providing temporary use of non-downloadable software for use in accessing, reading, tracking, and using blockchain technology; Technical consultancy services related to digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token transactions; Platform as a service (P AAS) featuring computer software platforms for computer system and application development, deployment, and management; Software as a service (SAAS) featuring computer software platforms for computer system and application development, deployment, and management; Providing temporary use of non-downloadable software enabling users to develop, build and run distributed applications through an open-source peer-to-peer smart-contract and payment network platform; Providing temporary use of non-downloadable authentication software for controlling access to and communications with computers and computer networks; Providing temporary use of non-downloadable software for use in the exchange of virtual items; Providing a digital exchange; Providing temporary use of non-downloadable software for use in issuing digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized as; Application service provider (ASP); Application service provider (ASP) featuring application programming interface (API) software which facilitates online services for social networking, developing software applications; Application service provider (ASP) featuring location-aware software for searching, determining and sharing the location of goods, services and events of interest; Application service provider (ASP) featuring software for mapping services; Application service provider (ASP) featuring software for social networking, managing social networking content,

creating a virtual community, and transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Application service provider (ASP) featuring software for use in buying, selling, designing, managing, tracking, valuing, optimizing, targeting, analyzing, delivery, and reporting of online advertising and marketing; Application service provider (ASP) featuring software to enable or facilitate the sharing and displaying a user's location, planning activities with other users and making recommendations; Application service provider (ASP) featuring software to enable or facilitate social and destination mapping; Application service provider (ASP) featuring software to enable or facilitate interaction and communication between humans and AI (artificial intelligence) platforms, namely, bots, virtual agents and virtual assistants; Application service provider (ASP) services; Application service provider (ASP) services featuring software for controlling, integrating, operating, connecting, and managing voice controlled information devices, namely, cloud-connected and voice-controlled smart consumer electronic devices and electronic personal assistant devices; Application service provider (ASP), namely, hosting, managing, developing and maintaining applications, software, and web sites, in the fields of personal productivity, wireless communication, and mobile applications; Application service provider (ASP), namely, providing, hosting, managing, developing, and maintaining applications, software, websites, and databases in the fields of calculation of website ranking based on user traffic; Application service provider (ASP), namely, remote hosting of computer applications of others; Application service provider, namely, providing, hosting, managing, developing, and maintaining applications, software, web sites, and databases in the fields of wireless communication, mobile information access, and remote data management for wireless delivery of content to handheld computers, laptops and mobile electronic devices; Application service provider, namely, providing, hosting, managing, developing, and maintaining applications, software, websites, and databases in the fields of calculation of website ranking based on user traffic; Computer consulting, computer programming; Computer hardware and software consultation and design; Computer hardware, software, application, and network consulting services; Computer online services, namely, providing information, online links and electronic resources related to sports, health, and fitness; Computer services in the nature of providing customized online pages featuring user-defined or specified information, personal profiles, virtual reality, mixed reality, and augmented reality content and data; Computer services, namely, creating virtual communities for registered users to organize groups and events, participate in discussions, get feedback from their peers, and engage in social, business and community networking; Computer services, namely, curating online user-defined content and advertisements and creating social media feeds; Computer services, namely, hosting online web facilities for others for organizing and conducting meetings, events and interactive discussions via the internet and communication networks; Computer services, namely, providing information in the fields of technology and software development via the internet; Computer software development; Creating, maintaining and hosting of a website and other computer and electronic communication networks

featuring information, online links, and electronic resources in the field of sports and fitness; Creating, maintaining and hosting of an interactive web site and other computer and electronic communication networks that enables users to enter, access, track progress, monitor and generate health, fitness, personal exercise, sports, and athletic activity information and achievements; Creating, maintaining and hosting of an interactive web site and other computer and electronic communication networks that enables users to compete and compare athletic information and achievements with other users; Design and development of augmented reality hardware and software; Design and development of computer hardware and computer software; Design and development of interactive multimedia software; Design and development of mixed reality hardware and software; Design and development of virtual reality hardware and software; File sharing services, namely, providing online facilities for others featuring technology enabling users to upload and download electronic files; Hosting of digital content on the internet; Mapping services; Mobile computer and mobile communications device hardware and software consultation and design; Mobile computer and mobile communications device software design for others; Non-downloadable computer software for displaying, aggregating, analyzing and organizing data and information in the fields of health, wellness, fitness, physical activity, weight management, sleep, and nutrition; Non-downloadable computer software for facilitating interaction and communication between humans and AI (artificial intelligence) platforms, namely, bots, virtual agents and virtual assistants; Non-downloadable computer software for sharing and displaying a user's location, planning activities with other users and making recommendations; Non-downloadable computer software for social and destination mapping; Non-downloadable computer software for tracking fitness, health and wellness goals and statistics; Non-downloadable software for creating personalized fitness training programs; Non-downloadable software for creating, managing and accessing user-created and administered private groups within virtual communities; Non-downloadable software for ordering and/or purchasing goods and services; Non-downloadable software for processing electronic payments; Non-downloadable software for providing a virtual marketplace; Non-downloadable software for providing personal training services, workouts and fitness assessments; Non-downloadable software for social networking, creating a virtual community, and transmission of audio, video, images, text and data; Non-downloadable software for streaming multimedia entertainment content; Non-downloadable software for transmitting, sharing, receiving, downloading, displaying, interacting with and transferring content, text, visual works, audio works, audiovisual works, literary works, data, files, documents and electronic works; Online ad-buying platform provider, namely, providing non-downloadable software programs for allowing buyers and sellers of online advertising to purchase and sell advertising inventory; Online non-downloadable cloud computing software for use in electronic storage of data; Online non-downloadable cloud computing software for virtual, mixed and augmented reality applications and environments; Online non-downloadable computer software for use in providing retail and ordering services for a wide variety of consumer goods; Platform as a service (P AAS) featuring computer software platforms for use in purchasing and disseminating advertising; Platform as a service (P AAS) featuring computer software

platforms for social networking, managing social networking content, creating a virtual community, and transmission of images, audio-visual and video content, photographs, videos, data, text, messages, advertisements, media advertising communications and information; Platform as a service (P AAS) featuring computer software platforms for voice command and recognition software, speech to text conversion software, voice-enabled software applications for personal information management; Platform as a service (PAAS) featuring software platforms for social networking and transmission of images, audio-visual content, video content and messages; Platform as a service (P AAS) services featuring computer software to allow users to perform electronic business and e-commerce transaction; Provide an interactive web site that enables users to enter, access, track progress, monitor and generate nutrition, calories, health, fitness, personal exercise, sports, and athletic activity information and achievements; Provide use of non-downloadable software to provide information regarding sports, athletic skill development, fitness coaching, and fitness training via an online website and other computer and electronic communication networks for gaming consoles, personal computers, personal digital devices, and smart phones; Providing an interactive web site that enables users to enter, access, track progress, monitor and generate calories, fitness, personal exercise, and athletic activity information and achievements; Providing an online network service that enables users to transfer personal identity data to and share personal identity data with and among multiple online facilities; Providing customized computer searching services, namely, searching and retrieving information at the user's specific request via the internet; Providing information from searchable indexes and databases of information, including text, electronic documents, databases, graphics, electronic media, images and audio visual content via the internet and communication networks; Providing internet search engines; Providing non-downloadable software to allow users to perform electronic business transactions via the internet and communications networks; Providing online facilities featuring technology that enables online users to create personal profiles featuring social and business networking information, to transfer and share such information among multiple online facilities to engage in social networking, and to manage their social networking accounts; Providing online facilities that give users the ability to upload, modify and share audio, video, photographic images, text, graphics and data; Providing online facilities featuring technology that enables online users to create personal profiles featuring social and business networking information and to transfer and share such information among multiple online facilities; Providing online non-downloadable software for setting up, configuring, and controlling wearable computer hardware and wearable computer peripherals; Providing online sites that gives users the ability to upload, modify and share virtual reality, mixed reality and augmented reality content, information, experiences and data; Providing personal assistant software; Providing search platforms to allow users to request and receive photos, videos, text, data, images, and electronic works; Providing search platforms to allow users to request and receive content, text, visual works, audio works, audiovisual works, literary works, data, files, documents, and electronic works; Providing social assistant software; Providing software for facilitating and arranging for the financing and distribution of

fundraising and donations; Providing software for online charitable fundraising services and financial donation services; Providing temporary access to non-downloadable computer software for mapping services; Providing temporary use of non-downloadable computer software and hosting online facilities to enable users to access and download computer software; Providing temporary use of non-downloadable computer software enabling development, assessment, testing, and maintenance of mobile software applications for portable computing devices, namely, mobile phones, smartphones, handheld computers and computer tablets; Providing temporary use of non-downloadable computer software for sharing and displaying a user's location, planning activities with other users and making recommendations; Providing temporary use of non-downloadable computer software for social and destination mapping; Providing temporary use of non-downloadable computer software for finding content and content publishers, and for subscribing to content; Providing temporary use of non-downloadable computer software for accessing, collecting, displaying, editing, linking, modifying, organizing, tagging, streaming, sharing, storing, transmitting, and otherwise providing electronic media, photographs, images, graphics, audio, videos, audio-visual content, data and information via the internet and communication networks; Providing temporary use of non-downloadable e-commerce software to allow users to perform electronic business transactions via the internet; Providing temporary use of non-downloadable location-aware computer software for searching, determining and sharing the location of goods, services and events of interest; Providing temporary use of non-downloadable software applications for searching and identifying local and location-based points of interest, events, landmarks, employment opportunities, entertainment, cultural events, shopping and offers; Providing temporary use of non-downloadable software applications for providing location-based weather information; Providing temporary use of non-downloadable software applications for providing, linking to, or streaming news or current events information; Providing temporary use of non-downloadable software for modifying photographs, images and audio, video, and audio-video content with photographic filters and virtual reality, mixed reality, and augmented reality (AR) effects, namely, graphics, animations, text, drawings, geotags, metadata tags, hyperlinks; Providing temporary use of non-downloadable software for taking photographs and recording audio, audio-visual and video content; Providing temporary use of non-downloadable software for uploading, downloading, archiving, enabling transmission of, and sharing images, audio-visual and video content and associated text and data; Providing temporary use of non-downloadable software for streaming multimedia entertainment content; Providing temporary use of online non-downloadable software and applications for instant messaging, voice over internet protocol (VOIP), video conferencing, and audio conferencing; Providing temporary use of online non-downloadable software for use in designing, managing measuring, analyzing, disseminating, and serving advertising of others; Providing temporary use of non-downloadable software for taking photographs and recording audio, audio-visual and video content; Provision of Internet search engine services; Rental of computer software that gives users the ability to upload, edit, and share images, videos and audio-

visual content; Software as a service (SAAS) featuring computer software for accessing, browsing, and searching online databases, audio, video and multimedia content, games, and software applications, software application marketplaces; Software as a service (SAAS) featuring computer software for accessing, monitoring, tracking, searching, saving, and sharing information on topics of general interest; Software as a service (SAAS) featuring computer software for connecting, operating, integrating, controlling, and managing networked consumer electronic devices, home climate devices and lighting products via wireless networks; Software as a service (SAAS) featuring computer software used for controlling stand-alone voice controlled information and personal assistant devices; Software as a service (SAAS) for use in designing, creating and analyzing data, metrics and reports in the areas of health, fitness, sleep, nutrition and wellness; Software as a service (SAAS) services featuring software for sending and receiving electronic messages, notifications and alerts; Software as a service (SAAS) services featuring software for use of an algorithm for calculating and generating data for sport activity, fitness training, fitness level assessments, fitness coaching, fitness recommendations and goal setting; Software as a service (SAAS) services, namely, hosting software for use by others for use of an algorithm for calculating and generating data for sport activity, fitness training, fitness level assessments, fitness coaching, fitness recommendations and goal setting; Software as a service (SAAS) services, namely, providing a customized website and mobile portal for individuals featuring data analytics based on physiological metrics for purposes of health monitoring; Software as a service (SAAS) that enables users to manage employee accounts, schedule and track employee participation, and facilitate and manage corporate fitness and wellness programs; Software for electronic messaging; Technical support services, namely, troubleshooting in the nature of diagnosing computer hardware and software problems; Technological services, namely, data warehousing services

Class 45: Online social networking and dating services; Social networking, social introduction and dating services provided via access to computer databases and online searchable databases in the fields of social networking, social introduction and dating; Providing information in the fields of social networking and social introduction; Providing social networking services, namely, the provision of information in the field of personal development, self-improvement, self-fulfillment, charitable, philanthropic, volunteer, public and community services, and humanitarian activities; Providing concierge services for others to meet the needs of individuals, namely, booking reservations, facilitating personal purchases, arranging personal deliveries, making requested personal arrangements, providing recommendations on products and services, providing customer-specific information to meet individual needs; Legal services; Reviewing standards and practices relating to social media content; Compliance consulting in the field of social media; Consulting services in the field of online social networking and social media services; Authentication services; Online social investment network in the nature of an on-line social networking services in the field of investments; Providing a website featuring information on the development of privacy, security, blockchain and distributed ledger

technologies, and data governance law; Regulatory compliance consultancy in the field of digital currency, virtual currency, cryptocurrency, digital and blockchain asset, digitized asset, digital token, crypto token and utility token applications; Online social networking service for investors allowing financial trades and exchange of digital currency, virtual currency, cryptocurrency, digital and blockchain assets, digitized assets, digital tokens, crypto tokens and utility tokens; Business identification verification services; Identification verification services; Online social networking services; Personal concierge services for others comprising making requested personal arrangements and reservations and providing customer-specific information to meet individual needs; Providing access to computer databases and online searchable databases in the fields of social networking, social introduction and dating; Social introduction and networking and dating services; Social networking services related to sports, fitness, and coaching activities provided through a community website online and other computer and electronic communication networks; User verification services

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 25th November, 2021

Roberts & Co., Agent for:

Toyota Jidosha Kabushiki Kaisha, (also Trading as Toyota Motor Corporation) of 1, Toyota-cho, Toyota-shi, Aichi-ken, Japan have applied for registration of one Trade Mark consisting of the following-

BZ2X

In class 12, that is to say: Automobiles, vans, sport utility vehicles, trucks, buses, coaches, electric vehicles and structural arts thereof, namely motors, engines, bodies, brakes, doors, wheels, steering vehicles, transmissions, all for motor vehicles

The Applicants claim that they have not used the said Trade Mark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 24th November, 2023

Marie-Louise Francis, Agent for:

Old Road Rum Company Ltd of Wingfield Estate, Old Road Town, St. Kitts have applied for registration of one Trade Mark consisting of the following-



Disclaimer: Registration of this mark shall give no right to the exclusive use of the words “Rum” apart from the mark as shown.

In classes 25, 33, that is to say:

Class 25: Clothing, namely, Bandanas; Swimsuits; Bathing Trucks; Beach Clothing; Camisoles; Dresses; Face Coverings; Hoods; Jerseys; Knitwear; Rash Guards; Sarongs; Shirts; Short-Sleeve Shirts; Socks; Tee-Shirts; Footwear, namely, shoes; Sandals; Headwear, namely, Headbands; Headscarves; Visors.

Class 33: Alcoholic Beverages containing fruit; Alcoholic Beverages, except beer; Rum; Spirits; Sugarcane-based Alcoholic Beverages; fruit extracts, alcoholic; Cocktails; pre-mixed alcoholic beverages, other than beer-based; Distilled beverages.

The Applicants claim that they have not used the said Trademark in respect of the said goods since 2020.

Ms. Ricki Camacho,
Registrar Trademarks.

Take note that the Registration of Trademark “Coldwell Banker” was published in error in gazette dated 26th August, 2024, Volume: XLIV, No: 24. Kindly see the corrected information below.

TRADEMARKS OFFICE
Antigua, 09th August, 2021

Richards & Company, Agent for:

Coldwell Banker LLC of 175 Park Avenue, Madison, NJ 07940, USA have applied for registration of one Trademark consisting of the following-

COLDWELL BANKER

Disclaimer: Registration of this mark shall give no right to the exclusive use of the words “Banker” apart from the mark as shown.

In class 36, that is to say: Insurance; real estate affairs; real estate brokerage services; franchising services, namely, providing financial information and advice regarding the establishment and operation of real estate brokerage business; property management services; real estate agency services; leasing of real estate; real estate appraisal and valuation; real estate rental services; providing information in the field of real estate via the internet; real estate investment services; real escrow services; real estate consultancy services; mortgage advisory and administration services

The Applicants claim that they have not used the said Trademark in respect of the said goods 7/01/1974.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 02nd July, 2020

Sanhall Trademarks., Agent for:

Lasco Manufacturing Limited, of 27 Red Hills Road, Kingston 10 of America have applied for registration of one Trademark consisting of the following-



In classes 30, 32, that is to say:

Class 30 : Coffee, tea, cocoa and artificial coffee; rice; tapioca and sago; flour and preparations made from cereals; bread, pastry and confectionery; ices; sugar, honey, treacle; yeast, baking powder; salt; mustard; vinegar, sauces (condiments); spices; ice

Class 32: Beers; mineral and aerated waters and other non-alcoholic - beverages; fruit beverages and fruit juices; syrups and other preparations for making beverages

The Applicants claim that they have not used the said Trade Mark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 30th January, 2024

Richards & Co., Agent for:

Digicel Caribbean Limited of One Welches, Welches, St. Thomas, BB22025, Barbados have applied for registration of one Trade Mark consisting of the following-

DIGICEL

In classes 9, 35, 36, 38, 41, 42, 45, that is to say:

Class 09: Closed circuit TV products for use in connection with surveillance and monitoring of remote locations; closed circuit TV systems for security and surveillance, namely, cameras, switches, monitors, microphones and recorders; camera hardware systems for video surveillance; electronic video surveillance products, namely, electronic components of security systems; wearable electronic tracking devices with embedded automated monitoring software for monitoring incarcerated individuals; downloadable computer software for use as an electronic wallet for transferring, sending, receiving and withdrawing funds, bill payment, top up services and contactless transactions and payments with retailers, merchants and vendors; downloadable software in the nature of a mobile application for remote viewing, monitoring, programing, operating and controlling smart appliances, electrical systems and security systems installed in homes and to receive alerts from a home monitoring service regarding alarms, smoke emissions and water leaks; downloadable software in the nature of a mobile application which provides access to a telecommunications service provider portal for account management, bill review and payment, subscription selection and top up services; downloadable computer game software; recorded computer game programs; downloadable video game software; downloadable electronic game software for mobile phones, digital tablets and other mobile electronic devices; downloadable interactive game programs; downloadable interactive game software; downloadable computer entertainment game software; downloadable computer game programs provided by means of social networks; downloadable computer software applications for mobile phones, digital tablets, and other mobile electronic devices, namely, software for operating video games and computer games; computer game cartridges and discs; downloadable computer software, namely,

software in the nature of a mobile application for use in streaming video games; downloadable computer software, namely, software in the nature of a mobile application for use in streaming television shows, films, movies, and concerts; pre-recorded compact discs and CD-ROMs featuring information in the fields of music, video, films, games and sports; recorded and downloadable computer software to enable peer-to peer networking file sharing; recorded and downloadable computer software which enables storing, processing, manipulating, transmitting, broadcasting, retrieving and reproduction of music; recorded and downloadable computer software for account management, bill payment and online phone top up services; downloadable software in the nature of a mobile application for obtaining news, information, commentary, audio and visual content of the type found in general interest publications; modems; radio apparatus and instruments, namely, radio pagers; machine readable encoded cards, namely, prepaid magnetically encoded telephone calling cards and magnetically encoded credit cards; blank smart cards; media for storing information, data, images and sound, namely, DVDs, CD-ROMs and optic discs; downloadable digital music provided from a computer database or the internet, including MP3 internet websites; personal digital assistants; satellite receiving and transmission apparatus and instruments, namely, radio receivers and GPS systems; apparatus for listening to music downloaded from the internet, namely, headphones, headsets and wireless headsets; batteries; power adapters for use with telecommunications apparatus; radio telephones; mobile and fixed telephones; computers, namely, laptop and notebook computers; electronic personal organizers; electronic navigational and positional apparatus and instruments, namely, global positioning systems; electronic satellite navigational and positional apparatus and instruments; loudspeaker devices which permit hands-free use of mobile telephones in motor vehicles; parts and fittings included in Class 9 for all the aforementioned goods in particular, loudspeakers and wireless devices namely, loudspeaker devices, television antennas, microphones and cameras for live streaming; downloadable ringtones and graphics for mobile phones; blank CD-ROMs for sound or video recordings; downloadable electronic publications provided on-line from a computer database, the internet or other electronic network in the nature of a newsletter featuring information on the telecommunications industry; downloadable software development tools for creating software and mobile applications; downloadable computer software for purchasing, accessing, and viewing movies, tv shows, videos, and multimedia content; downloadable computer software featuring learning activities in the field of digital marketing, coding and telecommunications; downloadable mobile applications for accessing and streaming audiovisual and multimedia content via the internet and global communications networks; downloadable video game software; downloadable computer games; downloadable interactive video game programs; computer game cartridges and discs; downloadable computer game software for use with mobile telephones, tablets and personal computers; downloadable electronic game programs; downloadable graphics featuring emoji sets for use on computers, tablets, and mobile phones; downloadable ringtones and sound recordings featuring music, all for wireless communications devices; pre-recorded CDs and DVDs featuring romantic comedies, docudramas, documentaries,

action films, thriller adventures, comedic dramas, fiction and non-fiction stories on a variety of topics, music, dramatic performances, non-dramatic performances, and games; downloadable motion pictures and television shows featuring romantic comedy, docudramas, documentaries, action films, thriller adventures, comedic dramas, and fiction and non-fiction stories on a variety of topics provided via a video-on-demand service; downloadable motion pictures and television shows in the fields of action adventure, animation, anime, biography, classics, comedy, crime, documentaries, drama, faith, family, fantasy, film-noir, history, horror, international, music, mystery, romance, science fiction, sports, thrillers, war, and westerns; digital media streaming devices; downloadable mobile software applications for mobile communication devices for use in distribution of digital video, video files, and multimedia content; downloadable computer software that allows users to customize their viewing experience by selecting and arranging the display of audio, video, and audio-visual elements by users in the fields of sports and the entertainment industry; downloadable podcasts in the fields of news, commentary, weather, sports, entertainment, fashion, food, finance, music, inspiration, health, lifestyle, travel, parenting, science, technology, culture, and wellness; downloadable mobile applications to broadcast live sporting events, broadcasting of sports programs and sports information, including sports scores, sports statistics, player statistics, play-by-play sports commentary and sports editorial commentary; downloadable mobile applications for use in fantasy sports leagues, and managing and participating in fantasy sports leagues; downloadable mobile applications for providing sports programs, information, previews, alerts, replays, video clips of sporting competitions and webcam feeds in the field of sports; downloadable mobile applications for sports betting; downloadable mobile device software namely, an application that provides sports advice and analysis in the field of sports, college sports, professional sports, amateur sports, fantasy sports, sports events, sports leagues, teams, athletes, sports rankings, sports scores, sports predictions; computer application software for streaming television programs and movies on electronic devices, namely, smartphones, tablets and laptop computers; cable boxes and remote controls for cable boxes; modems; cable modems; smart home hubs comprised of voice-activated speakers, computer hardware, and downloadable software operating internet-enabled and connected lighting apparatus and home security alarms; computer software namely, downloadable computer software featuring an entertainment database for providing, purchasing, renting, and accessing downloadable and non-downloadable movies, TV shows and videos on a variety of topics, and music; computer software for streaming, broadcasting, transmitting, distributing, reproducing, organizing, and sharing music, audio, video, audiovisual, multimedia content, and other data via a global communications network; computer software for use in downloading, transmitting, receiving, extracting, encoding, decoding, playing, viewing, storing, and organizing text, data, images, audio and video files, and multimedia content; computer software to enable users to view or listen to audio, video, text, and multimedia content; computer software for creating and providing user access to searchable databases of information and data; search engine software; computer software for wireless content delivery; computer software for accessing online information; computer software for facilitating payments and online transactions; computer software

for use in disseminating advertising for others; computer software for electronic storage of data; computer software for purchasing, accessing, and viewing movies, TV shows, videos, music, and multimedia content; audiovisual recordings featuring entertainment programs in the nature of movies, musical programs, TV shows, and videos on a variety of topics; downloadable music files; downloadable audiovisual and multimedia content featuring entertainment programs in the nature of movies, musical programs, TV shows, and videos on a variety of topics, provided via a video-on-demand service; downloadable motion pictures and television shows featuring content on a variety of topics; audio and video recordings featuring content on a variety of topics; downloadable audio and video recordings featuring content on a variety of topics; downloadable audio files, multimedia files, text files, audio material, video material featuring content on a variety of topics; downloadable mobile applications to enable users access to music, audio, video, audiovisual, multimedia content, and other data; computer software for the collection, organizing, modifying, book marking, transmission, storage, and sharing of data and information; software for text, image, and sound transmission and display; computer programs for accessing, browsing, and searching online databases; software for telecommunication and communication via local or global communications networks namely, for the transmission of data between two points, for wireless content delivery, for upload, storage, retrieval, download, transmission and delivery of digital content, and for communicating audio, video and data between computers; software for telecommunication and communication via local or global communications networks including the internet, intranets, extranets, mobile communication, cellular and satellite networks; software for access to communications networks including the Internet; downloadable mobile applications for accessing and streaming audiovisual and multimedia content via the Internet and global communications networks

Class 35: Providing on-line customer support services in the fields of mobile and fixed telecommunications services; providing on-line customer support services in the fields of cable television transmission and broadcasting services; providing on-line customer support services in the field of wireless broadband communications services; advertising services, namely, providing advertising space in online computer games and electronic games for the advertisement of the goods and services of others; advertising services, namely provision of space on web sites for advertising the goods and services of others; mobile advertising services for others; advertising media services, namely, preparing and planning media advertising plans; procurement, namely, purchasing and placing on behalf of clients all forms of advertising; marketing services, namely, promoting or advertising the goods and services of others; providing advertising, marketing and promotional services, namely, development of advertising campaigns for television, cable television, print media, social media, wireless electronic devices and the Internet

Class 36: Mobile top up services; issuing prepaid debit cards for use with electronic wallets for the purchase of goods and services on-line and in-store; charitable fundraising services; providing grants for community development projects; charitable foundation services, namely, providing fundraising activities, supplemental funding, capital improvement

funding, scholarships and financial assistance for programs and services of others; charitable services, namely fundraising services by means of organizing special events for special needs organizations; providing grants for projects in the areas of Improvements at educational institutions; leT upgrades to community centers, development of agriculture through farming groups, promotion of entrepreneurship for sustainability, upskilling and training at-risk youths for job-readiness and other community-based activities; bill payment services provided via an electronic wallet; mobile and online financial services that allow users to make bill payments via a hand held mobile device or online via a website; mobile top up

Class 38: Mobile telecommunications services; digital network telecommunications services; wireless broadband communication services; telecommunications services, namely, transmission of data, voice, sound, text, images, graphics, video and information; internet access provider services; provision of telecommunications and digital global network connectivity services across multiple network infrastructures and communications protocols to provide dedicated access to the internet for the transfer of images, data, file sharing, voice, messages, audio, video, audio-video and multimedia work; push to talk services for two way communications across wireless networks; providing communications connections to local and wide area computer and telephone network systems; mobile and fixed telecommunications services; network roaming services provided as part of wireless internet services; network roaming services provided as part of mobile telecommunications services; internet access provider services; telecommunications services, namely, mobile and fixed telephone services, and wireless and cellular telephone services; satellite communications services, namely, broadcasting and electronic data transmission services; leasing and rental of telecommunications, radio, radio telephone and radio facsimile apparatus, namely, modems, mobile phones, landline telephones, answering machines, two way radios, wireless routers; communication of electronic data by radio, telecommunications and by satellite being electronic data transmission; telecommunications services, namely providing advanced calling features, namely, providing the ability to record voice memos after a telephone call by leaving messages that will be recorded separately and saved online as a file which can then be emailed, shared or kept private based on user settings; loan, leasing and rental of replacement telecommunications apparatus in the case of breakdown, loss or theft, namely, analog switches, digital switches, voice over internet protocol (VoIP) switches, transmission lines, optical fiber and base transceiver stations; provision of internet services, namely, internet access services; telecommunication of information, web pages, computer programs and any other electronic data, namely, electronic message collection and transmission services via SMS; electronic transmission of mail services, namely, email forwarding services and electronic data interchange services; providing telecommunications connectivity services for transfer of images, messages, audio, visual, audio-visual and multimedia works; provision of directory services, namely, telephone call completion services for directory assistance customers; provision of wireless application protocol services including those utilizing a secure communications channel being voice over internet protocol services; telecommunications services,

namely, providing electronic message alerts via the internet notifying individuals of a changed status or condition of a sensing device in a security system; provision of telephone directory services, namely, telephone call completion services for directory assistance customers; electronic data interchange services; transfer of data by telecommunications; broadcast and transmission of radio and television programs; sending, receiving and forwarding messages in the form of text, audio, graphic images or video or a combination of these formats; electronic unified messaging services being electronic messaging services; voicemail services; providing electronic data network services, namely, electronic data interchange services (EDI) services; video conferencing services; video telephone services; providing telecommunications connections to the internet or databases; providing access to digital music websites on the internet; providing access to MP3 websites on the internet; delivery of digital music by electronic transmission; computer aided transmission of messages, electronic data and images; communication by computer terminals; news agency services for electronic transmission, namely, transmission of news • and current affairs information; providing on-line chat rooms for social networking; providing internet chatrooms; provision of on-line access to exhibitions and exhibition services being telecommunications access services; provision of information relating to the aforementioned services; streaming of audiovisual and multimedia content via the internet; transmission and delivery in the nature of streaming of audiovisual and multimedia content via the internet; video-on-demand transmission services; electronic transmission of voice, data, images, signals, messages and information; internet protocol television (IPTV) transmission services; streaming of data; streaming of data in the nature of music, movies, tv shows, gaming competitions and tournaments on the internet; subscription-based audio and video broadcasting services over the internet; internet radio broadcasting services; electronic data transmission; electronic transmission and streaming of digital media content for others via global and local computer networks; telecommunications services, namely, transmission of webcasts; transmission of digital files; electronic transmission of digital photo files among internet users; providing telecommunications access to online directories, databases, websites, blogs and reference materials; transmission of news; podcasting services, namely, transmission of podcasts and webinars; providing an on-line forum for transmission of messages among computer users; electronic transmission of data in the nature of photos, videos, text, data, images and other electronic works; electronic bulletin board services; providing telecommunications access to on-line electronic publications; provision of on-line telecommunications access to exhibitions and exhibition services in the field of music and entertainment; streaming audio-visual and multimedia content via a global computer network and the internet to digital media streaming devices; providing sports-related video on demand transmission of audio-visual content via the internet; transmission of sports-related audio, video, and audio-visual content, data and information via the internet, communications networks, and wireless telecommunications networks; providing on-line chat rooms for sports related discussions and electronic bulletin boards for transmission of messages among users in the field of sports; broadcasting services and provision of telecommunication access to films and

television programs provided via a video-on-demand service; telecommunication services, namely, personal communication services and local, regional and long distance telephone services; digital network telecommunications services; wireless broadband communication services; telecommunications services, namely, transmission of data, voice, sound, text, images, graphics, video and information; cable television transmission and broadcasting services; transmission and broadcasting of television programs, data, sound, text, images, video and video-on demand, by means of cable networks, satellite, computer terminal, the global computer network, fiber optics network and modems and other technologies that enable communications; internet access provider services; providing multiple user access to the internet by means of a cable network; video-on-demand transmission services; network roaming services provided as part of wireless internet services; rental of modems; streaming of audio, visual and audiovisual material via a global computer network; over the top (OTT) streaming of audio, video, and audiovisual material; providing high speed access to area networks and a global computer information system; telecommunications, namely, communication via portable electronic devices, portable media players, portable digital devices, for transmitting, accessing, receiving, uploading, downloading, encoding, decoding, streaming, displaying, storing, caching, and transferring voice, audio, visual images, data, photos, videos, text, content, audiovisual works, multimedia works, files, and other electronic works; video-on-demand transmission; Internet protocol television (IPTV) transmission services; electronic transmission of streamed and downloadable audio and video files via computer and other communications networks; electronic transmission of information and data; electronic transmission and streaming of digital media content for others via global and local computer networks; telecommunication services, namely, transmission and streaming of voice, data, images, films, television programs, audio, and audiovisual programs and other digital media content and information by means of telecommunications networks, wireless communication networks, social media platforms and via the internet; streaming of audio, video, and audiovisual material on the Internet, communications networks, and wireless telecommunications networks; streaming of data; streaming of music, films, movies, TV shows on the Internet; broadcasting services, namely, digital audio, visual, and audiovisual broadcasting services provided via a global communications network; broadcasting of cinematographic films and audiovisual programs over the Internet; subscription-based audio and video broadcasting services over the Internet; broadcasting services and provision of telecommunication access to films, television programs, audio and audiovisual programs, and other digital media content and information, provided via a video-on-demand service; Internet broadcasting services; telecommunication services, namely, transmission of webcasts; transmission of digital files; electronic transmission of digital content by computer networks, the Internet, DSL, cable networks, digital download, digital streaming, video-on-demand, near-video-on-demand, TV, pay-per-view TV, satellite, cable, telephone, or mobile telephone; transmission of news; delivery of messages by electronic transmission; electronic transmission of television and movie guides over the Internet; electronic communication between computers through streaming of data; provision of access time to global computer networks in order to

view multimedia materials on the Internet; provision of telecommunications connections to computer databases; electronic transmission of data by audio-visual apparatus controlled by data processing apparatus or computers; rental of access time to global computer networks; broadcasting services, namely, transmission of advertising programs and media advertising communications via digital communications networks

Class 41: Providing a website featuring information about mobile telecommunications products and services; online gaming services; entertainment services, namely, providing online computer and electronic games and video games; entertainment services in the nature of online gaming competitions and tournaments; entertainment services, namely, live performances by video game players; entertainment services, namely, providing online non-downloadable videos featuring games being played by others; entertainment services in the field of music and entertainment, namely, talent shows, live concert performances and reality tv shows and sporting and cultural activities, namely, hosting cricket and football tournaments and matches and domino tournaments and matches; providing news and information in the field of music and entertainment, events relating to music and entertainment, culture, sports, education, community events calendar relating to music and entertainment, via a website; publication of online books and journals, and lyrics to songs; computer based training services in the field of music and entertainment; music publishing and other entertainment information services; pre-recorded digital music, non-downloadable, provided from MP3 websites on the internet; pre-recorded digital music, non-downloadable, provided from the internet; arranging and conducting conferences, workshops, and seminars in the field of music and entertainment; exhibition services relating to music and entertainment; ticket reservation and booking services for entertainment, sporting and cultural events; electronic lending library services for the supply of electronic information, including archive information, in the form of text, audio and/or video information; provision of information relating to all the aforementioned services in this class; providing entertainment services via a global communication network in the • " nature of online games and websites featuring a wide variety of general interest entertainment information relating to motion picture films, television show programs, musical videos, related film clips, photographs, and other multimedia materials; providing online non-downloadable video clips and other multimedia digital content containing audio, video, artwork, and/or text from or related to ongoing talent shows, reality shows, and sporting events; providing temporary use of non-downloadable interactive game software; providing non-downloadable films and television shows via a video-on-demand transmission service; providing online information, reviews, and recommendations regarding movies and television shows via a website and video-on-demand transmission services; providing a website featuring non-downloadable television shows, movies, and multimedia entertainment film and television content, as well as information, reviews, and recommendations regarding television shows, movies, and multimedia film and television entertainment content; entertainment services, namely, providing non-downloadable prerecorded music and audio programs featuring romantic comedy, docudramas, documentaries, action films, thriller adventures, comedic dramas and fiction and non-fiction stories on

a variety of topics, and information in the field of music, and commentary and articles about music, all on-line via a global computer network; presenting live musical concerts and performances; music production services; music publishing services; multimedia publishing of games; production of video and computer game software; rental of video games; digital imaging services; providing a subscription based website featuring non-downloadable videos featuring music, radio, movies, tv shows, videos, games and information about music, albums, artists and songs; providing information, reviews and personalized recommendations in the field of entertainment; providing information, reviews and personalized recommendations in the field of entertainment by means of communications networks; entertainment services, namely, providing sports programming and information, play-by-play sports commentary, previews, alerts, replays, promotions, namely, sweepstakes, competitions, and contests, video clips of sporting competitions, webcam feeds in the field of sports, and computer and video game programs, all of the above provided via a global computer network, mobile devices, wireless networks and other internet connected devices; entertainment services, namely, providing online videos in the field of sports, not downloadable; providing online audio-visual entertainment, namely, providing live and recorded video in the field of sports content via the internet, telecommunications networks and wireless communications networks; sports information services, namely providing news, information, commentary and analysis over the internet and via wireless and mobile devices in the fields of sports, college sports, fantasy sports, virtual sports, sports figures, sports events, sports leagues, teams, athletes, sports rankings, sports scores, sports predictions, sports gambling and betting; providing a website that provides sports information in the nature of sports league player statistics; providing online non-downloadable articles in the field of sports strategy and sports predictions; entertainment services in the nature of fantasy sports games and leagues; arranging and conducting athletic competitions; entertainment services, namely, providing podcasts in the field of sports; non-downloadable online game software that enables users to locate other users and play games over communication networks; provision of non-downloadable films and movies via a video-on-demand service; production and syndication of sports television programs; distribution of entertainment and educational television programming and video-on-demand television programming; providing an internet website portal featuring television programming in the fields of entertainment and education; entertainment services, namely, continuing programs about a variety of topics accessible by means of television, satellite, audio, video, web-based applications, mobile phone applications, and computer networks; entertainment services, namely, providing information via a global computer network in the • .. \, field of entertainment and entertainment-related topics; providing a website featuring non- downloadable audio, video, and audiovisual content in the nature of recordings featuring music, movies, TV shows, and videos about a variety of topics; entertainment services, namely, providing temporary use of non-downloadable online video featuring music, movies, TV shows, and videos about a variety of topics; provision of non-downloadable videos featuring programs on a wide variety of entertainment topics via a video-on-demand service; provision of non-downloadable

films, movies and television shows about a variety of topics via a video-on-demand service; distribution and rental of entertainment content, namely, computerized online searching and ordering service featuring movies, motion pictures, documentaries, films, television programs, graphics, animation and multimedia presentations, and other audiovisual works in the form of non-downloadable digital transmission content and non-downloadable direct digital transmission content viewable over computer networks and global communication networks; rental of audio-visual works, specifically, motion pictures, television programming, videos, music videos, and music; film, movie, TV show and video production and distribution; providing a searchable database featuring audio, video and audiovisual content through the Internet, telecommunications networks and wireless telecommunications networks in the field of movies, TV shows, videos, and music; digital audio, video, and multimedia publishing services; entertainment services, namely, providing non-downloadable prerecorded music and audio programs featuring content on a variety of topics, and information in the field of music, and commentary about music, all on-line via a global computer network; entertainment services, namely, providing live visual and audio performances, musical, variety, news, dramatic, and comedy shows; providing entertainment information; providing online news, information and commentary in the field of entertainment; providing live visual and audio performances, namely, musical, variety, news and comedy shows; presenting live musical concerts and performances; music production services; providing non-downloadable interactive resources for searching, selecting, managing, and viewing audiovisual content in the nature of recordings featuring movies, TV shows, videos and music; television entertainment, namely, production of motion pictures, television shows, multimedia entertainment content for viewing on television; distribution for others of programming content rendered through the medium of television, cable and satellite systems and via the Internet; premium and pay television entertainment services, namely, production and distribution of motion pictures, television programming, and videos on a variety of topics rendered through the medium of television, cable, satellite and broadband systems, and via the Internet; entertainment services in the nature of development, creation, production, distribution, and post-production of motion pictures, television shows, and multimedia entertainment content; providing information on entertainment, movies and television shows via social networks; providing movies, television shows, music, multimedia entertainment content, and information via a website

Class 42: Design, implementation and provision of unified communication services; cloud computing and software services; computer services, namely, cloud hosting provider services; cloud storage and back up services for electronic data and files; cloud disaster recovery infrastructure services; computer services, namely, remote and on-site infrastructure management services for design, implementation, monitoring, administration and management of public and private cloud computing IT and application systems; design, implementation and provision of cybersecurity monitoring services in the nature of restricting unauthorized access to telecommunications systems, computer network systems, information technology systems and digital products and services; design, implementation and

provision of cybersecurity monitoring services to ensure compliance with international standards for cybersecurity and data privacy; breach detection services, namely, monitoring of computer systems, information technology systems and telecommunications systems for detecting unauthorized access and data breaches; consultancy services relating to information technology architecture and infrastructure; design and implementation of infrastructure for fleet management monitoring services; design, implementation and management of networking system infrastructure for LAN, WAN and wireless networks; design, implementation and provision of cybersecurity monitoring services in the nature of restricting unauthorized access to telecommunications systems, computer network systems, information technology systems and digital products and services; design, implementation and provision of cybersecurity monitoring services to ensure compliance with international standards for cybersecurity and data privacy; breach detection services, namely monitoring of computer systems, information technology systems and telecommunications systems for detecting unauthorized access and data breaches; charitable services, namely, providing computer equipment and tablets to elementary school children; providing a website featuring technology enabling users to remotely view, monitor, program, operate and control smart appliances, electrical systems and security systems installed in homes and to receive alerts from a home monitoring service regarding alarms, smoke emissions and water leaks; design and development of home security systems and home energy conservation systems; providing temporary use of non-downloadable interactive game software; design and development of video and computer game software; software as a service services (SaaS) featuring software for use in connection with management of an online music subscription service; providing temporary use of online non-downloadable software that enables users to play and program music and entertainment-related audio, video, text and multimedia content; providing temporary use of online non-downloadable software to enable users to program audio, video, radio, television and entertainment related programs; scientific research services in the field of music information technology and computer analysis; computer systems design; monitoring of computer systems by remote access to ensure proper functioning; computer programming; computer software design; creating and maintaining web sites for others; installation of computer software; computer services, namely, providing a website allowing users to upload music and photos; computer services, namely, providing a website allowing users to upload music and photos to the internet for others; creating an on-line community for connecting video players, teams and leagues for the purpose of organizing games and sporting activities; providing a website featuring technology that creates personalized movie, tv shows, video and music channels for listening, viewing, and sharing; providing temporary use of non-downloadable computer software for streaming, broadcasting, transmitting, distributing, reproducing, organizing and sharing music, audio, video, games and other data; providing temporary use of non-downloadable computer software for use in authoring, downloading, transmitting, receiving, editing, extracting, encoding, decoding, playing, viewing, storing and organizing text, data, images, and audio and video files; providing temporary use of non-downloadable search engine software; providing temporary use of non-

downloadable computer software for wireless content delivery; providing temporary use of non-downloadable computer software for online shopping; providing temporary use of non-downloadable computer software for facilitating payments and online transactions; providing temporary use of non-downloadable computer software for use in disseminating advertising for others; operation of search engines being provision of internet search engines; providing news and information in the fields of music and entertainment via a website; providing a website featuring technology that enables users to access web-based subscription services featuring non-downloadable software for accessing, downloading, selecting, and viewing motion pictures, films and television programming; computer services, namely, providing an interactive website featuring technology that allows users to access a database of television series, movies, previews, trailers, news and other related information; providing a website featuring a search engine for shows and episodes of entertainment series

Class 45: Managed firewall services; design and implementation of infrastructure for surveillance systems; surveillance services; monitoring services provided via telecommunications and global computer networks for monitoring incarcerated individuals through the use of wearable devices; home security alarm monitoring services; home monitoring services for smoke emissions and water leaks; consultancy services in the fields of home security and energy conservation; home alarm response and verification services; monitoring of home security systems for protecting personal property; home security monitoring using cameras, motion detectors, door sensors, doorbells, and temperature sensors

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 01st February, 2024

Roberts & Co., Agent for:

Obagi Cosmeceuticals LLC of 3760 Kilroy Airport way, Suite 500, Long Beach, California 90806, U.S.A have applied for registration of one Trade Mark consisting of the following-

NU-CIL

In class 3, that is to say: Hair care serum; beauty serums; serums for cosmetic purposes; cosmetic preparations for eyelashes; eyebrow cosmetics; hair conditioners; hair lighteners

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADE MARKS OFFICE
Antigua, 18th August, 2023

Roberts & Co., Agent for:

CARIBBEAN DEVELOPMENT COMPOANY LIMITED of P.O. Box 1287, Eastern Main Road,

Champs Fleurs, Trinidad& Tobago have applied for registration of one Trademark consisting of the following-



Claim for Colors: Black, Green Pantone 362 C, Yellow Pantone 116C, Red Pantone 18C, Gold Kurz Foil-Luxor 427

In class 33, that is to say: Alcoholic beverages, except beers; alcoholic preparations for making beverages

The Applicants claim that they have not used the said Trademark in respect of the said goods since January 2022.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 05th November, 2021

Roberts & Co., Agent for:

ETI SANAYI VE TICARET ANONIM SIRKETI of Organize Sanayi Bolgesi 11, Cadde Eskisehir, Turkey have applied for registration of one Trade mark consisting of the following-



Claim for Claim: Black and Red (Pantone No.P 200C)

In class 30, that is to say: Biscuits; chocolates; pastries; crackers; wafers; cakes; tarts; desserts, namely, bakery desserts, desserts based on flour and chocolate; breads; puffed gains; oatmeal; breakfast cereals; ice cream; edible ices

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 01st February, 2021

Sanhall Trademarks, Agent for:

Greenfields Ltd of #3 Redcliffe Quay, Redcliffe Street, P.O. Box 662, St. John's, Antigua have applied for registration of one Trademark consisting of the following-



Disclaimer: Registration of this mark shall give no right to the exclusive use of the words “Antigua” or

“WI “and “image of a plant shooting out the letter G” apart from the mark as shown.

In class 30, 31, that is to say:

Class 30: Honey

Class 31: Fresh Fruits and vegetables

The Applicants claim that they have not used the said Trademark in respect of the said goods since 11/11/2020.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 01st February, 2021

Richards & Company, Agent for:

Coralisle Group Ltd. of Jardine House, 33-35 Reid Street P.O Box HM 1559, Hamilton HM FX Bermuda have applied for registration of one Trade mark consisting of the following-



Claim for Colors: Ocean Blue Pantone 7687C, CMYK: 100.80.0.4, RGB: 29.66.137, Hex: ID1d4289, Caribbean Blue PMS: 639C, CMYK: 97.4.3.2, RGB: 0.149.200, HEX: #0095C8, PMS: Black, CMYK: 0.0.0.100, RGB: 0.0.0, HEX#000000

Disclaimer: Registration of this mark shall give no right to the exclusive use of the words

“INSURANCE” apart from the mark as shown.

In class 36, that is to say: Insurance services, namely, Accident insurance; Actuarial services; Administration of insurance plans; Arranging of insurance; Life Assurance; Fire insurance; Guarantee insurance; Health Insurance; Insurance; Insurance brokerage; Insurance broking; Insurance claim assessments; Insurance research; Insurance underwriting; Life insurance; Loss adjustment; Marine insurance; Medical insurance; Motor insurance; Pension services; Reinsurance; Service insurance contracts for consumer and professional products and services; Travel insurance; Insurance Underwriting. Financial Services, namely, Administration of financial affairs; arranging of loans; banking services; cash investment; Corporate financing; provision of finance credit services; credit agency, credit brokerage; credit card services; escrow services; arranging financial affairs of estate planning services; Raising of finance; financial management; Financial planning; Preparation of Financial reports and analyses; Financial research; Financing of loans; Investment; Investment advice; Capital Investment; Investment trust services; arranging of Loans against security; Financing of loans; Financial Management; Moneylending; Money order services; Mortgage banking; Mortgage broking; Mortgage lending; Pension services; savings bank services and unit trust services. Estate Agency and other Brokerage Services, namely, arranging of leases of real property only; leasing of real estate; renting of commercial premises and Renting of offices. Valuations and Appraisals, namely, Insurance claim assessments. Trustee and Guarantor services; namely, fiduciary

services; investment trust services; issuing letters of credit; trustee services; trusteeship. Information and Advisory services included in this class, namely, credit information services; financial advice; provision of financial information; preparation of financial reports and analysis; financial research; Insurance advice; provision of Insurance information; Insurance research; financial research/insurance research; Financial studies/insurance studies. Other services included in this class namely, Charitable fund raising services; Charitable collections and arranging financial affairs for estate planning services.

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 02nd July, 2020

Sanhall Trademarks, Agent for:

Lasco Manufacturing Limited of 27 Red Hills Road Kingston 10 have applied for registration of one Trademark consisting of the following-



In classes 30, 32, that is to say:

Class 30: Coffee, tea, cocoa and artificial coffee; rice; tapioca and sago; flour and preparations made from cereals; bread, pastry and confectionery; ices; sugar, honey, treacle; yeast, baking powder; salt; mustard; vinegar, sauces (condiments); spices; ice

Class 32: Beers; mineral and aerated waters and other non-alcoholic - beverages; fruit beverages and fruit juices; syrups and other preparations for making beverages

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

Take note that the Registration of Trade Mark “Flow” was published in error in gazette dated 29th June, 2017, Volume: XXXVII, No: 52. Kindly see the corrected information below.

TRADE MARKS OFFICE
Antigua, 10th October, 2014

Roberts & Co., Agent for:

Columbus International Capital (Barbados) Inc. of Suites 205-207 Dowell House, Cr. Roebuck and Parlmetto Sts., Bridgetown, Barbados, W.I have applied for registration of one Trade Mark consisting of the following-



In classes 09, 16, 35, 37, 38, 41, 42, that is to say:

Class 09: surveying, photographic, cinematographic, signaling, checking (supervision) apparatus and instruments for conducting, switching, transforming, accumulating, regulating or controlling electricity; apparatus for recording, transmission or reproduction of sound or images; magnetic data carriers, recording discs; DVDs and other digital recording media; data processing equipment, computers; computer software;

Class 16: Paper, cardboard and goods made from these materials, not included in other classes; printed matter; photographs; instructional and teaching material (except apparatus); plastic materials for packaging (not included in other classes)

Class 35: Advertising; business management; business administration; office functions; sale of infrastructure as service

Class 37: Building construction; repair; installation services; sale of data centre

Class 38: Telecommunications

Class 41: Education; providing of training; Entertainment; sporting and cultural activities

Class 42: Scientific and technological services and research and design relating thereto; industrial analysis and research services; design and development of computer hardware and software.

The Applicants claim that they have not used the said Trade Mark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 06th December, 2021

The Vanilla Orchid, Agent for:

The Vanilla Orchid of St. Clair Heights, P O Box W0177, St. Johns have applied for registration of one Trademark consisting of the following-



Claim for Colors: Brown- Helix/Html 6D4F47
Pantone 7518 C

Disclaimer: Registration of this mark shall give no right to the exclusive use of the words “**Vanilla**” and “**Orchid**” apart from the mark as shown.

In classes 16, 21, 25, 30, 35, 43, that is to say:

Class 16: Paper and cardboard; printed matter; instructional and teaching materials; plastic sheets; films and bags for wrapping and packaging

Class 21: utensils and containers for household and kitchen use; cookie cutters; molds [kitchen utensils]; cosmetic spatulas; cosmetic utensils; chopping boards for kitchen use

Class 25: Clothing, namely shirts; pants; aprons; headwear, namely headbands; hats

Class 30: Flour and preparations made from cereals; bread, Pastries and confectionery namely cakes, candy decorations for cakes, chocolate mousses, chocolate decorations for cakes, chocolate based beverages, coffee-based beverages, croissants, dessert mousses, dough, custard, flavourings, fondants, gluten-free bread, ice cream, macarons, petits fours, pies, quiches, profiteroles, pudding

Class 35: Retails services relating to bakery products

Class 43: Café services; decorating of foods; Food and drink catering; Snack bar services

The Applicants claim that they have not used the said Trademark in respect of the said goods since 16.07.19.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 22nd February, 2022

Lake & Kentish, Agent for:

British American Tobacco (Brands) Limited of Gloe House 4 Temple Place, London WC2R 2PG, United Kingdom have applied for registration of one Trademark consisting of the following-



In class 34, that is to say: Tobacco, raw or manufactured; tobacco products; tobacco substitutes (not for medical purposes); all for the purpose of being heated but not burnt; smokers' articles; electronic devices and their parts for the purpose of heating tobacco

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 30th September, 2021

Lake & Kentish, Agent for:

Sun Mark Gulf (DMCC) of Fortune Tower, Jumeirah Lake Towers, Plot No. C1, Unit No. 1502, PO Box 233190, Dubai, UAE have applied for registration of one Trademark consisting of the following-

BULLET

In class 32, that is to say: Mineral waters, aerated water and carbonated waters; flavored waters and non-alcoholic beverages, namely, fruit punches, smoothies and lemonades; hypertonic drinks; fruit juices and vegetable drinks; syrups for making beverages; nonalcoholic fruit drinks, non-alcoholic liqueurs; soft drinks, namely, carbonated and non-carbonated soft drinks, energy drinks and coffee-flavored soft drinks; and non-alcoholic drinks, namely, energy shots

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 01st February, 2021

Sanhall Trademarks Ltd, Agent for:

Greenfields Ltd of #3 Redcliffe Quay, Redcliffe Street, P.O. Box 662, St. John's, Antigua W.I. have applied for registration of one Trade Mark consisting of the following-



In classes 30, 31, that is to say:

Class 30: Honey

Class 31: Fresh fruits and vegetables

The Applicants claim that they have used the said Trademark in respect of the said goods since 11/11/2024.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 15th July, 2020

Richards & Co., Agent for:

KT & G CORPORATION of 71, Beotkkot-gil, Daedeok-gu, Daejeon, Republic of Korea have applied for registration of one Trade Mark consisting of the following-

THIS

In class 34, that is to say: Tobacco; Cigarettes; Cigars; Stuff; Cigarette paper; Tobacco pipes; Cigarette Filters; Cigarette cases (not of precious metal); Tobacco pouches; Cigarette lighters (not of precious metal); Matches; pipe cleaners for tobacco pipes; ashtrays (not of precious metal) for smokers; cigar cutters

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 21st July, 2020

Lockhart, Mendes & Co, Agent for:

Van Nelle Tabak Nederland BV of Slachtedyk 28a, 8501 ZA Joure, Netherlands have applied for registration of one Trademark consisting of the following-

PARKER & SIMPSON P&S

In class 34, that is to say: Tobacco, whether manufactured or unmanufactured; tobacco products; tobacco substitutes, non being for medical or curative purposes; cigarettes; cigarillos; cigars; hand-held machines for making cigarettes; cigarette tubes; cigarette filters; cigarette papers; electronic cigarettes; liquids for electronic cigarettes; matches and smokers' articles

The Applicants claim that they have not used the said Trade Mark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho
Registrar Trademarks

TRADEMARKS OFFICE
Antigua, 12th April, 2024

Blandie Elvie, Agent for:

Lee Lee’s Productions of Cades Bay, Antigua have applied for registration of one Trademark consisting of the following-



Claim for Colors: Snow White 11-0602 TPX, Gold 871C, Burnt Orange 151, Black 6C and Dark Grey

In classes 09, 36, that is to say:

Class 09: computer software application, downloadable

Class 36: Electronic funds transfer

The Applicants claim that they have not used the said Trade Mark in respect of the said goods since 20.06.20.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 07th March, 2022

Lake & Kentish, Agent for:

Shanghai Spacecom Satellite Technology Ltd. of Room 502-2 Block6, No. 1158 Jiuting Zhongxin Road, Juiting Town, Songjiang District, Shanghai, 201612, China have applied for registration of one Trademark consisting of the following-

AMBANDHA

In class 34, that is to say: Transmission of telegrams; news agency services; wireless broadcasting; cable television broadcasting; message sending; communications by cellular phones; communications by computer terminals; computer aided transmission of messages and images; transmission of electronic mail; facsimile transmission; providing information in the field of telecommunications; rental of message sending apparatus; rental of modems; rental of telecommunication equipment; satellite transmission; electronic bulletin board services [telecommunications services]; providing telecommunications connections to a global computer network; telecommunications routing and junction services; teleconferencing services; providing user access to global computer networks; rental of access time to global computer networks; providing telecommunication channels for teleshopping services; providing internet chatrooms; providing access to databases; voice mail services; transmission of greeting cards online; transmission of digital files; videoconferencing services; providing online forums; streaming of data; radio communications; video-on-demand transmission; transmission of podcasts.

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADEMARKS OFFICE
Antigua, 01st May, 2020

Sanhall Trademarks Ltd, Agent for:

American Airlines, Inc of 1 Skyview Drive, MD 8B503, Fort Worth, Teas 76155 have applied for registration of one Trademark consisting of the following-

YOU ARE WHY WE FLY

Registration of this mark shall give no right to the exclusive use of the words “Fly” apart from the mark as shown.

In class 39, that is to say: Transport; packaging and storage of goods; travel management; travel arrangement; travel reservation; transportation information; transport reservation; escorting of travelers; booking of seats for travel; car parking; vehicle rental; garage rental; chauffeur services; transportation logistics; aircraft rental; guarded transport of valuables; Holiday travel reservation services; Travel agency services, namely, making reservations and bookings for air transportation, vehicle transportation, cruises and vacations; transport and travel information; managing travel itineraries; air transport of passengers, cargo, and freight; Information services relating to travel; booking and arranging of access to airport lounges; Ground support passenger handling services; Ground support freight handling services provided at airports; Cargo unloading services; Unloading and repacking services; Providing information relating to cargo unloading services; Air transport of passengers, cargo, and freight; providing travel agency services, namely, providing travel reservation services for others, air transportation reservation services for others, vehicle reservation services for others, cruise reservation services for others and vacation reservation services; providing information in the field of travel; ground support services in the field of air transportation, namely, marking, sorting, loading, unloading, transfer, and transit of cargo and passengers' luggage; providing information concerning cargo and passengers' luggage in transit and delivery; air travel passenger ticketing and check-in services; airport ramp services; transporting aircraft at airport; providing aircraft parking and storage; aircraft towing; Transportation services, namely, checking of baggage; airport services featuring transit lounge facilities for passengers; booking and providing ancillary travel services, namely seat selection, checked baggage, carry-on baggage, priority security screening, priority boarding, food and beverage, in-flight headphones, upgrades, in-flight entertainment, airport lounge access; air passenger wheel-chair services at airport; leasing of aircraft; leasing of components of aircraft; leasing of aircraft engines; transporting of aircraft engines for others

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADE MARKS OFFICE
Antigua, 04th May, 2023

Richards & Co., Agent for:

GRUPO BIMBO, S.A.B. DE C.V. of Prolongación

Paseo de la Reforma No. 1000 Colonia Peña Blanca Santa Fe, Delgación Álvaro Obregón, 01210, Ciudad de México, México have applied for registration of one Trademark consisting of the following-



Claim for Colors: Pantone 2597; Pantone 2602; Pantone 102C

Disclaimer: Registration of this mark shall give no right to the exclusive use of the words “**lemons**”, “**chilis**” and “**flames**” apart from the mark as shown.

In classes 29, 30, that is to say:

Class 29: Potato chips; processed peanuts

Class 30: corn-based snacks, namely, fried corn snacks, fried corn flour snacks; wheat-based snacks, namely, fried wheat flour snacks, puffed wheat snacks

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks.

TRADE MARKS OFFICE
Antigua, 19th September, 2023

Stapleton Chambers., Agent for:

Risen Enery Co., Ltd., of Tashan Industrial Parl, Meilin Sub-district, Ninghai Country, Zhejiang Province, CN have applied for registration of one Trade Mark consisting of the following-



Claim for colors: Pantone 115; Pantone 151; Pantone 186; Pantone288; Pantone 298; Pantone 355

In class 09, that is to say: Photocoltaic cells; Cathodes; Anodes; Solar batteries; Batteries, electric; Accumulators, electric; Battery chargers; Galvanic cells; Solar panels for the production of electricity; Anode batteries

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks

TRADE MARKS OFFICE
Antigua, 02nd May, 2023

Roberts & Co., Agent for:

Sealy Technology LLC of One Office Parkway, Trinity, NC 27370, USA have applied for registration of one Trademark consisting of the following-

SEALY NATURAL

Priority Claim: United Kingdom application # 00003907191, dated 02nd day of May, 2023

In class 20, that is to say: Mattress; pillow; mattress toppers

The Applicants claim that they have not used the said Trademark in respect of the said goods before the date of the said Application.

Ms. Ricki Camacho,
Registrar Trademarks

